

IANCU DUMITRESCU ANA - MARIA AVRAM

SCORES

BOOK I

ReR MEGACORP / EDITION MODERN



LONDON

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THE METAMORPHOSIS OF THE MUSICAL TEXT

Book I

LA MÉTAMORPHOSE DU TEXTE MUSICAL

Collection of scores by /
Recueil de partitions de

Iancu DUMITRESCU

&

Ana - Maria AVRAM

*with an introduction by Philip Clark and Jean Ballard Terepka
Afterword by Iancu Dumitrescu & Ana-Maria Avram*

Translated into English by Tim Hodgkinson

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Legend of symbols / Légende

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UNSTABLE MOLECULES

by Philip Clark

**Text initially published in "The Wire" Magazine, London, issue 308/ October 2009*

A scientist of sound and a heretic running amok in the cathedral of contemporary music, Romanian composer Iancu Dumitrescu and his wife Ana-Maria Avram create shock and awe through their polyphonies of polluted noise. Philip Clark hears how a surreal dream set off a lifetime's quest to reduce music's atoms to undiluted matter.

Iancu Dumitrescu says he prefers not to ponder the dark days of Romania's communist past, the era that shaped him as a composer and thinker about music. Anger, frustration, grief at the injustice of it all, however, cannot easily be switched off. « It is hard to express what 'real communism' meant, » Dumitrescu explains. « People were led by incompetent men - insensitive to truth - who tried to impose their failings as laws. From this came fraudulent and aberrant behaviour that had consequences in all areas of Romanian life. »

But Dumitrescu won. Now aged 65, his explorations into the fabric of sound make a worryingly broad spectrum of modern composition - from metrosexual minimalism through faux-modernist posturing - feel humdrum and slight, his stubborn intransigence and principled intention nailing precisely why so much recent music conceived for classically trained performers is disposable. His friend and colleague Tim Hodgkinson, former Henry Cow reed player, put it well:

« Dumitrescu's music is not a convolution in the knot of modern music, but an unravelling of the curse. » And against the stacked odds of having to write his music under the ears of a totalitarian regime - and the New Music mainstream - Dumitrescu has scored a stunning coup: this music needs to exist. No question.

Attempts to position his work inside an existing lineage are ultimately a distraction, telling you little about the vitality of his soundworld. Dumitrescu himself - emailing back meticulously considered responses to my questions from his Bucharest home, with supplementary answers from his wife, the composer and pianist Ana-Maria Avram - is happy to place his music « inside the space that also gave birth to Enescu, Bartok, Xenakis, Ligeti, Kurtág and certainly Horatiu Radulescu » - all composers with roots in the historically jumbled borders between Romania and Hungary: each, via their distinct compositional methodologies, dealing with the flow of material around monolithic sound masses.

But Dumitrescu is Dumitrescu. His music sounds like none of theirs. Nor does it resonate with the Parisian spectralist chic of Gérard Grisey or Tristan Murail, despite his embrace of the term 'spectral composition'. Instead, he has returned music of Edgard Varèse's futurist manifesto for composition, analysing and organising sound with the objectivity of a physicist, and then liberating its rude

splendour like a heretic in the cathedral.

To activate sound, Dumitrescu yanks apart traditional instrumental know-how to grasp at ephemeral overtones, multiphonics and distortions airbrushed out by the standardisation of conventional string and wind technique. Sounds are intensified by computer transformations of instrumental sources, or real-time manipulations. Percussion is raised in the mix of Dumitrescu's inner ear, carpeting the music with sustained continuums pressed so emphatically that percussion starts to take on a harmonic function; or, conversely, ambushing his structures with febrile onslaughts that prize open new structural channels.

Did the previous 400 years of classical tradition really happen? Dumitrescu does enough to convince you that, just perhaps, it didn't. The resulting music has a unique violence, intensity, ecstatic noisiness, that - like Xenakis or Cecil Taylor - reclaims sound through a concentration on undiluted, base sonic matter. Workaday New Music often remains beholden to tepid patterning or - more cynically - to rigid fundamentals that, however 'out' the music becomes, exist as a harmonic safety curtain. But the principal fundamental in Dumitrescu's music is the instability of his sounds. Instruments are moved beyond their idiomatic comfort zone to a place where they become unstable, leaving players in an active dialogue with sounds that are transient and wavering. The fetish of the written score is vanquished. The notes on the page - Dumitrescu's written instructions about what and when to play - are one thing, the sounds themselves are entirely another.

During our initial email exchange, Dumitrescu is keen to stress that his music does derive from a tradition - just not the traditional tradition.

« Romania lacked both a Renaissance and a Classical period, » he writes. « But this was actually an opportunity for traditional Romanian music to be preserved, with its naturalness of sound, precise non-tempered intonations and scales. Bartok's music and later innovations like microtones and multiphonics have roots in this ancient source with its richness and diversity of sound that seems extremely precious now. That is why New Music has such an importance in Romania today, to compensate for the 18th and 19th centuries. But to ignore it appears even more dangerous. »

« 20 years after the communist era ended, » he continues, « consequences for New Music are still felt. Romanian culture - understood by people in the UK, USA and Central Europe - is ignored here. The National Radio in Bucharest neglected our really interesting composers for decades. This obstruction and lack of vision, an inadequacy in perceiving the future, is still prevalent. Communism failed but, sadly, communism beliefs are still in place. »

But enough about the past: « During remaining time left in my life, I wish to address the present and the future. I wish, for once, to allow myself to live with my head in the clouds. »

The first time I heard Dumitrescu's music on CD something unforeseen - and a bit embarrassing - happened. A percussion piece, *Multiples (I)* (1971) was followed by the electronic *Music For My Father* (2007). Only in the midst of the electronic piece did a realisation dawn that I was no longer listening to *Multiples (I)*. The medium had changed, but the sound and gestural language of the music remained strikingly consistent. Percussion and academic electronic music doesn't need to be, but often is, a graveyard for composers. With note-on-note counterpoint and harmony largely removed from consideration, impersonal 'shock and awe' effect over content often results. In Dumitrescu's case, however, his vivid structures and the perspective within the sound - an evolving foreground; a revolving chain of backgrounds; ambiguity between the two - outwit the means of production; a composer, clearly, with an unusually cultivated, über-refined sense of texture and timbre.

« My music is unusual in being abstract, geometrical and rigorous - but also connected to philosophical and cosmological meditations. » Dumitrescu asserts, explaining his journey towards sound. « Because of when I was born, I fell in between two periods of worldwide recession in the arts. If the aesthetics and particular sound of my music is not yet well known, I am not responsible. Xenakis, Stockhausen, Nono, and Ligeti were boosted by huge editorial efforts and a whole advertising industry - impossible to imagine today for this kind of music - and even they, aren't appreciated as they deserve. I

never had those benefits. Nevertheless, this unfriendly period was also beneficial. I was obliged to swim against the stream, to aim towards my idealistic target. That's why you hear music with its own voice. Working in relative isolation, somehow underground, I was forced to exhaust my own adventures - both sonorous and existential - imagining wild compositional solutions, some still unheard. »

Dumitrescu identifies *Pierres Sacrées*, his 1991 piece for prepared and amplified pianos, plates and metallic objects - created some 30 years after the earliest compositions in his catalogue - as the moment his ideas about distorted sound crystallised. « I wondered from what part of myself it had come, » he commented a few years later. Composed six years afterwards, *Fluxus (II)* for tape and orchestra pushes the transcendent violence of *Pierres Sacrées* further. In the opening moments, multiple string players wrench notes from the outer limits of their high registers, each voice lurching out of phase to provoke a polyphony of polluted sound. Underneath, double bassists attack their strings, generating a clatter like industrial chains rattling. This sonic magma moves as a single body of sound, but stand back from the whole and your ears begin to single out inner parts itchy with microscopic life. It's an archetypal Dumitrescu experience, and one performed with a rude physicality, rare in classical performance, by The Romanian National Symphony Orchestra (conducted by the composer) on a CD produced by Dumitrescu's own Edition Modern label.

The stacked textures and moving parts of both *Pierres Sacrées* and *Fluxus (II)* are in a perpetual state of flux, inevitably invoking the term coined during the 1970s by Horatiu Radulescu, Dumitrescu's near-contemporary: sound plasma. Radulescu, who left Romania for Paris in the late 1960s and died last year, is the link between Dumitrescu and French spectralism. The two composers became close friends during their formative years of study together at the Romanian National Academy of Music, and developed their own individual voices around an emerging idea. The classical protocol of melody, harmony and rhythm was to be dissolved and, through analysis of the harmonic series, upper partials were isolated and developed into spectra that would become the raw material of composition. In *Fluxus (II)*, there's an earcatching moment as the crest of the frenetic sonic wave breaks, thrusting the listener towards a jolting stasis. After the 'wide angle' aperture of what went before - the complex spectrum viewed from a distance - this static soliloquy is a deliberate, lingering viewpoint on a smaller particle of the whole.

« *Spectralism is not just a trend but a specific attitude towards sound,* » Ana-Maria Avram elucidates, filling in details about the affiliation between her husband's (and her own) music and spectral theory. « *There isn't one spectral approach, but many different viewpoints. Radulescu's sound plasma, the music of the French spectralists and our music - often defined as post-spectral or hyper-spectral: but above anything it is transformational music.* »

Then she dives deeper into the spectral eddy: « *There are two aspects of sound which operate together in our music. The first is the dramatic character of sound - the very implication of sound that comes from the sound matter itself. The second aspect is how those sounds are transformed. Let me explain: one of the main challenges of composing is to construct musical form. But working with timbre and colour as the primary material quickly presents a problem - timbre is a transitory phenomenon; noise, too, is transitory and 'classical' thinking dictates it must be removed before sound can be precisely reiterated. But the essential contradiction that spectral composers work with is that, without noise, we cannot have timbre! On instruments, we aim to play transitory phenomena - distorted overtones, multiphonics et al, the seemingly unrepeatable - in the act of building form and a consistent musical universe. If spectral material cannot be approached with structuralist tools, it certainly can be exploited in a transformational manner.* »

She views their work with electronics, too, as fundamentally about transformation and the repositioning of familiar sound sources.

« *I particularly love old Moogs because sound is very unstable; almost no sound one has found before can be repeated - the tiniest change of button leads to a very different result. I feel increasingly sad about the evolution of software. The newest programs are less interesting, more standard, which leads to similar results for everyone. So we use obscure and old software, often abandoned by their creators, sometimes just to exploit one*

interesting little thing it can do well. »

« Whilst I slept I had a cataclysmic explosion inside my head as if a thousand glass plates were falling. This dream lasted three seconds, but the explosion lasted an eternity. »

After the theory, now those philosophical and cosmological meditations. Dumitrescu has often told of the moment he chanced upon the potency of sound. During military service - compulsory in Romania - he was dispatched to guard a military flag on a barren mountainside late at night. In a desperate attempt to stay awake and avoid being caught napping by his superiors, he walked through the darkness, tapping on objects to see if they made a sound. His fingers found a large sheet of glass suspended from wires. He liked the sound it made and 'played' it like an instrument.

Then he fell asleep. *« I've no idea how long I slept. »* Dumitrescu told Tim Hodgkinson in 1997, *« but whilst I slept I had a kind of cataclysmic explosion inside my head as if thousand glass plates were falling and bursting at once. I wasn't observing the plates falling from outside; I was inside them falling and exploding, I was inside the sound. This dream perhaps lasted two or three seconds, but the explosion lasted an eternity, a lifetime, like a 20 minute piece of music. I was in the centre of this explosion with a vast detail of sound, but also vast force. »*

This dream sequence expresses many dimensions of sound. The illusory, hyped-up reality of sound experienced in the subconscious when dreaming, put against the concrete reality of a sound that Dumitrescu's fingers stumbled upon under pressured and slightly surreal circumstances. He remains obsessed with multi-dimensional sound - sound as experienced by a listener, distinct from the cold reality of sound as it is produced. Acousmatic illusion, in other words. These ideas flow into the core of musical phenomenology, a philosophical attitude to sound that remains central to Dumitrescu's thinking.

During his studies at the Romanian National Academy of Music, Dumitrescu had a primer in how musical material might be organised differently from conventional tonal music. His teacher, Alfred Mendelssohn, risked severe punishment by showing his pupils scores by Schoenberg and Webern that contradicted the party line and were strictly verboten. Then, in 1973, came the major breakthrough when Dumitrescu met Sergiu Celibidache. He studied conducting and philosophy with the extraordinary Romanian, who was appointed principal conductor of the Berlin Philharmonic in 1945, and who fused ideas about classical music with Zen Buddhism and the philosophy of phenomenology. Many Dumitrescu ideas have their roots in Celibidache's belief that classical music ought to provoke transcendent experiences. He famously rejected offers to record his remarkable performances of Bruckner, Beethoven and Brahms on the grounds that records were *« transcriptions of performances »*. Without the physical dimensions of the hall, or the atmosphere of experiencing the sound, Celibidache reckoned there was no point. He was, truly, a 'sound' bloke.

« Celibidache was not only a huge musician but a profound philosopher. » Dumitrescu remembers. *« He was formed by pre-war Romania, which was a forward-looking artistic country - think of the dada movement, Eugene Ionesco and other musicians like Enescu and Dinu Lipatti. He appeared in my life when I was a near failure. I was overwhelmed by the system, feeling stuck in a limited space from which I couldn't advance, I lacked oxygen. Celibidache gave me the confidence of self-improvement that moved me beyond the hostile environment. He taught me how to control and direct my sonic experiences, how to focus my imagination and organise my endeavours to reach my artistic goals through musical phenomenology. As mathematics and architecture were Xenakis's engine of creation, phenomenology became how I could envisage a set of sonic events. It gave me a coherent musical doctrine, opening my mind to acousmatic and spectral possibilities. Now I was equipped to go further into musical realities I had foreseen. »*

Phenomenology - as developed by the Moravian philosopher Edmund Husserl during the first two decades of the 20th century - is the philosophy of making the subjective objective: or, more precisely, creating methods through which phenomena normally regarded as subjective can be made to seem objective. Husserl based his work around concepts of consciousness, and Dumitrescu's lifelong project to create concrete structures from transitory sounds is the philosophy manifested in music.

« Sound by itself is still not yet music, » he contemplates. « Of course, you can't imagine music without sound, but to attempt music you need to transcend reality through a volatile, superior reality, filled with new meanings and directions.

Musical phenomenology helps to obtain this genuine state. Sometimes there are periods of invention, of important discoveries, which have to be developed. Huge and directed concentration is needed on what can be a tiny surface of sound. As other times, it isn't about innovation but accumulation of ideas already learnt. This process of finding sounds - precious sounds, full of interest - is the most important part of my creation. There are rare times when fabulous, unheard-of sounds instantly create the shape of the whole musical development in a piece. **Pierres Sacrées** is one such piece; **Galaxy**, **Medium II** and **Cogito-Trompe l'Oeil** are other examples where phenomenology opened up a conceptual perspective, where sonorous energies become convergent, and everything grew naturally and organically. »

Dumitrescu also cites the work of Bucharest-born philosopher Stéphane Lupasco (1900-88), who espoused the « dynamic logic of contradiction », as offering him a route forwards, towards « new spaces beyond where natural sound can let us advance. After Lupasco, the reality of these contradictions generate a yet unseen complexity. Fusing what I already know about phenomenology with Lupasco's principle of the dynamic evolution of contradiction offer a new direction, when composition seems to have lost all its discursive possibilities. »

And after the philosophy, the tough, hard-knock realities of existing as a composer. If Dumitrescu and Avram have composed a visionary world of their own, they have also needed to make hard-nosed, pragmatic decisions about the performance and distribution of their music. Their **Edition Modern label** - distributed in the UK by drummer Chris Cutler's ReR Megacorp organisation - documents an exhilarating variety of their work over some 24 - and rising - CDs in no-nonsense packaging, very often live performances culled from the concert hall, that retain something of a 'being there' intensity. Sergiu Celibidache might have even approved.

Edition Modern is where you go to hear those mighty-oak performances of **Pierres Sacrées** and **Fluxus II**; **Galaxy**; the solo double bass **Medium II** and **Cogito/Trompe l'Oeil** for two double basses, prepared piano, Javanese gong and metal objects are also documented here, alongside enough ensemble, instrumental and electronic music to last a lifetime.

Total immersion in Dumitrescu's music suggests he is one of those composers (like Xenakis, unlike Ligeti) for whom every titled work is essentially another facet of same ongoing piece - a marrow of convictions with an infinite variety of permutations and tributaries.

In 1976, Dumitrescu founded what would prove the most significant part of his self-generated infrastructure when he brought together a body of musicians as **The Hyperion Ensemble**. The ensemble gave their first performance in the UK in 1997, and will appear again this month in London at Spectrum XXI, a festival dedicated to Dumitrescu's and Avram's music. Forming ensembles is what composers who write against the grain of how classical musicians operate invariably end up doing. The group bring together interested classical players from Romanian orchestras - devoted enough to rise to Dumitrescu's technical challenges - students and other fellow travelers from Central Europe. At one point in their history, they also managed to incorporate an amateur rock drummer. « He couldn't read notes. » Dumitrescu once said, « but he was an extraordinary and talented player. »

Hyperion has also allowed Dumitrescu to conceive music for sound sources outside the usual classical box: metallic plates, crystals, brittle metal objects and the so-called 'harryphone', a part acoustic, part electronic percussion hybrid of his own invention. The dream of floating inside the sound of suspended glass and wires wakes up in music. The ensemble trash the old chain of command between composer and instrumentalists: Dumitrescu and Avram view the ensemble as a living workshop, a constant source of ideas and sounds.

« During the 1980s, censorship was still operating efficiently in literature, cinema and in the visual arts. » Avram recalls. « In music to even be allowed to have your music played, the score had to be submitted to the Sym-

phonic Bureau of the Composer's Union jury, who could refuse permission - even a verdict. Then no ensemble or orchestra was allowed to perform your piece in public, or record it. It was difficult to travel abroad and have a dialogue with other composers. No promotion was available.

« Therefore Hyperion has been essential to the development of our music, allowing us to hear sounds that would otherwise merely be theory. Also with Hyperion, we practise directed, conducted improvisation, different from the general approach of other experimental improvisational groups. The sound material is defined as either being concrete, or something more open. In the process of conducting, the sound is moved towards climaxes, tensions and moments of stagnation: in fact, towards structure. A particular form results where coherence and freedom coexist. Improvisation could be defined as 'rapid' composition - in contrast to 'slow' composition on paper - but that does not mean unstructured improvisation, without development or process. Spiritually, we practise together how not to confuse the sound and the note, the music and the score. »

Dumitrescu comes back with a final email in which he writes enthusiastically about the potential of improvisation - active, listening playing - as injecting a life force into a New Music scene he perceives as often lacking in authentic inspiration. Not gerrymandered communism, but true collective thinking. « Improvisation is being instantly inspired! Without inspiration, our skill remains sad and inconsistent. In physics, scientists discover unique, inspiring moments, but in new composition has this way of transcending matter dried up? Improvisation can be a training for composing, but composition must concentrate on immutable surfaces. Intuitive discoveries have to be clarified. You have to find the tools through which the unheard can become obtained. The composer is, anyway, in a permanent trade-off and negotiation between improvisation and solidity. When you mentioned improvisation, I recalled my own questions on the aura of sound; chaos; instability; atmospheric storm; dispersions; contrasts. I think about global structures in perpetual movement. Those are the problems I solve through composition. »

*The Spectrum XXI festival takes place from 12-17 October at London's The Warehouse: see Out There; Thanks to Tim Hodgkinson.

COMPOSER PORTRAIT: IANCU DUMITRESCU WITH EITHER/OR

Virtuosically performed Romanian Spectralist music transports audience to a shifted aesthetic world.

by Jean Ballard Terepka

* Text initially published in "The Theaterscene New York"

In general, the composers presented in the wonderful *Composer Portraits* series at Columbia University's Miller Theatre are well-known leaders in contemporary music in a wide variety of genres: the value of the series lies in the opportunities that the overlapping music-playing and music-listening communities of New York City have for immersion in individual composers' unique purposes, achievements and points of view. But something quite different was at work in the recent Iancu Dumitrescu Composer Portrait.

The evening was less about contemporary Romanian composer Dumitrescu, born in 1944, than about the music for which he is, in some mysterious sense, a *medium*. Each work is unique, each a premiere, even if its originating shape has existed before. The style of music in which Dumitrescu operates has recently been called Romanian Spectralism. Dumitrescu himself doesn't much use this phrase; he calls his music and the impulse to make music 'Orphism,' describing it, variously, as "natural, alive and intuitive" and "sonorous and refined ... from archaic sources."

Taking his inspirations for music-creation from an isolated Romania of the past, Dumitrescu has projected the ancient into the contemporary in entirely original ways: his music isn't like anyone else's. It's as though the Enlightenment didn't happen in the ancestry of Dumitrescu's music: this particular sound-art – this Orphism – seems to have moved at its own pace from the ancient and medieval, from a myth folk-idiom of divergent Middle European and Eastern Asian elements, and from a reverence for music as a form of sacrament straight through to modern technology and electronics, speculations that metaphor might be the best way to describe reality, and twenty-first century astrophysics.

'Spectral' is an adequate initial descriptor of Dumitrescu's music: it's other-worldly and evocative. At its very core lie densely nuanced explorations of liminality. Traditional Western European orchestra instruments are played both traditionally and experimentally; electronic sounds of various sorts – all rendered musical – function alternately as contexts or echoes, foreshadowings or recollections. At times, extended passages are like sound vistas of symphonies from other galaxies, created with neither cliché nor sarcasm.

In his mid-concert discussion – (these conversations with composers are a standard and always rewarding feature of the Miller Theatre Composer Portraits series) – Dumitrescu focused on the acoustic aspects of his music, on its alchemy and mysteriousness. Classical music, he noted, is "theoretical," whereas his is "natural." But Dumitrescu's natural music is also full of secrets: Orpheus' sound-chemistries, vibrating as they do both far out in the cosmos and deep down in individual human souls, are at once luminous and mystifying.

David Shiveley and Richard Carrick of Either/Or

Playing the six works on the program were the thirteen musicians of Either/Or, conducted by co-founder Richard Carrick. This ensemble can manage both chamber-music intimacy and symphonic big-

ness; they can shimmer in delicacy; they can shake the ground like earth-quakes. Carrick conducted Dumitrescu's works as though the entire ensemble were a single huge theremin extended over the whole stage: he moved his arms and body with dancerly invocation and sacerdotal command.

The individual works on the program, all described as premieres, though originally conceived between 1991 and 2014, ranged in length from nine to twenty-one minutes. Their titles – *Black Holes' Collision*, *Hyperspectres IV*, *Galaxy (V)*, *Pierres Sacrees (II)*, *Cosmic Pulse (II)* and *Unstable Molecules* – reveal a key feature of Dumitrescu's sensibility and purpose: entry into his music is entry into another place. Microcosm and macrocosm are interchangeable, and they both challenge human certainties about location and context.

Similarly, opposites of all sorts – loud and quiet, rigid and plastic, dense and spacious, sacred and secular – are actually engaged in such complex and multi-dimensional dances that binary descriptors and traditional intellectual cartographies are simply inadequate for descriptions of the worlds we inhabit. This is some of what Dumitrescu means when he says, "*This Orphic domain is the domain of metaphor, linked to art. It's not the world of reality; in music you are making something which is behind reality.*"

This is heady stuff. This is fascinating, often gorgeous music, alternately ethereal and earthy, delicate and visceral. At one level, its call is satisfyingly seductive: give in, be transported. At another level, the very same call – give in, be transported – requires courage. It's a rare creative accomplishment that sweet pleasure and cosmic dauntlessness can so merged in a single art form as they are in Dumitrescu's music.

Composer Portraits: Iancu Dumitrescu with Either/Or (March 5, 2016)

Miller Theatre at Columbia University

2960 Broadway at 116th Street, in Manhattan

* "Miller Theatre at Columbia University, New York, celebrated between March 1-5, 2016, the groundbreaking avant-garde of Eastern Europe with a series of two Pop-Up Concerts - featuring Ana-Maria Avram's music, as well as Precursors and Parallels of Romanian Spectralism, in conjunction with a Composer Portrait featuring Iancu Dumitrescu's music. This serie dedicated to Romanian Spectralism represented by Dumitrescu and Avram was launched by the New Yorker Ensemble Either/Or conducted by Richard Carrick, Iancu Dumitrescu and Ana-Maria Avram" From the program notes in Miller Theatre

SCORES BY IANCU DUMITRESCU

MÉTAMORPHOSES

pour clarinette

IANCU DUMITRESCU
("Opus I" - nov.1967)

(Marcatissimo)

fff

$\text{♩} = 50$

(legato)

Clarinete in B $\flat$

L a r g o
(senza tempo)
non vibrato



Cl.

(Marcatissimo) ()
+ flatterzunge

Cl.

(Marcatissimo)

(Gliss. relevant et abaissant
verticalement l'instrument)

Cl.

(Marcatissimo)

Cl.

(Gliss. relevant et abaissant
verticalement l'instrument)

l i b e r o
(senza tempo)

(pausa)

(Tutta Forza)
(Marcatissimo)

(Molto Rubato)
senza tempo

(indécis, hesitant)

Agitato (Accelerando / Allargando)

Cl. *mf* *mf* *p* *f* *fp* *ppp* (slap) *sfz* *ff* *sfz*

(Bisbigliando irreg.)



(Bisbigliando rapido)
molto irregolare

(molto rapido irregolare)

(Lontano)
(eco)

longa

Cl. *ff* (Tutta la Forza) *sfz* *ff* (Tutta Forza) *sfz* *ff* (Tutta Forza) *mp*



Cl. *pp* *mf* *pp*

(slap) *sfz* *f* *sfz* *pp*

(*Indécis, Hesitant*)

du

Handwritten musical notation for the first staff of the word 'du'. It features a treble clef, a key signature of one flat (B-flat), and a 4/4 time signature. The melody consists of a half note D4, a half note E4, and a half note F4. The lyrics 'du' are written below the staff.

(*Marcatissimo*)

X (SPECTACULOSO)

(*Vibrato molto, largo*)

The image shows a page from a musical score for 'The Song of the Lark' by Maurice Strakosky. The score is written for piano and voice. The piano part is on the left, and the vocal line is on the right. The piano part includes dynamic markings such as *sfz*, *ff*, *p*, and *fff*. The vocal line is a single melodic line. The score is in 4/4 time and is in the key of G major. The page number 10 is visible in the bottom right corner.

(Gliss. relevant et abaissant
verticalement l'instrument)

Gloss. *Gloss.* *Gloss.* *p*

(Gliss. relevant et abaissant
verticalement l'instrument)

Cl.

*Gliss. revuant et abaissant
verticalement l'instrument*

Gliss. *Gliss.* *Gliss.*

f *f* *f* *p* *pp*

Flutterzunge

(Accents)

p *< f* *pp*

CALMO, ESTATICO

Misterioso / senza Tempo

[illegible]

Cl.

(Intenpestivo)

(Intenpestivo)

(Intenpestivo)

Misterioso

(longa)

(longa)

(longa)

ppp sfz

ppp

ppp

sfz ppp

sub.mf

sub.ff

sub.ff

sub.ff

[illegible]

(Intempestivo)

Cl. *ppp* *sfz* *sub. ff* *ppp* *(longa)* *(longa)*

(Marcattissimo)

sfz sfz sfz *fff*

(Marcattissimo)

f *mp* *mp* *mp* *p* *Gliss* *p* *sfz* *fff*

(A Tempo)

mf

Elegiaco, rubato

Cl. *mf*

Cl. *mf*

Cl. *f*

(Gliss. relevant et abaissant
verticalement l'instrument)

mf

mp

mp

==

Cl. *ppp*

mp p pp

mf

mp

pp

== (Allargando)

(semplique)

(Flatter.)

Cl. *p mp*

f

p

mp

ppp

(end)

With the work **Multiples I** for three groups of percussions Dumitrescu inaugurated a series of works based on a new rhythmic principle, based on the idea of 'number' in a Pythagorean sense, as opposed to the metric thinking generalised in classical music. It is a fundamental principle – which is however first applied in music: for each number-cipher corresponds at the musical level a particular rhythm.

This rhythm is conceived as a particular being, with its own aesthetics, own ethics, its irreducibility. Therefore, each number has a semantic correspondence with the group of sounds-rhythms. This concretises in a unique profile; a particular accent, which makes those rhythms, based on numbers – an obvious reality, and identity.

An essential side of this new rhythmic project based on *Pythagoras*, *Matila Ghyka* and *Pius Servien* is the organic relationship between the *active part* – the impact, the hit – and the *passive part* – the silence which follows.

Only connected together those two parts forms a rhythm. In contrast with a mechanical conception of the measured rhythm (the metrical principle), this relationship between action and relaxation is always alive, always to be discovered, variable, depending of the sonorous tension to which it follows as a 'discharge'.

Therefore the silence, the pause isn't less important. It's signification, concrete length it's always depending of this proportion.

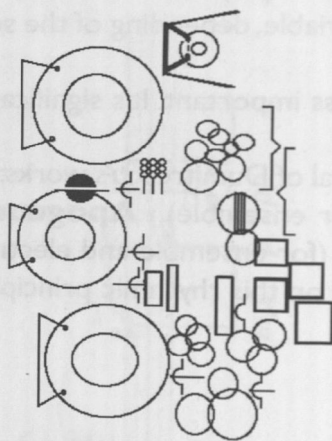
On this rhythmic project are based several of Dumitrescu's works: **Zenith**, **Multiples I-VII**, **Orion** (for percussion), **Grande Ourse** (for ensemble), **Apogeu**, **Reliefs**, (for large orchestra), **Holzwege** (for viola), **Silence D'Or** (for ensemble and electronics), etc.

All Dumitrescu's music is actually based on this rhythmic principle.

SEATING ARRANGEMENT OF INSTRUMENTS ON THE PLATFORM

NOMENCLATURE

- Gr-1 3 TAMBOURS JAPONAIS
3 TAMBOURS SAHARIENS
6 BONGOS
- Gr-2 6 TOM - TOMS
4 TAMBOURS CHINOIS
2 TIMBALES (STEEL DRUMS)
- Gr-3 6 PIATTI (suspended)
2 GONGHI (suspended)
- Gr-4 6-9 TEMPLE BLOCKS
3 MARACAS (suspended)
1-3 TAM - TAMS (grands)



ZENITH

for percussion

New Rhythmic Project

for MIRCEA ARDELEANU

IANCU DUMITRESCU

1978 - 79

[illegible]

(Wood Sticks)

(Mareuissimo)

(Wood Sticks)

(Similarly)

Gr.2

T.T. (Tremolo Continuo) 4"-5"

(eco)

8"

5"-6"

p

f

mp

f

f

(Wood Stick)

Gr.3

3

10

(Wood Sticks)

Gr.1

Gr.2

4"

3"

2"

8"

5"

8"

(Tremolo)

(Tremolo)

(Tremolo Discontinuously)

mf

p

p

mf

p

f

↑↑ (Wood Sticks)

4 15 11

↑↑ (Wood Sticks)

(Similarly) 11 3

Gr.2

4" 5" (eco) (w)

T.T.

4" 5" 5" 6" 3" (eco) (w)

CADENZA (3' - 5')

(Eventually with Amplification, producing Three - Dimensional Effects.)

Free Combination of Wood Sticks, Metal, Bow and Plastic, - offering scope for creativity.

(Metal Sticks) (Harmonics) (Noise) (eco) (w) (Discontinuously)

mf < mp < f < ff

3 T-Tam

(Wood Sticks) (Noise) (Harmonics) (eco) (w)

mf < mp < f < ff

3 T-Tam

(Wood Sticks) (Noise) (Harmonics) (eco) (w)

mf < mp < f < ff

* Play Gliss. with Wood Sticks, Perpendicularly on Surface of T.-Tam

Marcatissimo
(Wood Sticks)

5
1

Gr.2

Play with Metal Sticks
(Scratching)

4"-5" (eco)
Glissando

T.T.

mf

(Wood Sticks)

32

15

6

8"

(Tremolo)

lv

p < f > p < f

mf > p < ff

3"-4"

p < ff

==

(Wood Sticks)

3

Gr.3

(Wood Sticks)

24

Gr.1

(Wood Sticks)

3

Gr.2

(Wood Sticks)

7

2"

5"

(Tremolo)

lv

< ff

mf > p < ff

mf > p < ff

mf > p

p < ff

(Wood Sticks)

15

(Wood Sticks)

3-4-4

4

4

2"-3"

(Tremolo)

lv

mf > p < ff

mf > p

p < ff

T.T. (Tremolo)

 2nd

 Gr.1

 Gr.2

 Gr.3

 11

 33

 44

 55

 66

 77

 88

 99

 100

 101

 102

 103

 104

 105

 106

 107

 108

 109

 110

 111

 112

 113

 114

 115

 116

 117

 118

 119

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 179

 180

 181

 182

 183

 184

 185

 186

 187

 188

 189

 190

 191

 192

 193

 194

 195

 196

 197

 198

 199

 200

—∞

6 Temple blocks

(Free)

1 1 4 8 7

(Wood Sticks)

3 Maracas

(Tremolo)

mp

15

23

8

(Wood Sticks)

Ptti/ Gghi

2 3 1 tw

2 1 tw

3 2

4

(Tremolo)

(eco)

(T.T.)

mf

mp

mp

mp

(Tremolo discontinuously)

3 Maracas

$\equiv$

mp mp ppp

(Tremolo discontinuously)

mp

ppp

21 August 1979, Bucharest

AU DELA DE MOVEMUR (II)

IANCU DUMITRESCU
2005

34

[illegible]

[illegible]

[illegible]

[illegible]

26 27 28 29 30

(Harmonics)
(sul pont)
sfz sfz
(change the position between "Pont." & "Tasto")
(sul RE)
(Harmonics)
(sul pont)
sfz sfz
(change the position between "Pont." & "Tasto")
(sul RE)
(Harmonics)
(sul Pont)
sfz
(change the position between "Pont." & "Tasto")
(sul Pont) (Harmonics)
sfz
(change the position between "Pont." & "Tasto")
(Harmonics)
(sul Pont)
sfz
(change the position between "Pont." & "Tasto")
(Harmonics)
(sul pont)
sfz
(change the position between "Pont." & "Tasto")
(sul MI)
(Harmonics)
(sul Pont)
sfz
(change the position between "Pont." & "Tasto")

Vln (I)
Vln (II)
Vla (I)
Vla (II)
Vc. (I)
Vc. (II)
Db.

[illegible]

35 36 37 38 39

(Harmonics)
(sul pont.)
(sul RE)

(sul pont.)
(sul RE)

(change the position between "Pont." & "Tasto")

(sul pont.)
(sul RE)

(change the position between "Pont." & "Tasto")

(sul pont.)
(sul DO)

(change the position between "Pont." & "Tasto")

(sul pont.)
(sul DO)

(change the position between "Pont." & "Tasto")

(sul pont.)
(sul MI)

(change the position between "Pont." & "Tasto")

Vln (I)

Vln (II)

Vla (I)

Vla (II)

Vc. (I)

Vc. (II)

Db.

40

41

42

Violin I

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

Violin II

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

Viola

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

Viola

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

Violoncello

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

Violoncello

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

Double bass

(change the position "Pont." & "Tasto")
sfz (son rich in Harmonics)
sfz (sul pont.)

[illegible]

Violin I
 47 *(transparent) (sul pont.)* *sfz*
 48
 49

Violin II
 47 *(transparent) (sul pont.)* *sfz*
 48
 49

Viola
 47 *(transparent) (sul pont.)* *sfz*
 48
 49

Violoncello
 47 *(transparent) (sul pont.)* *sfz*
 48
 49

Double Bass
 47 *(transparent) (sul pont.)* *sfz*
 48
 49

Vocal Solo
 47 *(transparent) (sul pont.)* *sfz*
 48
 49

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

70
(Rotation of the bow)
(Rotation of the bow between "sP" & "sT")
(Rotation of the bow)
(Rotation of the bow between "sP" & "sT")
(Rotation of the bow)
(Rotation of the bow between "sP" & "sT")
(Rotation of the bow)
(Rotation of the bow between "sP" & "sT")
(Rotation of the bow)
(Rotation of the bow between "sP" & "sT")

[illegible]

81 (sul pont.) sfz

82 (sul pont.) sfz

83 (sul pont.) sfz

84 (sul pont.) sfz

Vln I

Vln II

Vla

Vc.

Db.

85 (change the position "Pont." & "Tasto")
Vln I sfz sfz sfz < sfz sfz sfz <
(change the position "Pont." & "Tasto")
Vln II sfz sfz < sfz sfz sfz <
(change the position "Pont." & "Tasto")
Vla sfz sfz sfz < sfz sfz
(change the position "Pont." & "Tasto")
Vla sfz < sfz sfz sfz
(change the position "Pont." & "Tasto")
Vc. sfz < sfz sfz sfz <
(change the position "Pont." & "Tasto")
Vc. sfz sfz sfz
(change the position "Pont." & "Tasto")
Db. sfz < sfz sfz sfz <

86
Vln I sfz sfz sfz < sfz sfz sfz <
(change the position "Pont." & "Tasto")
Vln II sfz sfz < sfz sfz sfz <
(change the position "Pont." & "Tasto")
Vla sfz sfz sfz < sfz sfz
(change the position "Pont." & "Tasto")
Vla sfz < sfz sfz sfz
(change the position "Pont." & "Tasto")
Vc. sfz < sfz sfz sfz <
(change the position "Pont." & "Tasto")
Vc. sfz sfz sfz
(change the position "Pont." & "Tasto")
Db. sfz < sfz sfz sfz <

87 (sul pont.)
Vln I sfz sfz sfz < sfz sfz sfz <
(sul pont.)
Vln II sfz sfz < sfz sfz sfz <
(sul pont.)
Vla sfz sfz sfz < sfz sfz
(sul pont.)
Vla sfz < sfz sfz sfz
(sul pont.)
Vc. sfz < sfz sfz sfz <
(sul pont.)
Vc. sfz sfz sfz
(sul pont.)
Db. sfz < sfz sfz sfz <

88 (sul pont.)
Vln I sfz sfz sfz < sfz sfz sfz <
(sul pont.)
Vln II sfz sfz < sfz sfz sfz <
(sul pont.)
Vla sfz sfz sfz < sfz sfz
(sul pont.)
Vla sfz < sfz sfz sfz
(sul pont.)
Vc. sfz < sfz sfz sfz <
(sul pont.)
Vc. sfz sfz sfz
(sul pont.)
Db. sfz < sfz sfz sfz <

90

91

89

(sul pont.)

Vln I

(change the position "Pont." & "Tasto")

90

91

(sul pont.)

Vln II

(change the position "Pont." & "Tasto")

(sul pont.)

Vla

(change the position "Pont." & "Tasto")

(sul pont.)

Vla

(change the position "Pont." & "Tasto")

(sul pont.)

Vc.

(change the position "Pont." & "Tasto")

(sul pont.)

Vc.

(change the position "Pont." & "Tasto")

(sul pont.)

Db.

(change the position "Pont." & "Tasto")

(change the position "Pont." & "Tasto")

Vln I
sfz sfz sfz < sfz < sfz sfz sfz ppp
f (Rotation of the bow with irregularly accents)

(bright)
(change the position "Pont." & "Tasto")
Vln II
sfz sfz < sfz sfz mp ppp
f (Rotation of the bow with irregularly accents)

(bright)
(change the position "Pont." & "Tasto")
Vla
sfz sfz < sfz sfz sfz sfz sfz ppp
f (Rotation of the bow with irregularly accents)

(bright)
(change the position "Pont." & "Tasto")
Vla
sfz sfz < sfz sfz sfz sfz mp ppp
f (Rotation of the bow with irregularly accents)

(bright)
(change the position "Pont." & "Tasto")
Vc.
sfz < sfz sfz < sfz mp ppp
f (Rotation of the bow with irregularly accents)

(bright)
(change the position "Pont." & "Tasto")
Vc.
sfz sfz sfz < sfz mp ppp
f (Rotation of the bow with irregularly accents)

(bright)
(change the position "Pont." & "Tasto")
Db.
sfz < sfz sfz < sfz sfz sfz ppp
f (Rotation of the bow with irregularly accents)

SONORO (II)

for one percussionist

IANCU DUMITRESCU

(1968)

(Proportional Notation of Rhythm)

sfz (Irregularly)

Timpani

2-3 Bass Drum

4-6 Tom-Toms

4-6 Bongos

4 Tambourine

6 Wood blocks

Steel Drums

Cymbals 1-4

2 Tam-Tam

Gong 1-2

Timpani

2-3 B. D.

4-6 Tom-T.

4-6 Bongo

4-6 Tamb.

6-7 W. Bl.

Steel D.

Cym. 1-4

T.-T.

Gong 1-2

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

The musical score is written for a variety of instruments and voices. The percussion parts include:

- Timp.** (Timpani): Features a series of rhythmic patterns, including a triplet of eighth notes and a half note, marked with *sfz* (sforzando).
- 2-3 B. D.** (Bass Drum): Provides a steady rhythmic accompaniment.
- 4-6 Tom-T.** (Tom-Tom): Plays a series of eighth notes, marked with *sfz*.
- 4-6 Bongo**: Plays a series of eighth notes, marked with *sfz*.
- 4-6 Tamb.** (Tambourine): Plays a series of eighth notes, marked with *sfz*.
- 6-7 W. Bl.** (Wire Brush): Provides a steady rhythmic accompaniment.
- Steel D.** (Steel Drum): Provides a steady rhythmic accompaniment.
- Cym. 1-4** (Cymbal): Provides a steady rhythmic accompaniment.
- T.-T.** (Tambourine): Provides a steady rhythmic accompaniment.
- Gong 1-2**: Provides a steady rhythmic accompaniment.

The vocal parts include:

- Lead Vocal**: Features a series of rhythmic patterns, including a triplet of eighth notes and a half note, marked with *sfz*.
- Harmony Vocal**: Provides a steady rhythmic accompaniment.

The score is written in 4/4 time and includes various musical notations, including notes, rests, and dynamic markings.

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

(Calm ando)
 (A l l a r g a n d o)

Musical score for percussion instruments. The score includes staves for Timp., 2-3 B. D., 4-6 Tom-T., 4-6 Bongo, 4-6 Tamb., 6-7 W. Bl., Steel D., Cym. 1-4, T.-T., and Gong 1-2. The tempo markings are (Calm ando) and (A l l a r g a n d o). The score features various musical notations including notes, rests, and dynamic markings such as *mf*, *mp*, *sfz*, and *eco*.

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

Musical score for percussion instruments. The score includes staves for Timp., 2-3 B. D., 4-6 Tom-T., 4-6 Bongo, 4-6 Tamb., 6-7 W. Bl., Steel D., Cym. 1-4, T.-T., and Gong 1-2. The score features various musical notations including notes, rests, and dynamic markings such as *sfz*, *eco*, and *gliss.*.

The musical score is written for ten percussion instruments across ten staves. The notation includes various rhythmic values such as eighth notes, quarter notes, and half notes, often grouped with beams or slurs. Dynamic markings like *sforzando* (*sfz*) and *f* are used throughout. Performance instructions include *(lascia vibrare)*, *(Harmonics)*, *(eco)*, and *gliss.*. A large blacked-out section covers measures 6 through 8 for all instruments.

Instrument	Staff	Key Signature	Time Signature
Timp.	1	D Major	4/4
2-3 B. D.	2	D Major	4/4
4-6 Tom-T.	3	D Major	4/4
4-6 Bongo	4	D Major	4/4
4-6 Tamb.	5	D Major	4/4
6-7 W. Bl.	6	D Major	4/4
Steel D.	7	D Major	4/4
Cym. 1-4	8	D Major	4/4
T.-T.	9	D Major	4/4
Gong 1-2	10	D Major	4/4

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

(Irregolare) (Ben marcato)

Timp.

2-3 B. D.

4-6 Tom-T.

4-6 Bongo

4-6 Tamb.

6-7 W. Bl.

Steel D.

Cym. 1-4

T.-T.

Gong 1-2

The musical score is for a percussion ensemble, likely from Igor Stravinsky's 'The Rite of Spring'. It consists of ten staves, each representing a different instrument or group of instruments. The instruments are: Timp., 2-3 B. D., 4-6 Tom-T., 4-6 Bongo, 4-6 Tamb., 6-7 W. Bl., Steel D., Cym. 1-4, T.-T., and Gong 1-2. The music is written in 2/4 time. The notation includes various rhythmic values (quarter, eighth, sixteenth notes), rests, and complex rhythmic patterns. Dynamic markings such as *sfz* (sforzando) and *ff* (fortissimo) are used throughout. There are also slurs, accents, and specific performance instructions like '(Gliss.)' and '(l. vibr.)'. The score is divided into measures by vertical bar lines, and some measures contain multiple notes or rests for different instruments.

(Irregularly)

(Gliss.)

Complex musical notation for the first system, featuring a Timp. staff with various rhythmic markings and dynamics such as *sfz*, *sfz sfz*, and *sfz sfz sfz*.

2-3 B. D.

4-6 Tom-T.

4-6 Bongo

4-6 Tamb.

6-7 W. Bl.

Steel D.

Cym. 1-4

T.-T.

Gong 1-2

(Ben Marcato)

Complex musical notation for the second system, featuring a Timp. staff with various rhythmic markings and dynamics such as *sfz*, *sfz*, and *ff* (L. vibr.).

(Pausa)

2-3 B. D.

4-6 Tom-T.

4-6 Bongo

4-6 Tamb.

6-7 W. Bl.

Steel D.

Cym. 1-4

T.-T.

Gong 1-2

Timp. *(Irregularly)*
 2-3 B. D. *sfz*
 4-6 Tom-T. *sfz*
 4-6 Bongo *sfz*
 4-6 Tamb. *sfz*
 6-7 W. Bl.
 Steel D.
 Cym. 1-4 *sfz*
 T.-T.
 Gong 1-2

Timp. *(Ricochet)*
 2-3 B. D. *sfz*
 4-6 Tom-T. *sfz*
 4-6 Bongo *sfz*
 4-6 Tamb. *(Pausa)*
 6-7 W. Bl.
 Steel D.
 Cym. 1-4 *sfz*
 T.-T.
 Gong 1-2

The image displays two systems of musical notation for a percussion ensemble. The instruments listed on the left of each system are: Timp., 2-3 B. D., 4-6 Tom-T., 4-6 Bongo, 4-6 Tamb., 6-7 W. Bl., Steel D., Cym. 1-4, T.-T., and Gong 1-2.

Top System:

- Timp.:** Features a series of notes with *sfz* (sforzando) markings. A large 'A' is placed above the first measure.
- 2-3 B. D.:** A single note with a *sfz* marking.
- 4-6 Tom-T.:** A single note with a *sfz* marking.
- 4-6 Bongo:** A single note with a *sfz* marking.
- 4-6 Tamb.:** A single note with a *sfz* marking.
- 6-7 W. Bl.:** A series of notes with *sfz* markings. The notation includes the instruction *(Irregularly)*.
- Steel D.:** A series of notes with *sfz* markings. The notation includes the instruction *(Tremolo)*.
- Cym. 1-4:** A series of notes with *sfz* markings.
- T.-T.:** A series of notes with *sfz* markings.
- Gong 1-2:** A series of notes with *sfz* markings.

Bottom System:

- Timp.:** Features a series of notes with *sfz* markings. The notation includes the instruction *(Ricochet)*.
- 2-3 B. D.:** A series of notes with *sfz* markings.
- 4-6 Tom-T.:** A series of notes with *sfz* markings. The notation includes the instruction *(Accelerando)*.
- 4-6 Bongo:** A series of notes with *sfz* markings. The notation includes the instruction *(Ricochet)*.
- 4-6 Tamb.:** A series of notes with *sfz* markings. The notation includes the instruction *(Pausa)*.
- 6-7 W. Bl.:** A series of notes with *sfz* markings.
- Steel D.:** A series of notes with *sfz* markings.
- Cym. 1-4:** A series of notes with *sfz* markings.
- T.-T.:** A series of notes with *sfz* markings.
- Gong 1-2:** A series of notes with *sfz* markings.

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

Timp.
 2-3 B. D.
 4-6 Tom-T.
 4-6 Bongo
 4-6 Tamb.
 6-7 W. Bl.
 Steel D.
 Cym. 1-4
 T.-T.
 Gong 1-2

Two musical staves for percussion instruments. The top staff includes Timp., 2-3 B. D., 4-6 Tom-T., 4-6 Bongo, 4-6 Tamb., 6-7 W. Bl., Steel D., Cym. 1-4, T.-T., and Gong 1-2. The bottom staff includes Timp., 2-3 B. D., 4-6 Tom-T., 4-6 Bongo, 4-6 Tamb., 6-7 W. Bl., Steel D., Cym. 1-4, T.-T., and Gong 1-2. Both staves feature various musical notations including rests, beams, and dynamic markings like *sfz* and *ppp*.

Top Staff:

- Timp. (Tympani) with a rest.
- 2-3 B. D. (Bells) with a rest.
- 4-6 Tom-T. (Tom-toms) with a rest.
- 4-6 Bongo with a rest.
- 4-6 Tamb. (Tambourine) with a rest.
- 6-7 W. Bl. (Wood blocks) with a rest.
- Steel D. (Steel drum) with a rest.
- Cym. 1-4 (Cymbals) with a rest.
- T.-T. (Triangle) with a rest.
- Gong 1-2 (Gong) with a rest.

Bottom Staff:

- Timp. (Tympani) with a rest.
- 2-3 B. D. (Bells) with a rest.
- 4-6 Tom-T. (Tom-toms) with a rest.
- 4-6 Bongo with a rest.
- 4-6 Tamb. (Tambourine) with a rest.
- 6-7 W. Bl. (Wood blocks) with a rest.
- Steel D. (Steel drum) with a rest.
- Cym. 1-4 (Cymbals) with a rest.
- T.-T. (Triangle) with a rest.
- Gong 1-2 (Gong) with a rest.

Dynamic markings include *sfz* (sforzando) and *ppp* (pianissimo). The bottom staff also includes the marking *(Tremolo)* for the Steel D. and *(longa)* for the 4-6 Tamb.

APOGEUM (I)

music for 22 wind instruments
and 3 percussions groups

IANCU DUMITRESCU

(Bucharest, 1971 - 72)

Percussion (Gr. I)

Percussion (Gr. II)

Percussion (Gr. III)

Flute (1) (2) (3)

Oboe (1) (2) (3)

Clarinet in B $\flat$

Bassoon (1)(2)(3)

Horn in F (1)(2)(3)

Trumpet in B $\flat$ (1)(2)(3)

(All instruments are written in real sounds)

TEMPO SPONTANEOUSLY VERY ELASTIC

(♩ = 40 < > ♩ = 60)

(Accent) (flattertongue)

(similar)

Trombone (1)

Trombone (2)

Trombone (3)

Tuba

General Dynamic of Winds

pppp

APOGUEUM (I)

Music for 22 wind instruments
and 3 percussion groups

IANCU DUMITRESCU
(Bucharest 1911 - 72)

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

(similar)

Tbn. 1

(similar)

Tbn. 2

(similar)

Tbn. 3

(Accent) (flattertongue)

(Accent) (flattertongue)

ppp

pp

p

The musical score is written for six parts: three Trumpets in B-flat (Tpt B b (1), (2), (3)) and three Trombones (Tbn. 1, 2, 3). The first three parts (Tpt B b and Tbn.) have staves with notes and rests. The last three parts (Tbn. 1, 2, 3) have staves with notes and rests, and are marked with (similar). The score includes dynamic markings: sfz (sforzando) for the first three parts, ppp (pianississimo) for the last three parts, and pp (pianissimo) for the last three parts. Performance instructions include (Accent) (flattertongue) for the first three parts and (Accent) (flattertongue) for the last three parts. The score is divided into three measures by vertical bar lines.

Ob. 1

(Accent)
sfz (flattertongue)
sfz < >

(Accent) (flattertongue) (similar)
sfz < > sfz < > sfz < > sfz < >

(Accent) (similar)
sfz < > sfz < > sfz < > sfz < >

(Accent) (similar)
sfz < > sfz < > sfz < >

(similar)
sfz < > sfz < > sfz < >

(similar)
sfz < > sfz < > sfz < >

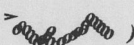
(similar)
sfz < > sfz < > sfz < >

(Accent) (similar) (Accent) (flattertongue)
sfz < > sfz < > sfz < > sfz < >

p

pp

(Ben Sonoro)
 (Only Noises and Scratches) (Accents)

(Play with Chimes directly on
 the surface of Timpani (Rotation) = )

Perc. (I)
 2 Timpani

(Small Accents)

sfz *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *ppp*

Perc. (II)
 2 Timpani

(Small Accents)

sfz *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *pp* *sfz* *ppp*

(Pause)

Perc. (III)
 2 Timpani

(Small Accents)

sfz *sfz* *sfz* *sfz* *sfz*

Ob. 1

(Accent) (flattertongue) (Accent)

sfz *sfz* *sfz* *sfz*

Ob. 2

sfz (flattertongue) *sfz* *sfz*

Ob. 3

sfz (flattertongue)

Cl. 1

(Accent) (flattertongue)

sfz

Tpt B b (1)

sfz *sfz* *sfz*

Tpt B b (2)

sfz *sfz* *sfz*

Tpt B b (3)

sfz *sfz* *sfz*

Tbn. 1

sfz *sfz* *sfz*

Tbn. 2

sfz *sfz* *sfz*

Tbn. 3

sfz *sfz* *sfz*

Tuba

sfz

This page of a musical score is for a large orchestra. It contains staves for the following instruments:

- Fl. 1, Fl. 2, Fl. 3
- Ob. 1, Ob. 2, Ob. 3
- Cl. 1, Cl. 2, Cl. 3
- Bsn. 1, Bsn. 2, Bsn. 3
- Hn. 1, Hn. 2, Hn. 3
- pt B b (1), pt B b (2), pt B b (3)
- Tbn. 1, Tbn. 2, Tbn. 3
- Tuba

The score includes various musical notations such as notes, rests, and dynamic markings like *sfz* and *flattertongue*. The page is numbered 10 at the bottom right.

(similar)

FL. 1

FL. 2 (similar)

FL. 3 (similar)

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

pt B b (1)

pt B b (2)

pt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

sfz

**Ben Sonoro
Hauptstme**

22

Perc. (I)
2 Timpani

Gliss. Ped.
sfz (Tremolo)

1

sfz *Gliss. Ped.*

(pause)

1 *3* *5*

sfz *Gliss. Ped.* *sfz* *sfz*

Perc. (I)
2 Timpani

1 *3* *2* *4* *6* *1* *3* *1*

sfz *Gliss. Ped.* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz*

(pause)

1 *Tremolo* *1* *simile* *1* *simile*

sfz *Gliss. Ped.* *sfz* *sfz* *sfz*

Perc. (I)
2 Timpani

1

sfz *Gliss. Ped.*

1 *1* *1*

sfz *sfz* *sfz* *Gliss. Ped.*

(pause)

2 *3*

sfz *sfz* *Gliss. Ped.*

Fl. 1

sfz

Fl. 2

sfz

Fl. 3

sfz

Ob. 1

sfz

Ob. 2

sfz

Ob. 3

sfz

Cl. 1

sfz

Cl. 2

sfz

Cl. 3

sfz

Bsn. 1

sfz

Bsn. 2

sfz

Bsn. 3

sfz

Hn. 1

sfz

Hn. 2

sfz

Hn. 3

sfz

Tpt B b (1)

sfz

Tpt B b (2)

sfz

Tpt B b (3)

sfz

Tbn. 1

sfz

Tbn. 2

sfz

Tbn. 3

sfz

Tuba

sfz

Perc. (I) 2 Timpani

25

Perc. (I) 2 Timpani

Perc. (I) 2 Timpani

Fl. 1

Fl. 2

Fl. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

Fl. 1

Fl. 2

Fl. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

5 BONGOS

Perc. (Gr.I)
2 TIMPANI
3 PIATTI

Perc. (Gr. II)
2 TIMPANI

Perc. (Gr. III)
2 TIMPANI
3 PIATTI

[illegible]

This image shows a page from a musical score, likely for a symphony or concert band. The score is written for a large ensemble of instruments, including Flutes (Fl. 1-3), Oboes (Ob. 1-3), Clarinets (Cl. 1-3), Bassoons (Bsn 1-3), Horns (Hn 1-3), Trumpets (Tpt B b 1-3), Trombones (Tbn. 1-3), and Tuba. The music is in 3/4 time, as indicated by the time signature at the top left. The score is divided into measures by vertical bar lines. Dynamic markings, such as *sfz* (sforzando), are present throughout the score, indicating moments of increased volume. The notation includes various musical symbols, such as notes, rests, and accidentals, which are used to represent the pitch and rhythm of the music. The overall layout is clean and professional, typical of a printed musical score.

General Dynamic : FFF

3 PIATTI

Exploding

3

Gliss.

2 TIMPANI

Exploding

sfz

1

Gliss.

sfz

1

Gliss.

sfz

1

Gliss.

sfz

Exploding

3 PIATTI

2 TIMPANI

sfz

Perc. (Gr. I)
2 TIMPANI
3 PIATTI

Perc. (Gr. II)
2 TIMPANI

Perc. (Gr. III)
2 TIMPANI
3 PIATTI

Fl. 1

Fl. 2

Fl. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

Perc. (Gr. I)
2 TIMPANI
3 PIATTI

Perc. (Gr. II)
2 TIMPANI

Perc. (Gr. III)
2 TIMPANI
3 PIATTI

FL. 1

FL. 2

FL. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

FL. 1
FL. 2
FL. 3
Ob. 1
Ob. 2
Ob. 3
Cl. 1
Cl. 2
Cl. 3
Bsn 1
Bsn 2
Bsn 3
Hn 1
Hn 2
Hn 3
Tpt B b (1)
Tpt B b (2)
Tpt B b (3)
Tbn. 1
Tbn. 2
Tbn. 3
Tuba

FL. 1

FL. 2

FL. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

sfz

Fl. 1

Fl. 2

Fl. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

3 FIATTI

(feroce)
legno

T-TOMS

Perc. I

TIMP

B-GOS

Perc. II

TAMBURINI

2 TIMPANI

(feroce)
legno

2 GONGHI

HI-HAT

L.vibr.

Perc. III

T-TOMS

TIMP

FL. 1

FL. 2

FL. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

The score is divided into two main sections: Percussion and Wind. The Percussion section at the top includes parts for 3 Flutes, 2 Timpani, 2 Gonghi, Hi-Hat, and various Tom-Toms. The Wind section below includes parts for Flutes, Oboes, Clarinets, Bassoons, Horns, Trumpets, and Trombones. The score is marked with dynamic levels like *f*, *ff*, *mf*, and *sfz*. The Percussion section has a tempo marking of 58. The Wind section has a tempo marking of 90.

FL. 1

FL. 2

FL. 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn. 1

Bsn. 2

Bsn. 3

Hn. 1

Hn. 2

Hn. 3

Tpt B b (1)

Tpt B b (2)

Tpt B b (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

sfz

sfz

This image shows a page from a musical score, likely for a symphony or concert band. The score is written for a large ensemble of instruments, including woodwinds, brass, and percussion. The instruments listed on the left are:

- Fl. 1
- Fl. 2
- Fl. 3
- Ob. 1
- Ob. 2
- Ob. 3
- Cl. 1
- Cl. 2
- Cl. 3
- Bsn. 1
- Bsn. 2
- Bsn. 3
- Hn. 1
- Hn. 2
- Hn. 3
- Tpt. B b (1)
- Tpt. B b (2)
- Tpt. B b (3)
- Tbn. 1
- Tbn. 2
- Tbn. 3
- Tuba

The score is written in 4/4 time. The key signature is one flat (B-flat major or D minor). The music features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamic markings, such as *sfz* (sforzando), are used throughout the score. The page is numbered 10 in the bottom right corner.

FL 1

FL 2

FL 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Tpt B b (1)

Tpt B b (2)

Tpt (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

FL 1

FL 2

FL 3

Ob. 1

Ob. 2

Ob. 3

Cl. 1

Cl. 2

Cl. 3

Bsn 1

Bsn 2

Bsn 3

Hn 1

Hn 2

Hn 3

Γpt B b (1)

Γpt B b (2)

Tpt (3)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

sfz

94

Fl. 1
 Fl. 2
 Fl. 3
 Ob. 1
 Ob. 2
 Ob. 3
 Cl. 1
 Cl. 2
 Cl. 3
 Bsn 1
 Bsn 2
 Bsn 3
 Hn 1
 Hn 2
 Hn 3
 Tpt B b (1)
 Tpt B b (2)
 Tpt (3)
 Tbn. 1
 Tbn. 2
 Tbn. 3
 Tuba

Musical score for page 95, featuring woodwinds, brass, and tubas. The score is written for three measures. The woodwind section (Flutes 1-3, Oboes 1-3, Clarinets 1-3, Bassoons 1-3, Horns 1-3) and the brass section (Trumpets Bb 1-2, Trumpet 3, Trombones 1-3, Tuba) are all marked with *sfz* (sforzando) throughout the measures. The notation includes various note values, rests, and dynamic markings.

Fl. 1 *sfz*

Fl. 2 *sfz*

Fl. 3 *sfz*

Ob. 1

Ob. 2 *sfz*

Ob. 3 *sfz*

Cl. 1 *sfz*

Cl. 2 *sfz*

Cl. 3 *sfz*

Bsn 1 *sfz*

Bsn 2 *sfz*

Bsn 3 *sfz*

Hn 1 *sfz*

Hn 2 *sfz*

Hn 3

Tbn. 1 *sfz*

Tbn. 2 *sfz*

Tbn. 3 *sfz*

Tuba *sfz*

FL. 1

FL. 2

FL. 3

CL. 1

CL. 2

CL. 3

Bsn 1

(Allargando poco a poco)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

(play with the Bow)
(Harmonics)

Perc. (Gr.I)
2 PIATTI

Perc. (Gr.II)
2 PIATTI

Perc. (Gr.III)
2 PIATTI

Fl. 1

Fl. 2

Fl. 3

(Allargando poco a poco)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

(similarly)
(Harmonics)

Perc. (Gr.I)
2 PIATTI

Perc. (Gr.II)
2 PIATTI

Perc. (Gr.III)
2 PIATTI

sfz *sfz* *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

Fl. 1

Fl. 2

Fl. 3

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

(*Molto Allargando*)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

sfz *sfz* *sfz* *sfz* *sfz* *sfz*

PP

Perc. (Gr.I)
2 PIATTI

similarly

sfz *sfz* *sfz* *sfz*

Perc. (Gr.II)
2 PIATTI

(similarly)

sfz *sfz* *sfz* *sfz*

Perc. (Gr.III)
2 PIATTI

(similarly)

sfz *sfz* *sfz* *sfz*

Fl. 1

sfz *sfz* *sfz* *sfz*

Fl. 2

sfz *sfz* *sfz* *sfz*

Fl. 3

sfz *sfz* *sfz* *sfz*

Tbn. 1

sfz *sfz* *sfz* *sfz*

Tbn. 2

sfz *sfz* *sfz* *sfz*

Tbn. 3

sfz *sfz* *sfz*

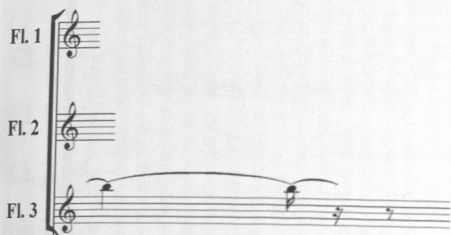
Tuba

PP *sfz*

FL 1

FL 2

FL 3



(*Sempre Molto Allargando*)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba



(a l l a r g a n d o m o l t o)

Tbn. 1

Tbn. 2

Tbn. 3

Tuba

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

(free)

Musical score for woodwinds, brass, and Tuba. The section is marked "(free)". The instruments listed on the left are: Fl. 1, Fl. 2, Fl. 3, Ob. 1, Ob. 2, Ob. 3, Cl. 1, Cl. 2, Cl. 3, Bsn 1, Bsn 2, Bsn 3, Hn 1, Hn 2, Hn 3, Tpt 1, Tpt 2, Tpt 3, Tbn. 1, Tbn. 2, Tbn. 3, and Tuba. The score features a large block of music for the woodwinds and brass, with many measures containing "sfz" (sforzando) markings and "(Breath Accents)". The Tuba part is at the bottom, marked "(allargando e decrescendo poco a poco)".

(allargando e decrescendo poco a poco)

Tuba part. The section is marked "(allargando e decrescendo poco a poco)". The Tuba part consists of a single line of music with "sfz" (sforzando) markings.

(Breath Accents)

FL. 1
FL. 2
FL. 3
Ob. 1
Ob. 2
Ob. 3
Cl. 1
Cl. 2
Cl. 3
Bsn. 1
Bsn. 2
Bsn. 3
Hn. 1
Hn. 2
Hn. 3
Tpt. 1
Tpt. 2
Tpt. 3
Tbn. 1
Tbn. 2
Tbn. 3

(allargando e decrescendo)

Tuba

PPPP

H O L Z W E G E

IANCU DUMITRESCU
1984 - 1985, (Bucharest)

for solo Viola

ESTATICO, MEDITATIVO

(Reservoir of Harmonics)

Zone I

(Son Rich in Harmonics)

(Irregularly Accents)

Flautando (sempre d'al Ponticello al Tasta)

(Irregularly Accents)

Arco Gliss.

sfz

fff

Heavy Pressure of Bow

No Pressure of Bow

Permanent change of Bow Speed

(Ben Sonoro)

(Reservoir of Harmonics)

Zone II

(Tutta la Forza)

Arco

sfz

fff

Heavy Pressure of Bow

No Pressure of Bow

Permanent change of Bow Speed

(Ben Sonoro)

mf

mf

(Reservoir of Harmonics)

Zone I + II

(Tutta la Forza)

(Molto Spetaculoso)

Arco Gliss.

sfz

fff

Heavy Pressure of Bow

No Pressure of Bow

Permanent change of Bow Speed

(Molto Sonoro)

mf

mf

(Irregularly Accents)

Flautando (d'al Ponticello al Tasta)

(Irregularly Accents)

pp

(morendo)

Perform this music spontaneously.

(Only PERCUSSION)
(2 - 3 Timbres)

(Combination of PERCUSSION with Left Hand & L. BATTUTO with Bow on the Strings)

(Nervoso)

TREPIDANDO VERTICALE

(*Calmando poco a poco*)

Bow

sffz

(Distortions)

(Noise)

(Noise)

(Noise)

< mf < f > mf / sf > mf < sf > sf > mp < mf > mp > pp < mp > np > pp

(Change Permanently the Timbre)

(*Change Permanently the Timbre*)

(Harmonics)
(Flageolets)

(Harmonic)
(Flageolet)

(Harmonics)
(Flageolets)

TREPIDANDO VERTICALE

(Distortions)

TREPIDANDO VERTICALE
(Distortions)

Arco Spicato d'Harmoniques
(Accents / Irregularly)

SPECTACULOSO

!atentie! pentru cvartet, toate pz împreuna

[illegible]

(*Efetto quasi Elettronico*)
(molto poetico)

(Gettato Delicatamente col legno)
(Accents Irréguliers)

(Gettato Delicatamente col legno)
(Accents Irreguliers)

10 (Pulses) 13 (Pulses) 17 (Pulses) 22 (Pulses) 12 (Pulses)

Arco (tremolo elettronico) (tremolo elettronico) (tremolo elettronico) (tremolo elettronico)

sfz sfz sfz sfz sfz

(Ben Sanjoro)

DETUNING

LIBERO

Scordatura Premere

(Flautando) *ppp* *ppp* *f* , (Accentes Irreguliers) *f* ,

mp *mf* *mf* *mf* *mf* *mf* *mf* *mf*

Legno Batt. Legno Batt. Legno Batt. Legno Batt. (Fine) *ppp* *ppp*

Music is the only thing that reconciles us to the Abyss.
The abyssal uncertainties of being. The current condition of humanity,
searching for a re-orientation, a fixed point, deliverance.

*La musique est la seule chose qui nous réconcilie avec l'Abyss.
Les incertitudes abyssales de l'être. La condition actuelle de l'homme,
en quête d'une re-orientation, d'un point fixe, de la délivrance.*

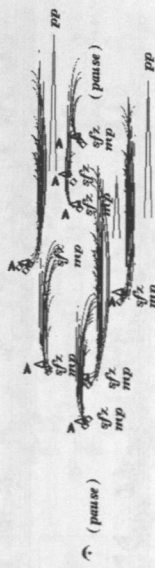
EXTREME POINT OF GRAVITY
Condensed Score for Chamber Large Ensemble
Conceptual Music

IANCU DUMITRESCU
January - August 2009, - Bucharest

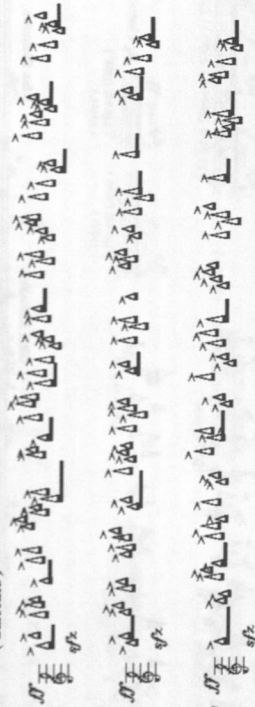
Senza Tempo / LARGO

(Rich Harmonic Sounds)

Perc.(Gr.1)
Tam-Tam
Perc.(Gr.2)
Tam-Tam
Perc.(Gr.3)
Tam-Tam



(Marcatissimo)
(Succato)

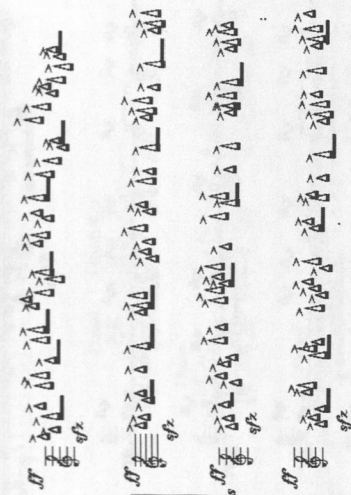


Sounds

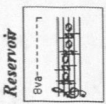


Combination of Sounds
for All Instruments

(Marcatissimo Succato)



Sounds



Combination of Sounds
for All Instruments

FRENETICALLY

(Irregularly)

(Noise)

(Trepidando + Legno Batt)

Vni
(Detuning IV - th
String)

Vle
(Detuning IV - th
String)

Vcl
Cbs
(Detuning IV - th
String)

Piano

(Noise)
(Reverberation)
p
sfz
(Grave)

(Reverberation)
mp
sfz
(Different Intonations)

(Reverberation)
mf
sfz

(Reverberation)
mp
sfz
(Different Intonations)

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

Glas. Rikochet

[illegible][illegible]

(Constellations of Notes)
 (Trepidando + Legno Batt)

Vni
Gloss. Ricochet
Vle
Gloss. Ricochet
Vcl Cbs
Gloss. Ricochet
Piano
Like a Cluster
(pause)
Like a Cluster
(Irregularly Tremolo)
(pause)
Like a Cluster
(pause)

Perc.
(Gr. 2)

Perc.
(Gr. 3)

FL Pic.
Clar.
B. Clar.
Bassoon

1-2 Trp.

1-2 Trb.

Tuba

1-2 Trp.

1-2 Trb.

Tuba

1-2 Trp.

1-2 Trb.

Tuba

c r e s c e n d o p o c o a p o c o

1-2 Trp.

1-2 Trb.

Tuba

1-2 Trp.

1-2 Trb.

Tuba

1-2 Trp.

1-2 Trb.

Tuba

1-2 Trp.

1-2 Trb.

Tuba

Vni

Vle

Vcl
Cbs

Piano
(Alotonic Cluster)

Vni

Vle

Vcl
Cbs

Piano
(Alotonic Cluster)

Vni

Vle

Vcl
Cbs

Piano
(Alotonic Cluster)

Vni

Vle

Vcl
Cbs

Piano
(Alotonic Cluster)

(Irregularity)

~ 2 (Super Ball)

Perc. (Gr.1)

~ 2 (Super Ball)

Perc. (Gr.2)

~ 2 (Super Ball)

Perc. (Gr.3)

(G. P.)

(m o l t o a l l a r g a n d o) .

(G. P.)

mp  Fluter.  mp (pause)

3 Trp  Fluter.  Fluter.  mp

3 Trb  Fluter.  Fluter.  mp

Tub  Fluter. Fluter. mp

a Fluter. Fluter. mp

(Consolations of noises)

(triplendo + legno bass)

Vni Fluter. Fluter. mp

Vle Fluter. Fluter. mp

Vel Fluter. Fluter. mp

Cbs Fluter. Fluter. mp

Piano



(Aleatoric Cluster)

A. RENARD AND A. VITLAK /

(Grave)

(Grave)

(Grave)

(Tutti la Forza)

Flute
Clar.
B. Clar.
Fagot

Sounds
for All
Instruments

Flute
Clar.
B. Clar
Fagot

[illegible]

sfz
Tutta la F

Piano

Le SILENCE d'OR

(CONDENSED SCORE)

IANCU DUMITRESCU

Bucharest 2010

Percussion (I)
Bongos
Toms/Toms
Ting/Toms
Tambour
Plectr

Irregularly
11 3 2 5 1
(Glas.Ped.)
(Glas.Ped.)
(Glas.Ped.)
(Glas.Ped.)
Grave
(Glas.Ped.)

(play with a plastic Tube on T.T. / Gong)
(Hear the Computer Sounds and play Complementary)
(Hear the Computer Sounds and Secret "Electronic" Sound)
(Accents)
(Harmonics)
(T.T. / Gong)
(too)
(L. vibr.)
ppp

Percussion (II)
Bongos
Toms/Toms
Ting/Toms
Tambour
Plectr

Irregularly
1 10 2 1 1 6
(Glas.Ped.)
(Glas.Ped.)
(Glas.Ped.)
(Glas.Ped.)
Grave
(Glas.Ped.)

(play with a plastic Tube on T.T. / Gong)
(Hear the Computer Sounds and play Complementary)
(Hear the Computer Sounds and Secret "Electronic" Sound)
(Accents)
(Harmonics)
(T.T. / Gong)
(too)
(L. vibr.)
ppp

Violins
Violas
Cellos
DBlBs

(Irregularly)
(Legno Basses or Mix with Hair - Free Combinations)
13
(Irreg. Accents)
(Tremolo)
(Glas.)
Small Moments
ppp

Prepared Piano

(Play directly on the strings)
(Irregular)
(Glas.)
(Glas.)
Chorus
ppp

A. Flute

(Hear the Computer Sounds and play Complementary)
Air Accents
Flatter.
ppp

El. Guitar

Explosive - Dynamic Enlargement
Effect Rich in Harmonics
(Glas.)
(too)
ppp

Wood stick
(Irregular)
1 7 9
(Glas.Ped.)
(Glas.Ped.)
(Glas.Ped.)
Grave
(Glas.Ped.)

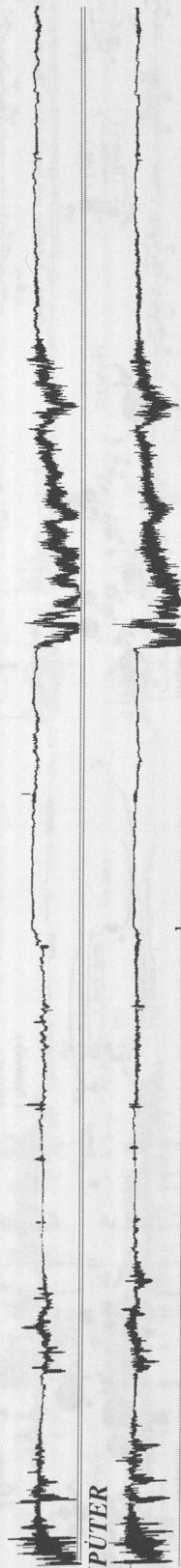
(Hear the Computer Sounds and play Complementary)
(play with a plastic Tube on T.T. / Gong)
(Hear the Computer Sounds and Secret "Electronic" Sound)
(Harmonics)
(L. vibr.)
ppp

Superficial Bow : Low Pressure! No Pressure (Near the Bridge)
(Natural Harmonic Sounds)
Arco
(Glas.)
(Glas.)
ppp

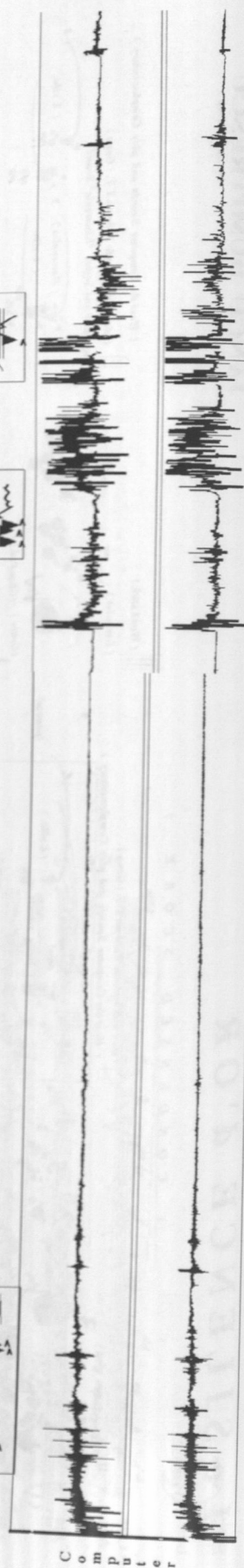
Flute

(Irregular)
(Glas.)
(Glas.)
(Glas.)
ppp

Effect Rich in Harmonics
(Glas.)
(too)
ppp



COMPUTER

[illegible]

[illegible]

(*Legno Battuto* or *Mix with Hair* - *Free Combinations*)

Violins
Violas
Cellos
Double Basses

6 12 13

Maximum Detuning
(Harmonics & Noises)
Play only with wood part of the Bow

mp ppp mp ppp

Prepared Piano

(Clusters) (Sec) (Gliss.)

A. Flute

(Tongue & Air) (Very Strong)

2

(Gliss.) $q/2$

3

$q/2$ (Sec) $q/2$

(Irregular)

(Gliss.) (Gliss.) (Gliss.)

(Wistful Tones)

(Wistful Tones)

(Wistful Tones)

(Wistful Tones)

(Wistful Tones)

(Wistful Tones)

Guitar



(End)

Modernity is a question of capacity and vision, it does not exist as such. You must know how to recognise it. It is the incandescent medium of reality.

La modernité est une question de capacité et de vision, elle n'existe pas en soi. Il faut savoir la reconnaître. C'est le milieu incandescent de la réalité.

IANCU DUMITRESCU

Buckarest 3-10 3-11 (X) ; 3-12 (X)

IANCU DUMITRESCU

Buckarest 3-10 3-11 (X) ; 3-12 (X)

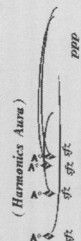
(Hear the Computer Sounds and play Complementary)
(Legno Battuto or Mix with Hair - Free Combinations)

COMPUTER

Percussion

(I)

3 Bongos
3 Tom-Toms
2 Congas
1 Timpani
2-3 Platts
Gongs
Mridals



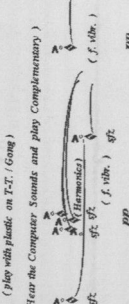
(Harmonics Aura)



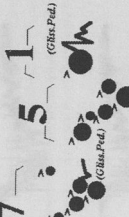
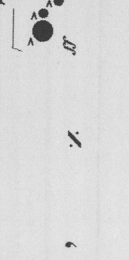
Free Combination of Instruments

(Irregular)

Superfine and Secret Harmonics Aura



(play with plaid on T.C.T. (Gang))



Percussion

(II)

3 Bongos
3 Tom-Toms
2 Big Drums
1 Timpani
2-3 Platts
Toms-Toms
Mridals



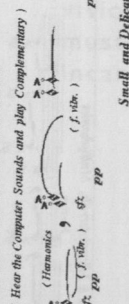
(Harmonics Aura)



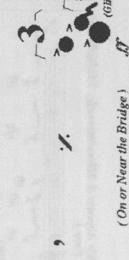
Free Combination of Instruments

(Irregular)

Superfine and Secret Harmonics Aura



(Hear the Computer Sounds and play Complementary)



Violin
Viola
Cellos
DbB

Δ = High

∇ = Low

Legato

Legato Ramia or Mix Wood with Hair

Free Combinations

(Irregular)

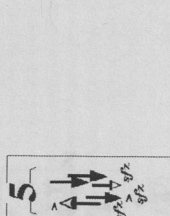
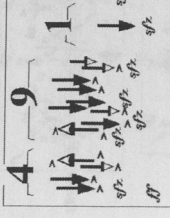
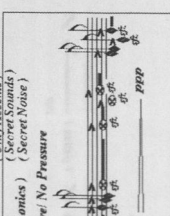
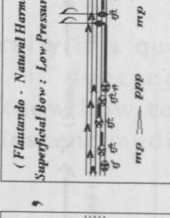
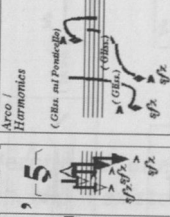
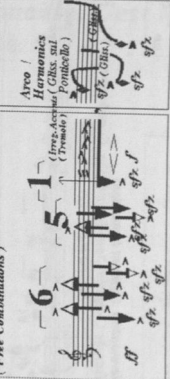
Superfine and Secret Harmonics Aura

Small and Delicate Moments

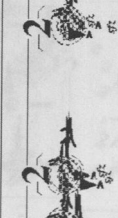
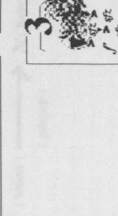
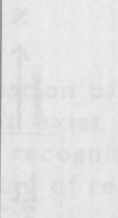
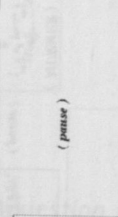
(On or Near the Bridge)

(Secret Sounds)

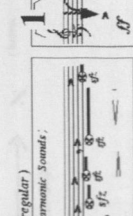
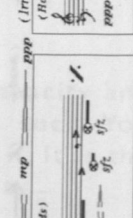
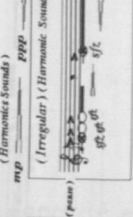
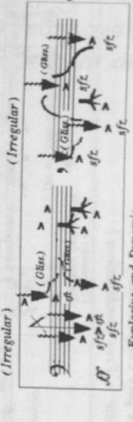
(Glas.Ped.)



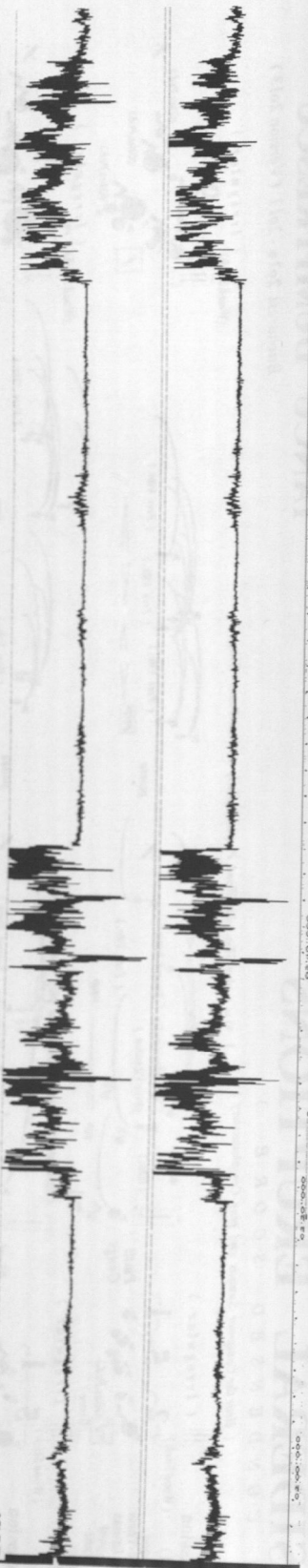
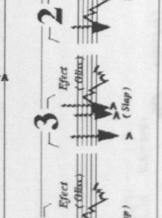
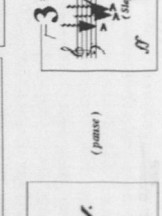
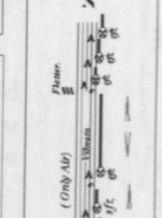
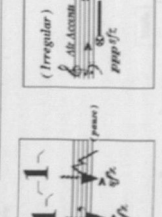
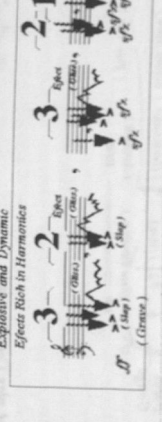
ELGuitar
No Input
Mix



Piano



FL
Ob
CL
BCL
Trp.
Trb.



Percussion

(I)

- 3 Bongos
- 3 Tom-Toms
- 1 Big Drum
- 2, 3 Platti
- Group
- Metals

Percussion

(II)

- 3 Bongos
- 3 Tom-Toms
- 2 Big Drums
- 2, 3 Impass
- 2, 3 Snare
- 2, 3 Bass
- Metals

Violin
Viola
Cellos
DbB

Irregularity

Platti Gongs

Similarly (Bow) (Harmonics)

ppp

Irregularity

Platti Gongs

Similarly (Bow) (Harmonics)

ppp

Maximum Detuning (Last String)

(Harmonics & Small Notes)

(Play Near Bridge or Normally)

(Note with Small Sound)

mp — ppp

Flute

(Very Strong Attacks)

Tongue Ram

Explosive - Dynamic Enlargement

(Free)

(Grave)

sfz

No Input

(pause)

EL Guitar

(Irregular)

Play with Crotches or Small Symbols

(Directly pp the strings)

(Gius)

sfz

Piano

(Hear the Computer Sounds and play Complementary)

Small Accents (Harmonics)

(Not Melodic !!!)

(pause)

mp — ppp

Flute

(Hear the Computer Sounds and play Complementary)

Air Accents & Microintervals, Multiphonics

(Flatterrange) (Irregularly)

mp — (Grave)

Comput.

(pause)

Comput.

(pause)

Comput.

(pause)

3 Bongos
3 TomTom
2 BigDrum
1 Timpani
2-3 Piatti
Gong
Metals

Pochissimo)

1

□

on Big Dr.

3 Bongos
3 Tom-Toms
2 Big Drums
1 Timpani
2-3 Piatì
Tum-Tam
Metals

—

1

... ..

217

Viola
Cellos
DbIB

2

Figure 1

nds)

$$\frac{1}{UR}$$
[illegible]

C

pppp

—

Flute

2

(Chaste)

Oboe
Clar.
B. Clar.
Trp.
Trb.

1-Tongue

Percussion

(I)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(II)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(III)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(IV)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(V)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(VI)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(VII)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(VIII)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

(IX)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

Percussion

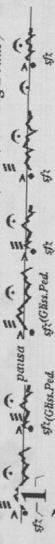
(X)

- 3 Bongos
- 3 Tom-Toms
- 28 Big Drums
- 2 Timpani
- 2 Congas
- 2 Maracas
- 2 Castanets
- 2 Tambourines
- 2 Cymbals
- 2 Triangles
- 2 Bells
- 2 Chimes
- 2 Gongs
- 2 Metals

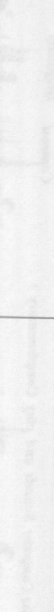
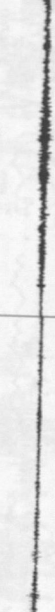
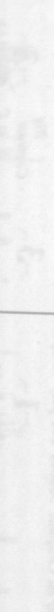
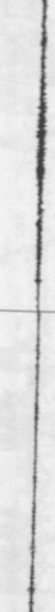
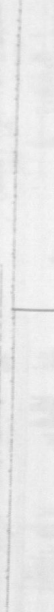
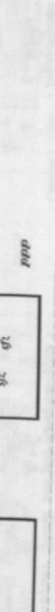
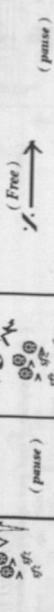
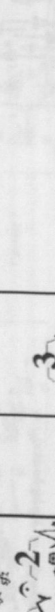
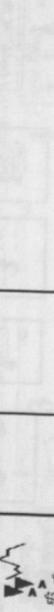
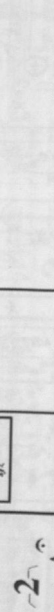
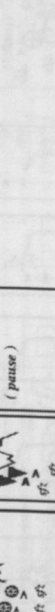
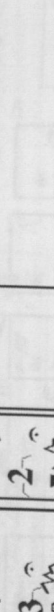
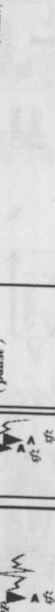
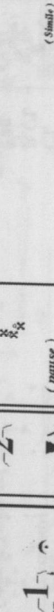
(Combine with Gliss. (Ball) on Big Drum)



(Combine with Gliss. (Ball) on Big Drum)



Permanent Balance (Left-Right)



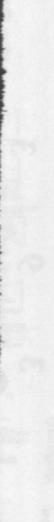
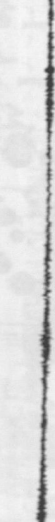
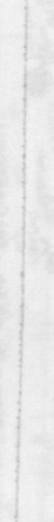
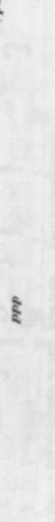
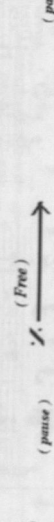
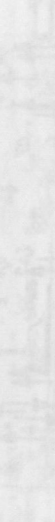
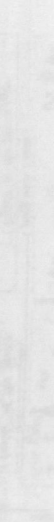
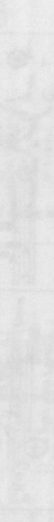
(Combine with Gliss. (Ball) on Big Drum)



(Combine with Gliss. (Ball) on Big Drum)



Permanent Balance (Left-Right)



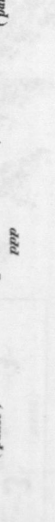
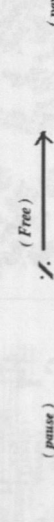
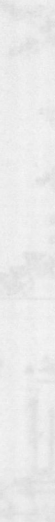
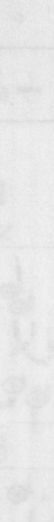
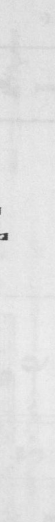
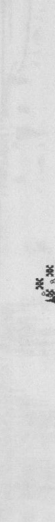
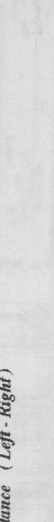
(Combine with Gliss. (Ball) on Big Drum)



(Combine with Gliss. (Ball) on Big Drum)



Permanent Balance (Left-Right)



Dedicated to ILAN VOLCOV and written for STEPHEN O'MALLEY

ELAN and PERMANENCE

IANCU DUMITRESCU
(2012)

Flute (1)
Flute (2)
Flute (3)
Oboe
(1) (2)
Cor Anglais
Clarinet in B $\flat$
Clarinet in B $\flat$
Bass Clarinet in B $\flat$
Bassoon (1)
Bassoon (2)
Contrabassoon
Horn in F (1)(2)
Horn in F (3) (4)
Trumpet in C (1)(2)
Trumpet in C (3)
Trombone (1)(2)
Trombone (3)
Percussion
(I)
(Left)
Percussion
(II)
(Middle)
Percussion
(III)
(Right)
Percussion
(IV)
(Left)
Percussion
(V)
(Right)
Electric Guitar
(Solo)
Violin I
Violin II
Viola
Violoncello
Double bass

MOLTO LARGO and ELASTICO

**) No Tempo / No Time*

MYSTERIOUS

*1 Big Metal Plate + 1 Tam-Tam + 1 Gong and 2 Cymbals *)*

Permanent Tremolo / Free Combination

ppp

mp

*1 Big Metal Plate + 1 Tam-Tam + 1 Gong and 2 Cymbals *)*

Permanent Tremolo / Free Combination

ppp

p

pp

mp

(Deep, Low and Secret Vibrations)

The first system of musical notation for 'The Little Boat' consists of three staves. The top staff is for the vocal line, starting with a treble clef and a key signature of one sharp (F#). It begins with a quarter rest followed by a quarter note G4, marked with a piano (*pp*) dynamic. The middle staff is for the piano accompaniment, starting with a treble clef and a key signature of one sharp. It begins with a quarter rest followed by a quarter note G4, also marked with a piano (*pp*) dynamic. The bottom staff is for the piano accompaniment, starting with a bass clef and a key signature of one sharp. It begins with a quarter rest followed by a quarter note G2, also marked with a piano (*pp*) dynamic.

**) Unclear (imperfect) sounds (difficult flatter., possible "errors", "wrong" sounds) but Unexpected, Surprising. Absolute sure, true beyond any doubt. Intensive Contrast ...*

*) *Flattertongue*

fff

fff

fff

fff

3

**) No Tempo / No Time*

Low and Deep

**) Polyphonic Complementarity (and dialog) between the 3 Percussionists*

A

[illegible]

[illegible]

ALLARGANDO

[illegible]

The first staff of music is a single melodic line. It begins with a treble clef and a key signature of one flat (B-flat). The tempo/mood is marked 'And.te' and the dynamics are 'o Batt.' and 'mf'. The notation includes a series of eighth and sixteenth notes, with a fermata over a half note. The staff ends with a double bar line.

(*Unsure*)

Vc.

Db.

Pizz

p — *mp*

pppp

(L O N G A)

(L O N G A)

Perc. (IV)

Perc. (V)

Guitar
(Solo)

Vna.

Vla

Vc.

Db.

ppp

p

pppp

pp

p

pp

mf

mp

mf

p

(Simile)

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

sfz

F

Horn in F (1)

Horn in F (2)

Horn in F (3)

(4)

Trumpet in C (1)

(2)

Trumpet in C (3)

Trombone (1)

(2)

Trombone (3)

Tuba

Percussion (I) (Left)

Percussion (II) (Middle)

Percussion (III) (Right)

LARGO

Percussion (IV) (Play with Chains on Instruments)

Percussion (V) (Middle) (Play with Chains on Instruments)

E. Guitar (Solo)

(eco) (small Gliss. / Vibrato)

(Multiphonics) (Natural Harmonics)

(Sound and Noise + E. Ped.)

sfz

(Combinations: E.-Bow & Normale)

$f > mp < f > < ff > mf < ff$

F

Violin I

Violin II

Viola

Violoncello

Double bass

Hn.(1)
Hn.(2)
Hn.(3)
Hn.(4)
C Tpt.(1)
C Tpt.(2)
C Tpt.(3)
Tbn.(1)
Tbn.(2)
Tbn.(3)
Tba.

Improvisando
(Play with Chains, (Rotations) only noises)

Perc. (I)
Timpani
(Gliss.) (Gliss.) (Gliss.) (Gliss.) (Gliss.)
(pause) (pause) (pause)
sfz > pp sfz > pp sfz < > pp sfz < > pp sfz < > pp
(Play with Chains, (Rotations) (Gliss.)
(Gliss.) (Gliss.) (Gliss.)
sfz > p sfz > pp sfz > pp sfz < > pp sfz < > pp
Perc. (II)
Timpani
(Gliss.) (Gliss.) (Gliss.)
(pause) (pause) (pause)
sfz > p sfz > pp sfz > pp sfz < > pp sfz < > pp
(Play with Chains, (Rotations) , only noises)
(Gliss.) (Gliss.) (Gliss.)
sfz < > pp sfz < > pp sfz < > pp
Perc. (III)
Timpani
(pause) (pause) (pause)
sfz < > pp sfz < > pp sfz < > pp
Perc. (IV)
(Play with Chains)
Perc. (V)
(Play with Chains)

E. Guitar
(Solo)
(Complex Sound and Noise) (Multiphonics) (Harmonics)
sfz
mp

Vln (I)
Vln (II)
Vla
Vc
Db.

G

(Tempo: LARGO Possible)

4/4

Hn.(1) Flattertongue
ppp mp pp

Hn.(2) Flattertongue
ppp mp pp

Hn.(3) Flattertongue
ppp mp pp

Hn.(4) Flattertongue
ppp mp pp

C Tpt.(1) Flattertongue
ppp mp pp

C Tpt.(2) Flattertongue
ppp mp pp

C Tpt.(3) Flattertongue
ppp mp pp

Tbn. (1) Flattertongue
ppp mp pp

Tbn. (2) Flattertongue
ppp mp pp

Tbn. (3) Flattertongue
ppp mp pp

Tba. Flattertongue
ppp mp pp

Perc. (I) (Gliss.) (Gliss.)
(pause) sfz < > pp sfz < > pp (pause)

Perc. (II) (Gliss.) (Gliss.) (Gliss.)
sfz < > pp sfz < > pp sfz > pp sfz > pp sfz > pppp

Perc. (III) (Gliss.)
(pause) sfz < > pp (pause)

Perc. (IV) (Play with Chains)

Perc. (V) (Play with Chains)

G

E. Guitar (Solo)
(eco)
(small Gliss. / Vibrato)
sfz

(Combinations:
E.-Bow & Normale) (Multiphonics)
(Harmonics)

(Deep Sound and Noise)

Multiphonics
(Sound and Noise)

7/ln (I)

Vln (II)

Vla

Vc.

Db.

(senza Sordino)
Open

141

I

[illegible]

(Tempo: LARGO possible)

Hn.(1)

Hn.(2)

Hn.(3)

Hn.(4)

(Straight)

C Tpt.(1)

(Straight)

C Tpt.(2)

(Clear Tone)

C Tpt.(3)

Tbn.(1)

Tbn.(2)

Tbn.(3)

Tba.

Perc. (I)

Perc. (II)

Perc. (III)

Perc. (IV)

Perc. (V)

E. Guitar (Solo)

(pause)

(low and deep)

(two strings)

sfz sfz sfz f sfz

ELASTICO

Vln (I)

Vln (II)

Vla

Vc.

Db.

Hn.(1)
 Hn.(2)
 Hn.(3)
 Hn.(4)
 C Tpt.(1)
 C Tpt.(2)
 C Tpt.(3)
 Tbn. (1)
 Tbn. (2)
 Tbn. (3)
 Tba.
 Perc. (I)
 Tbn. (3)
 Tba.
 Perc. (IV)
 Perc. (V)
 E. Guitar (Solo)
 (three strings)
 (pausa)
 Natural Harmonics
 (eco)
 (small Glass./Aldous)
 Vln (I)
 Vln (II)
 Vla
 Vc.
 Db.
 (Detuned)
 Arco Battuto
 (Detuned)
 Arco Battuto
 (Detuned)
 Arco Battuto
 (Detuned)
 Arco Battuto

Perc. (IV)

Perc. (V)

ppp

E. Guitar (Solo)

Natural Harmonics

Multiphonics

Multiphonics

sfz *sfz* *sfz* *sfz* *sfz* *mp* *sfz* *f*

(eco)
(small Glass / Vibrato)

ELASTIC - Allargando

*ff**fff*
(staccato)*f*
(staccato)

Vln (I)

Vln (II)

Vla

Vc.

Db.

Poco Allargando

Perc. (IV) *Combination with 3 Piatti* *mp* *ppp* *mp* *ppp* *pp* *ppp* *ppp*

Perc. (V) *Combination with 3 Piatti* *mp* *ppp* *mf* *ppp* *pp* *ppp* *ppp*

E. Guitar (Solo) *Natural Harmonics* (Remoter) (Remoter) (Remoter)

Vln (I) *mf* (staccato) *mp* *pppp* (Remoter)

Vln (II)

Vla

Vc.

Db.

The musical score is for page 146 and is marked 'Poco Allargando'. It features several staves: Percussion (IV) and (V) playing 'Combination with 3 Piatti' with dynamics ranging from *mp* to *ppp*; Electric Guitar (Solo) playing 'Natural Harmonics' with '(Remoter)' markings; Violins (I and II) playing staccato notes with dynamics *mf*, *mp*, and *pppp* (Remoter); and staves for Viola, Violoncello, and Double Bass. The score includes various musical notations such as slurs, accents, and dynamic markings.

Flute

Flute

Flute

Oboe

Cor Anglais

Clarinet in Bb

Clarinet in Bb

Bass Clarinet in Bb

Bassoon (1)

Bassoon (2)

Contrabassoon

J

Percussion (I) (Left)

Wind Machine (I)

Percussion (II) (Middle)

(very Subtle and Refine)

pppp *ppp* *pppp* *pp* *pppp* *pp*

Percussion (III) (Right)

Wind Machine (II)

(very Subtle and Refine)

Percussion (IV) (Left)

pppp *ppp* *pp* *pppp*

Percussion (V) (Right)

Wind Machine (III)

(very subtle and refine)

pppp *ppp*

E. Guitar (Solo)

(Poetic)

mp

(Play with Electronic Pedals)

K

sfz
ff
Big
Contrast

FL.

FL.

FL.

Ob.

Ob.

Ob.

Cl.

Cl.

B. Cl.

Bsn.

Bsn.

Cbsn.

Perc. (I)

Perc. (II)

Perc. (III)

Perc. (IV)

Perc. (V)

E. Guitar (Solo)

(simile)

pppp

pp

pppp

(simile)

pppp

pppp

pp

pp

pp

(simile)

pppp

pppp

pp

pp

T-Tams, Gongs, Cymbals

T-Tams, Gongs, Cymbals

FL. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

FL. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

FL. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Ob. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Ob. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Ob. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Cl. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Cl. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

B. Cl. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Bsn. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Bsn. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Cbsn. *sfc* *sfc* *sfc* *sfc* *sfc* *sfc* *sfc*

Perc. (I) *mp*

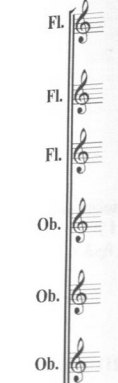
Perc. (II) *mp*

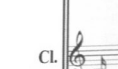
Perc. (III) *mp*

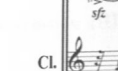
Perc. (IV) *mp* *(decrescendo poco a poco)*

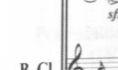
Perc. (V) *mp* *(decrescendo poco a poco)*

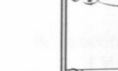
E. Guitar (Solo)

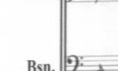
FL. 

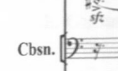
FL. 

FL. 

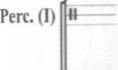
Ob. 

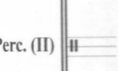
Ob. 

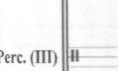
Ob. 

Cl. 

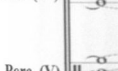
Cl. 

B. Cl. 

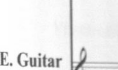
Bsn. 

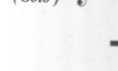
Bsn. 

Cbsn. 

Perc. (I) 

Perc. (II) 

Perc. (III) 

Perc. (IV) 

Perc. (V) 

E. Guitar 

L

Perc. (I)

Perc. (II)

Perc. (III)

Perc. (IV)

Perc. (V)

E. Guitar (Solo)

(*Crescendo poco a poco*)

153

(Forcefully)
(Irregular) (Wood Stick)

Perc. (I) **N** *Tremolo* *sfz ff* *sfz* *sfz* (pause) *sfz ff* *sfz*

Perc. (II) *sfz ff* *sfz* (pause) *sfz ff* *sfz* *sfz*

Perc. (III) (Irregular) (Grave) (Wood Stick) *Tremolo* *sfz ff* *sfz* *sfz* *sfz* (pause) *sfz ff* *sfz* *sfz*

Perc. (IV) (Cymbals) *mp* *mf* *mp* *ff*

Perc. (V) (Cymbals) *mp* *mf* *mp* *ff*

E. Guitar (Solo) , , *sfz* (eco) (small Gliss. / Vibrato)

N (DRAMATICALLY / Freely - Eventually Elastic)

Vln (I) *sfz f* *sfz f* *sfz f* *sfz f*

Vln (II) *sfz f* *sfz f* *sfz f* *sfz f*

Vla *sfz f* *sfz f* *sfz f* *sfz f*

Vc. *sfz f* *sfz f* *sfz f* *sfz f*

Db. *sfz f* *sfz f* *sfz f* *sfz f*

[illegible]

The image shows a page from a musical score, likely for a symphony orchestra and solo instruments. The score is written in a major key and 4/4 time. The instruments and parts are as follows:

- Perc. (I):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*, *ff*, and *mf*.
- Perc. (II):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*, *ff*, and *mf*.
- Perc. (III):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*, *ff*, and *mf*.
- Perc. (IV):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *ff*, *mf*, and *mp*.
- Perc. (V):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *ff* and *mp*.
- E. Guitar (Solo):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*.
- Vln (I):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*.
- Vln (II):** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*.
- Vla:** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*.
- Vc.:** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*.
- Db.:** Features a complex rhythmic pattern with tremolos and accents. Dynamics include *sfz*.

The score includes various musical notations such as notes, rests, and dynamic markings. The percussion parts are particularly complex, featuring many accents and tremolos. The string parts are more sustained, with some tremolos and accents. The E. Guitar part has a specific technique marked as "eco (small Gliss. / Vibrato)".

This musical score page contains staves for the following instruments:

- Perc. (I)**: Features a half note rest followed by a quarter note marked *sfc* and *mp*, with a "(pause)" annotation.
- Perc. (II)**: Similar to Perc. (I), with a half note rest followed by a quarter note marked *sfc* and *mp*.
- Perc. (III)**: Similar to Perc. (I), with a half note rest followed by a quarter note marked *sfc* and *mp*.
- Perc. (IV)**: Two staves showing sustained notes marked *pp* and *ppp*.
- Perc. (V)**: Two staves showing sustained notes marked *pp* and *ppp*.
- E. Guitar (Solo)**: Features two staves with notes marked *sfc* and *mp*, including a "(eco) (small Gliss. / Vibrato)" annotation.
- Vln (I)**: Multiple staves with notes marked *sfc* and *pppp*.
- Vln (II)**: Multiple staves with notes marked *sfc* and *pppp*.
- Vla**: Multiple staves with notes marked *sfc* and *pppp*.
- Vc.**: Multiple staves with notes marked *sfc* and *pppp*.
- Db.**: Multiple staves with notes marked *sfc* and *pppp*.

Vibrato Molto

Fl. (1) *sfz* (pause) *sfz*

Fl. (2) *sfz* (pause) *sfz*

Fl. (3) *sfz* (pause) *sfz*

Ob. (1) *sfz* (pause) *sfz*

Ob. (2) *sfz* (pause) *sfz*

Ob. (3) *sfz* (pause) *sfz*

C. A. *sfz* (pause) *sfz*

Cl. (1) *sfz* (pause) *sfz*

Cl. (2) *sfz* (pause) *sfz*

B. Cl. *sfz* (pause) *sfz*

Bsn. (1) *sfz* (pause) *sfz*

Bsn. (2) *sfz* (pause) *sfz*

Cbsn. *sfz* (pause) *sfz*

3 Tbn. (Multiphonics + Gliss.)

TUBA (similar)

mf *mf* *mf* *mp* *f*

Pno. *sfz* *f* *sfz* *ff-sfz*

Vln. I *sfz*

Vln. I *sfz*

Vln. I *sfz*

Vln. II *sfz*

Vln. II *sfz*

Vln. II *sfz*

Vla. *sfz*

Vla. *sfz*

Vc. *sfz*

Vc. *sfz*

Db. *sfz*

Db. *sfz*

Vibrato Molto

FL. (1)

FL. (2)

FL. (3)

Ob. (1)

Ob. (2)

Ob. (3)
C. A.

Cl. (1)

Cl. (2)

B. Cl.

Bsn. (1)

Bsn. (2)

Cbsn.

3 Tbn.
TUBA

Pno.

Vln. I

Vln. I

Vln. I

Vln. II

Vln. II

Vln. II

Vla.

Vla.

Vc.

Vc.

Db.

Db.

p *f* *pp* *ff* *mp* *ff* *p* *mp* *ppp*

sfz *sfz* *mf* *mp* *sfz* *mp* *sfz* *mf* *sfz* *mp* *sfz* *sfz* *pp*

DYNAMIC / MARCATISSIMO

(Sound Rich in Harmonics)

P

Percussion (I) (Left)

(Change the position between 'Center' and 'Border')
(play with emphasis)

Percussion (II) (Middle)

(Rich in Harmonics)

Percussion (III) (Right)

(Sound Rich in Harmonics)

Percussion (IV) (Left)

(Arco) (Play with Doublebass Bow)
(Harmonic Multi-sounds)

(*) (Region 2) (L. vibr.) (*) (Region 3) (L. vibr.)

Percussion (V) (Right)

(Arco) (Play with Doublebass Bow)
(*) (Region 1) (L. vibr.) (*) (Region 2) (L. vibr.) (*) (Region 3) (L. vibr.)

(play with microphono)

(play with microphono)

Piano

P
E. Guitar (Solo)

(E-Bow) **Q** (Exposion)

(with reverberation waves)

sfz mp

Perc. (I)

Perc. (II)

Perc. (III)

Perc. (IV)

Perc. (V)

Perc. (IV) *(Arco) (Play with Doublebass Bow)*
() (Region 2)* *(L. vibr.)* *(*) (Region 3)*

Perc. (V) *(*) (Region 3)* *(*) (Region 1)* *(*) (Region 3)*
(Crescendo, Molto Sonoro) *sfz* *sfz* *sfz*

Perc.

E. Guitar *(Solo)* *(E-Bow)* *sfz* *mf*

(Reverb of Exp.) *sfz* *mp* *(with reverberation waves)*

The musical score is divided into five systems, each corresponding to a different instrument or section:

- Perc. (I):** Features a complex rhythmic pattern with multiple accents and dynamic markings of *sfz* (sforzando).
- Perc. (II):** Similar to Perc. (I), with a rhythmic pattern and *sfz* markings.
- Perc. (III):** Continues the rhythmic theme with *sfz* markings.
- Perc. (IV):** Includes a section marked *(Arco) (Play with Doublebass Bow) (Harmonic Multi-sounds)* and *(L. vibr.)* (Lento vibrato).
- Perc. (V):** Features a section marked *(Arco simile)* and *sfz* markings.
- Pan.:** A section for the Pan flute, marked *Pan.* and *sfz*.
- E. Guitar (Solo):** The final system, featuring a section marked *(E-Bow)* and *(Exposions)* (with reverberation waves). It includes dynamic markings of *mp* (mezzo-piano), *sfz* (sforzando), and *ff* (fortissimo).

Free - Irregularly

Perc. (I) *sfz ff* *sfz* *sfz* *sfz*

Perc. (II) *sfz* *sfz*

Perc. (III) *Free - Irregularly* *sfz* *sfz* *sfz*

Perc. (IV) *(Arco simile)*

Perc. (V) *sfz*

Pno.

E. Guitar *(E-Bow)* *mp* *sfz* *f* *mp* *sfz* *f* *(Exposion)*

R

Free and Irregularly

Perc. (I)

sfz fff sfz sfz sfz sfz

Perc. (II)

sfz sfz sfz sfz sfz sfz sfz sfz sfz sfz

Perc. (III)

sfz fff sfz sfz sfz sfz

Perc. (IV)

sfz sfz sfz sfz sfz sfz sfz

Perc. (V)

sfz sfz sfz sfz

R

E. Guitar (Solo)

(Exposion)

sfz f

(Exposion)

sfz f

Free and Irregularly

Perc. (I) *sfz ff sfz sfz sfz sfz*

Perc. (II) *mp sfz sfz sfz sfz sfz sfz sfz sfz sfz sfz sfz sfz*

Perc. (III) *Free and Irregularly sfz ff sfz sfz sfz sfz sfz sfz*

Perc. (IV) *(Arco) (Play with Doublebass Bow) (Harmonic Multi-sounds) (*) (Region 2) (*) (Region 3)*

Perc. (V) *(*) (Region 3) sfz (Crescendo, Molto Sonoro)*

Pno.

E. Guitar (Solo) *Two Guitars (Exposions) sfz p sfz ff sfz ff sfz ff*

(Serie of Exposions) *Two Guitars sfz ff sfz ff sfz ff sfz ff*

(Rich in Harmonics)

(Serie of Exposions)

E. Guitar (Solo)

Perc. (I)

ppp *f* *mf* *mp* *ff* *mf*

(poco allargando)

Perc. (II)

ff *mp* *f* *mp*

Perc. (III)

pp *f* *mp* *ff* *f* *mp* *ff*

Perc. (IV)

(*) (Region 3)

Perc. (V)

(*) (Region 3)

sfz *sfz*

Piano

E. Guitar (Solo)

sfz *ff*

S. CHURCH

No Tempo - Very, Very Large and Elastic

(poco allargando)

Perc. (I) *mf* *pp* *p* *ppp*

(poco allargando)

Perc. (II) *mf* *pp* *p*

(poco allargando)

Perc. (III) *ff* *mf* *pp* *p*

(Arco) (Play with Doublebass Bow)
(Harmonic Multi-sounds)

Perc. (IV) *(*) (Region 2)* *(L. vibr.)* *(*) (Region 3)*

() (Region 3)* *(*) (Region 1)* *(*) (Region 3)*

Perc. (V) *(Crescendo, Molto Sonoro)* *sfz* *sfz* *sfz*

Perc. (VI) *No Tempo - Very Elastic* *(Play with a Stick or a Bow)*

E. Guitar (Solo)

(poco allargando)

Perc. (I) *mp* *pp* *mp* *ppp*

Perc. (II) (poco allargando) *pp* *p* *ppp*

Perc. (III) (poco allargando) *pp* *mp* *pp* *mp* *ppp*

Perc. (IV)

Perc. (V)

Pno.

E. Guitar (Solo)

S

CADENZA

No Tempo (Very, Very Large and Elastic)

FL (1)
(Alto)

FL (2)
(Alto)

FL (3)
(Alto)

CL in B $\flat$

CL in B $\flat$

Bass CL
in B $\flat$

Perc.
(IV)
(Left)

(Long Resonance)

ppp < pp > ppp < p > < mp > pp <

Perc.
(V)
(Right)

(Long Resonance)

ppp < pp > ppp < p > < mp > pp <

Piano

(FREE improvisation)

1 (Play with MICROPHONE)
(Effects)

2 (Effects)

sfz
f

sfz
f

S

No Tempo - Very Elastic

(Second
r Third)
repaired
Guitar

(* Panoramic Projection of Sound in Space)

Changing permanently the color of sound.
Permanent refreshing: modification and alteration of parameters.
Ad libitum addition and diminution of Harmonics. (Sound and Noise.)

Powerful

Electric Bow

1 (Effects) (Natural Harmonics)

Electric Bow

3 (Effects) (Sound and Noise)

3 (Effects) (long Resonance)

sfz < ff > < ff > mp

sfz
ff

sfz
ff

< ff > p < f > mp < mf > p < ff >

Marcatissimo

1
Strong Attack
(like Shakuuchi)
After, Only Air + MULTIPHONICS
(eventually poco vibrato)
(pause)

Fl. 1
(Alto)
sfz fff > ppp < > < >
Strong Attack
(like Shakuuchi)
After, Only Air + MULTIPHONICS
(eventually poco vibrato)
(pause)
sfz fff > ppp < > < > < >
Strong Attack
(like Shakuuchi)
After, Only Air + MULTIPHONICS
(eventually poco vibrato)
(pause)
sfz fff > ppp < > < > < >

Fl. 2
(Alto)
sfz fff > ppp < > < > < >
Strong Attack
(like Shakuuchi)
After, Only Air + MULTIPHONICS
(eventually poco vibrato)
(pause)
sfz fff > ppp < > < > < >

Fl. (3)
(Alto)
sfz fff > ppp < > < > < >

Cl. 1
(Slap)
(Secco)
(pause)
sfz ff

Cl. 2
(Slap)
(Secco)
(pause)
sfz ff

B. Cl.
(Slap)
(Secco)
(pause)
sfz ff

Marcatissimo

3
Strong Attacks
sfz sfz sfz
ff f ff ppp < > < > < >
Strong Attacks
sfz sfz sfz
f ff ppp < > < > < >
Strong Attacks
sfz sfz sfz
f f ff ppp < > < > < >

(Slap) (Slap) (Slap) (pause)
(Secco)
sfz sfz sfz
mf mf mf
(Slap) (Slap) (Secco) (Secco) (Secco) (Secco)
sfz sfz
mf mf
(Slap) (Slap) (Secco) (Secco)
sfz sfz
mf mf

Perc. (IV)
(simile)
ppp < pp > ppp < p > < mp > pp <

Perc. (V)
(simile)
ppp < pp > ppp < p > < mp > pp <

Pno.
(Play with MICROPHONE) **1** (Effects)
sfz
mf

(Far - Center) (Far - Right) (Far - Left) (Far - Center - Right)
2 (Effects) **3** (Effects) **1** (Effects)
(Resonance) > (Resonance) > (long Resonance)
sfz sfz sfz
ff ff f
sfz sfz
mf mp

(Free) (simile) (Effects)
(keep Calm)
(long Resonance)
fff < pp ff > mp < ff > p < ff > p > pp < mp >

Marcatissimo

1
Strong Attack

Fl. 1 (Alto) (pause) *sfz* *ff ppp* < > < > < >

Fl. 2 (Alto) (pause) *sfz* *ff ppp* < > < > < >

Fl. (3) (Alto) (pause) *sfz* *ff ppp* < > < > < >

Cl. 1 (Slap) *sfz* *mf*

Cl. 2 (Slap) *sfz* *mf*

B. Cl. (Slap) *sfz* *mf*

Perc. (IV) (simile)

Perc. (V) (simile)

Pno. (Play with MICROPHONE) **1** *sfz* *mf* **3** *sfz* *mf* **1** *sfz* *mf*

E. Gtr. (2 & 3) (AGITATO) (Effects) *sfz* *ff* *sfz* *ff* **Multiphonics** *sfz* *ff*

E. Guitar (Solo) (Multiphonics) (Harmonics) (Sound and Noise) (Effects) *sfz* *sfz* *sfz* *sfz* *sfz* *sfz*

174

[illegible]

(simile)

FL (1)

FL (2)

FL (3)

Ob. (1)

Ob. (2)

C. A.

Cl. (1)

Cl. (2)

B. Cl.

Bsn. (1)

Bsn. (2)

Cbsn.

Hn. (1)

Hn. (2)

Hn. (3)

Hn. (4)

C Tpt. (1)

C Tpt. (2)

C Tpt. (3)

Tbn. (1)

Tbn. (2)

Tbn. (3)

Tba.

Perc. (I) *Piatti* *(Tremolo)* *sfz p* *fff* *sfz ffff*

Perc. (II) *Piatti* *(Tremolo)* *sfz mp* *fff* *sfz ffff*

Perc. (III) *Piatti* *(Tremolo)* *sfz mp* *fff* *sfz ffff*

Perc. (IV) *sfz mp* *fff* *sfz ffff*

Perc. (V) *sfz mp* *fff* *sfz ffff*

[illegible]

FL. (1)
FL. (2)
FL. (3)
Ob. (1)
Ob. (2)
C. A.
Cl. (1)
Cl. (2)
B. Cl.
Bsn. (1)
Bsn. (2)
Cbsn.
Hn. (1)
Hn. (2)
Hn. (3)
Hn. (4)
C Tpt. (1)
C Tpt. (2)
C Tpt. (3)
Tbn. (1)
Tbn. (2)
Tbn. (3)
Tba.
Perc. (I)
Perc. (II)
Perc. (III)
Perc. (IV)
Perc. (V)
E. Guitar (Solo)
Vc.
Vc.
Vc.
Cb.
Cb.
Cb.
Cb.

Fl. (1)
Fl. (2)
Fl. (3)
Ob. (1)
Ob. (2)
C. A.

B. Cl.
Bsn. (1)
Bsn. (2)
Cbsn.

Hn. (2)
Hn. (3)
Hn. (4)
Tpt. (1)
Tpt. (2)
Tpt. (3)
Tbn. (1)
Tbn. (2)
Tbn. (3)

Tba.

rc. (I)
Piatti
rc. (II)
Piatti
rc. (III)
Piatti
rc. (IV)
rc. (V)

Guitar
Solo

Vc.
Vc.
Vc.
Cb.
Cb.
Cb.
Cb.

LARGO / ELASTICO

180

RAPIDO

181

Tumultuous ACCELERANDO

CRESCENDO FFF

ALLARGANDO

[illegible]

W

fff The Most intense, exciting, and important point.

sfz General Flattertongue

sfz mp

Flatter...

fff

Flatter...

sfz

(crescendo) , (descrescendo)

mp

FL (1)
FL (2)
FL (3)
Ob. 1
Ob. (2)
C. A.
Cl. (1)
Cl. (2)
B. Cl.
Bsn. (1)
Bsn. (2)
Cbsn.
Hn. (1)
Hn. (2)
Hn. (3)
Hn. (4)
C Tpt. (1)
C Tpt. (2)
C Tpt. (3)
Tbn. (1)
Tbn. (2)
Tbn. (3)
Tba.

Perc. (I)
Perc. (II)
Perc. (III)
Perc. (IV)
Perc. (V)

E. Guitar (Solo)

Vln (I)
Vln (II)
Vla
Vc.
Db.

Wood Stick
sfz
Gliss.
sfz p — mf — mp — f
fff
sfz p — mf — pp — mf
Wood Stick
Gliss.
sfz p — ff — sfz
f
Poco ALLARGANDO

sfz Legno Batt
ff
sfz Legno Batt
ff
sfz Legno Batt
ff
sfz Legno Batt
ff
sfz Legno Batt
ff
sfz Legno Batt
ff

Gliss. (Rotation of Tube)

186

FL (1)
 FL (2)
 FL (3)
 Hn.(1)
 Hn.(2)
 Hn.(3)
 Hn.(4)
 C Tpt.(1)
 C Tpt.(2)
 C Tpt (3)
 Tbn. (1)
 Tbn. (2)
 Tbn. (3)
 Tba.
 Perc. (I)
 Perc. (II)
 Perc. (III)
 Perc. (IV)
 Perc. (V)

(a l l a r g a n d o)

Perc. (I) *gliss col ped* *ppp*

Perc. (II) *gliss col ped* *rullo* *gliss col ped* *mp* *mf* *mp* *mf* *gliss col ped* *ppp*

Perc. (III) *gliss col ped* *mp* *sfz* *ppp*

Perc. (IV) *pppp*

Perc. (V) *pppp*

END
2013

SCORES BY ANA-MARIA AVRAM

Sound by itself is still not yet music.

Of course, you can't imagine music without sound, but to attempt music you need to transcend reality through a volatile, superior reality filled with new meanings and directions.

Musical phenomenology helps us to come to this genuine state.

Le son en soi-même n'est pourtant pas la musique.

Certainement, on ne peut imaginer la musique sans les sons,

mais pour accéder à celle-ci il faut transcender la réalité vers le volatile,

vers une réalité supérieure, pleine de nouveaux sens, de nouvelles directions.

La phénoménologie musicale nous aide d'arriver à cet état supérieur.

MUSIQUE POUR MALLARMÉ

for piano

I " ... Une dentelle s'abolit
dans le doute du jeu suprême "

Ana-Maria AVRAM
1985 rev 2005

Molto rubato

gliss with fingertips on strings, with pedal

laissez vibrer

stopped strings

pizz gliss. pizz gliss. pizz gliss. pizz gliss.

* Ped

Parlando

Senza misura

on keyboard

gliss. on strings with fingers, in pedal

taissez vib.

* Ped *

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Musical score for the first system, featuring piano and violin parts. The piano part includes a 7/4 time signature, a 5/4 time signature, and a 3/4 time signature. The violin part includes a 5/4 time signature and a 3/4 time signature. The score includes various musical notations such as slurs, ties, and dynamic markings.

Poco più mosso, sempre rubato

Musical score for the second system, featuring piano and violin parts. The piano part includes a 5/4 time signature, a 3/4 time signature, and a 4/4 time signature. The violin part includes a 5/4 time signature, a 3/4 time signature, and a 4/4 time signature. The score includes various musical notations such as slurs, ties, and dynamic markings.

sfz on strings, with fingernails
 sfz gliss.
 press the chord, no sound
 sfz no ped
 gliss.
 accel formula ... e poi
 mf
 no Pedal

The musical score is for 'The Four Seasons: Spring, Part 1' by Vivaldi. It is written for piano and violin. The score includes various performance instructions such as 'accel formula', 'diminuendo', 'sfz on strings', and 'sfz no ped'. It also shows a 5/4 time signature and a key signature of one sharp (F#). The score is divided into two systems, each with a key signature change from F# to C major. The first system includes a 'rall formula' and a 'diminuendo' instruction. The second system includes 'sfz on strings' and 'sfz no ped' instructions. The score ends with a double bar line and a key signature change back to F#.

Senza misura
molto cresc e accel

[illegible]

Come Cadenza

[illegible]

Parlando

Parlando

rit.

cédez

gliss.

mp

sfz on strings with fingernails

very soft

gliss.

sfz on strings

on strings, soft

3/4 3 3

on strings, soft

gliss.

on keyboard

5/4

lento, dolce

gliss.

on strings, with fingertips

II ... "Là-haut où la foudre éternelle..."

Allegro assai e giusto

8va

mp

palms on strings in pedal

fff

8va

mp

19

17

Red.

Libero

A tempo I

Libero

196

A tempo I

Libero

A tempo I

Musical score for the first system, featuring piano and string parts. The piano part includes measures 3, 9, and 13, with dynamics *mf* and *mp*. The string part includes measures 3, 9, and 13, with dynamics *fff* and *mp*. The score includes various performance instructions such as "pizz", "palm on strings", "pizz col ped", and "sempre col ped." The tempo markings are *A tempo I* and *Libero*.

A tempo I

Musical score for the second system, featuring piano and string parts. The piano part includes measures 15 and 11, with dynamics *mp* and *mp*. The string part includes measures 15 and 11, with dynamics *mp* and *mp*. The score includes various performance instructions such as "pizz", "palm on strings", "pizz col ped", and "sempre col ped." The tempo marking is *A tempo I*.

8va

8va

13

*

Red.

III

"...Où dans sa chair pleurer le diamant"

partially stopped: harmonics

1

stopped with the left hand

on strings with fingernails

8va

8va

etc

etc

on strings with fingernails

3

5

3

8va

*

Red.

gliss.
on strings with fingernails

3

Red.

*

Molto più mosso

fff, marcato

3

8^{va}

crescendo e accell molto

3

5

3

5

8^{va}

(pausa)

Assai lento, con moto

Giu

mf piangendo

p improvando

rall la formula

rall la formula e diminuendo sin al niente

Ana-Maria AVRAM

1992-1995

pour orchestre à cordes / for string orchestra

[illegible]

10

202

[illegible]

[illegible]

1-4 unite *repetando cresc.*

Vni I 5-6 unite *gliss* *flag legno* *gliss* *dopo pt* *dopo pont* *gliss* *flag gett legno* *gliss (III)*

7-8 unite *arco* *arco tremm* *sfz* *gliss* *sfz* *gliss (II)* *ricoché col legno* *8* *sfz* *gliss* *flag legno* *gliss* *flag gett legno* *gliss (III)* *flageoletti*

1-4 unite *sfz* *gliss* *sfz* *gliss (II)* *ricoché col legno* *8* *sfz* *gliss* *flag legno* *gliss* *flag gett legno* *gliss (III)* *flageoletti*

Vni II 7-8 unite *sfz* *gliss* *sfz* *gliss (II)* *ricoché col legno* *8* *sfz* *gliss* *flag legno* *gliss* *flag gett legno* *gliss (III)* *flageoletti*

Vla unite *arco détaché* *sfz* *ricoché avec le bois* *repetando cresc* *sfz* *gliss* *flag legno* *gliss* *flag gett legno* *gliss (III)* *flageoletti*

Vcl unite *sfz* *gliss* *sfz* *gliss (II)* *ricoché col legno* *8* *sfz* *gliss* *flag legno* *gliss* *flag gett legno* *gliss (III)* *flageoletti*

ricoché col legno gett

sf sul pont

reepet. cresc

sf sul pont

gliss *au delà du chevalier*

[illegible]

Agitato, poco a poco diminuendo

111

[illegible]

Molto rallentando

[illegible]

Tempo I

6

B II *Accell e cresc molto, dal senza arco al pizz... e poi ...*

C II *Rall e diminuendo, verso senza arco*

The musical score is divided into two systems, B II and C II. System B II contains the following parts and measures:

- Violins I & II:** Measures 1-2, 3-4, VI, 5, 6, 7-8. Dynamics include *ppp*, *pz*, *mf*, and *pp*. Articulations include accents and slurs.
- Violas:** Measures 1-2, 3-4, VI, 5, 6, 7-8. Dynamics include *ppp*, *pz*, *mf*, and *pp*.
- Cellos:** Measures 1-2, 3-4, VI, 5, 6, 7-8. Dynamics include *ppp*, *pz*, *mf*, and *pp*.
- Double Basses:** Measures 1-2, 3-4, VI, 5, 6, 7-8. Dynamics include *ppp*, *pz*, *mf*, and *pp*.

System C II continues the string parts with similar markings. It includes measures 1-2, 3-4, and 5-6. Dynamics include *ppp*, *pz*, *mf*, and *pp*. Articulations include accents and slurs. The system concludes with a *pp* marking and a *pp* marking.

Poco rallentando

* Author: Parvathy K Subramanian (Chairman of Mahatma Jyoti Prakash Ltd, Kollam, Kerala)

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1-2 *ppp*

VI *ppp*

3-4 *ppp*

5-6 *ppp*

7-8

legno trato sul tasto

pppp sempre sord

1-2 *ppp* molto tasta col arco

3-4 *ppp* verso pont, legno trato

V *ppp*

II *ppp*

5-6 *pppp* normale, flautando

Alto

unke ma non simultaneo, moltissimo sul tasto, non vibrato

1 *p* *n v*

Vcl *n v* col legno tr arco

2 *ppp* repetendo

3-4 *ppp* col legno trato

Cb *ppp* divisi

senza sord

arco oblico

double cord, battiments

senza sord

arco oblico

senza sord

senza sord

Accell molto e cresc

BIV

A due trem glis

Ancora rall.... senza tempo...

1-4

5-6

1-2 3-4 VI 5-6 7-8 1-2 VII 3-4 5-6 1-2 Alto 3 4-6 1 V-cl 2 3-4 Cb

flageolet
flageolet
125
flageolet
senza scrd
arco obliquo
pp double crd
pppp
pppp
pppp
arco obliquo
pp double crd
arco obliquo
pp double crd
pp double crd
pp double crd
arco obliquo
double crd
arco obliquo
double crd
arco obliquo
double crd
pp
double crd
arco obliquo
pp unit

portamento, legato
portamento, legato
portamento, legato
portamento, legato
alternando suco e flageolet de quarta
alternando suco e flageolet de quarta
alternando suco e flageolet de quarta

137

215

216

218

(15.07-19.08 1995)

ANA-MARIA AVRAM

Bucharest
(2002-2003)

GALAXY- REFLECTION

for solo percussion

I-"Hard Core"
Frenetic

7" wood sticks

gliss ped

sfz sempre lascia vibrare

11"

trem

trem m from rim to the center

gliss with pedal

p

mp *mf* *mp* *mf*

9"

gliss ped

p

35"

Timp



bagh di legn Accents, frenetic

11

19

23

15"

gliss

gliss, ped

gliss, ped

let vibr

3T-Toms

3Timpani

Bass Drum

25"

snare drum

trem irregularly, changing colors, moving from rim to center and back

Timp

sfz rullo sfz

trem with strings

combin timp and snare dr.

pp

Accents, very rapid, irregularly

3 T. Toms

3 Timp

Bass Dr.

17

29

20"

35"

5

Snare Drum

T-Toms

sulla corda

(trem)

combin. tremolo

sfz p mf mp f mp p

Tom-Toms

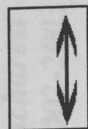
5"

13"

mf

Timp

mp



37"

cymbal on timpani, irregularly, trem & gliss
pedal changing colors

ppp

with wood and felt sticks, combine trem on skins and tremolo on cymbal

27"



45"

Cymb

Tom-Toms

Timp

repetendo la form. precedente

T-tom

cymbal high

trem

timp, gliss

sfz

mp

sfz

mp

ppp

II - "Material separation" Dramatic

Slightly less rapid

Marcatissimo 11 wood sticks

mf

Poco a poco allargando

T-Toms 3 1

Timp 3 1

Cymb 25 5

gliss

lascia vibrare

==

3B-gos 13 marcatisimo

3T-Toms 13 marcatisimo

BD 13 marcatisimo

20"

with the wood

Cymb trem

Timp 2 2

3B-gos

3T-Toms

Cymb

gliss

Timp

BD

Frame Dr

or (and) Bass Dr.

3"

Timp

ricoché & gliss

3

2

2

fffz

fffz

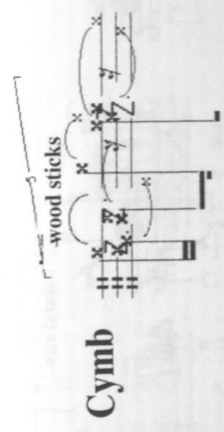
fffz

Distances II - Musical notation

improvisando

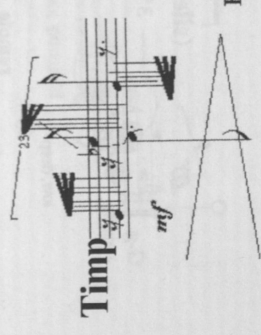
Cymb

wood sticks



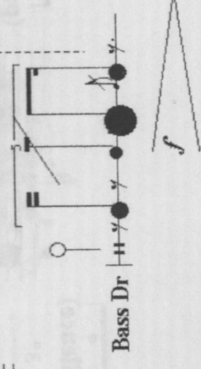
Timp

mf



Bass Dr

f



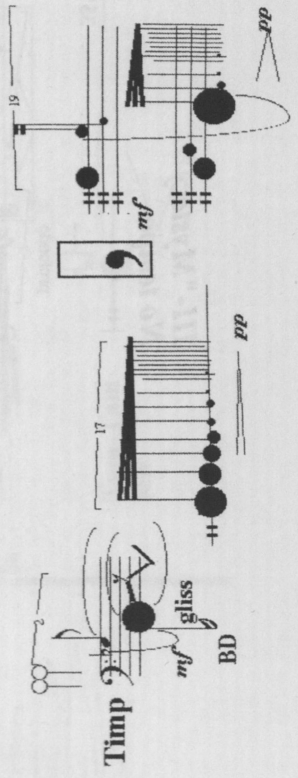
Timp

mf

gliss

BD

pp



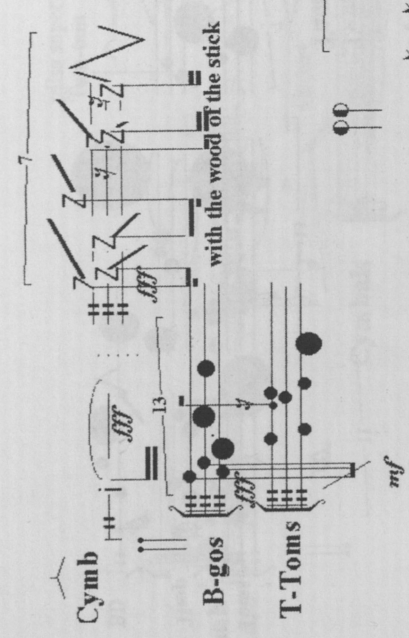
Cymb

B-gos

T-Toms

mf

with the wood of the stick

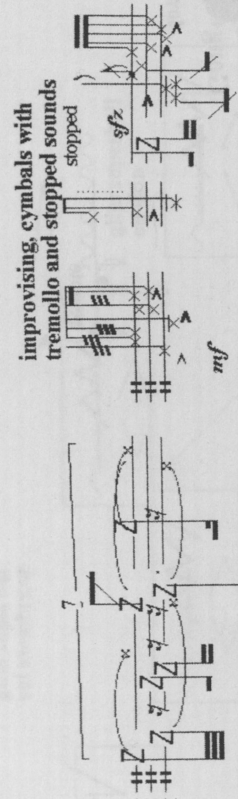


improvising, cymbals with tremollo and stopped sounds

mf

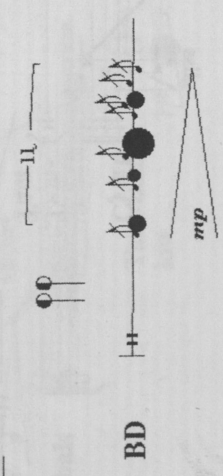
stopped

sfz



BD

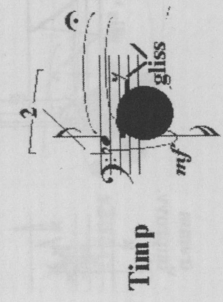
mp



Timp

mf

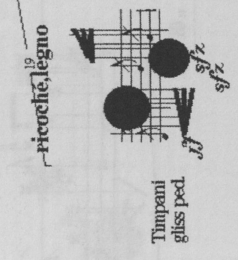
gliss



picoche, legno

sfz

Timpani gliss ped.



This section of the score includes staves for Toms, Timp, and BD. The Toms staff features a 11-measure phrase with a *mf* dynamic. The Timp and BD staves have various rhythmic patterns. Above the Toms staff, there are two staves for Cymb and Tam-Tam, with a glissando marked *mf*. To the right, a tremolo marked *improv.* is shown. Further right, a 30-measure phrase is marked *improv.* and includes a Gong+ low. At the bottom right, a 5-measure phrase is marked *remote* and *p*.

III- "Mystery"

No tempo

This section of the score includes staves for G-g, Timp, and Frame Drums. The G-g staff has a 5-measure phrase marked *mf* and *sfz*, followed by a 3-measure phrase marked *(silence)* and *3"*, and a 5-measure phrase marked *(pausa)* and *5"*. The Timp staff has a 3-measure phrase marked *remote* and *gliss*. The Frame Drums staff has a 35-measure phrase marked *profondo* and *sfz*.

IV - "Black Hole" Quasi Cadenza

This musical score is for a percussion ensemble. It includes staves for **cymb** (cymbals), **Gongs**, **Frame Drums**, **Tam-Tam with bow**, and **Tam-Tam low**. The **cymb** part uses **wire brushes** and has dynamics *p* and *mp*. The **Gongs** part includes a **profound, low** section. The **Frame Drums** part has a **low** section. The **Tam-Tam with bow** part includes a **gliss superball** section. The **Tam-Tam low** part includes a **gliss superball** section. The score is marked with *pp* (pianissimo) and *mf* (mezzo-forte).

50"

This musical score is for a percussion ensemble. It includes staves for **tamb cadre**, **Cymbals**, **Tam-tam low**, **Gongs**, and **T-Tam**. The **tamb cadre** part includes a **gliss superball** section. The **Cymbals** part includes a **with bow** section. The **Tam-tam low** part includes a **gliss superball** section. The **Gongs** part includes a **gliss superball** section. The **T-Tam** part includes a **gliss superball** section. The score is marked with *pp* (pianissimo) and *mf* (mezzo-forte).

EXPLOSION

Frame DR. Bass Dr. 7"

T-Tam 11"

Pti

T-Tam 11"

ptti col arco

50"

23

1st

2nd

3rd

4th

5th

6th

7th

8th

9th

10th

11th

12th

13th

14th

15th

16th

17th

18th

19th

20th

21st

22nd

23rd

24th

25th

26th

27th

28th

29th

30th

31st

32nd

33rd

34th

35th

36th

37th

38th

39th

40th

41st

42nd

43rd

44th

45th

46th

47th

48th

49th

50th

51st

52nd

53rd

54th

55th

56th

57th

58th

59th

60th

61st

62nd

63rd

64th

65th

66th

67th

68th

69th

70th

71st

72nd

73rd

74th

75th

76th

77th

78th

79th

80th

81st

82nd

83rd

84th

85th

86th

87th

88th

89th

90th

91st

92nd

93rd

94th

95th

96th

97th

98th

99th

100th

V "Cosmic Dusts" Rapidissimo, irregolare, leggiero

Temple blocks

Wood blocks

Bambù ch

Wood chimes

Shell chimes

combine the chimes

Bongos

35"

17

19

31

29

23

5"

1st

2nd

3rd

4th

5th

6th

7th

8th

9th

10th

11th

12th

13th

14th

15th

16th

17th

18th

19th

20th

21st

22nd

23rd

24th

25th

26th

27th

28th

29th

30th

31st

32nd

33rd

34th

35th

36th

37th

38th

39th

40th

41st

42nd

43rd

44th

45th

46th

47th

48th

49th

50th

51st

52nd

53rd

54th

55th

56th

57th

58th

59th

60th

61st

62nd

63rd

64th

65th

66th

67th

68th

69th

70th

71st

72nd

73rd

74th

75th

76th

77th

78th

79th

80th

81st

82nd

83rd

84th

85th

86th

87th

88th

89th

90th

91st

92nd

93rd

94th

95th

96th

97th

98th

99th

100th

40"

Temple blocks

Wood blocks

B-gos

T. Toms

Metal ch

Shells

Glass chimes

Combin all chimes

VI - "Remote planets" Moderato allargando

[illegible]

25"

T. toms ++
(low)

ff

pp

mf

pp

mf

Cymb on
timp

VII - "Remote echoes"
Coda - lento senza tempo

[illegible]

Ana-Maria AVRAM

QUINCONCE (IV)

pour violoncelle solo et sons assistés par ordinateur

En dehors du temps

(amplifié)

III-IV battements
archet oblique : jouez avec les crins et le bois

double crd.

pppp

III+IV sfz
tiré avec le bois, flautando distortion

pp

archet oblique, battements

pz

sfz

10 20 30 40

Bande (partie assistée par ordinateur)

Peu à peu plus mouvementé
 alternez irrégulièrement les cordes III et IV, legato
 trem avec le bois de l'archet
 permanent changement de timbre
 flautando, harmoniques

Rapide, agressif
 vers le chevalet
 écrasez le son, augmentez la pression
 pizz
 SP → ST
 ST → SP
 détaché, strident arch. oblique
 sfz

Tres vif
 ieté avec le bois
 SP → ST
 ST → SP
 tirez avec le bois
 I+II
 ppp sub.

Sans tempo, subitement
 SP → ST
 ST → SP
 tirez avec le bois
 I+II
 ppp sub.

Bande



Rubato

du chevalet à la touche, sans vibr. alternant irrégulièrement les deux cordes ; tremolo irrégulier

II+I
 repetez librement
 archet oblique

Bande

très doux, lisse, non vib.
 irrégulièrement, tres libre
 ppp

"armonizando"
 III-I-II
 archet quelque peu circulaire, son flûté, passez imperceptiblement d'une corde à l'autre, tout en gardant 2 cor des à la fois

Avec passion

gliss écrasé

Musical notation for 'gliss écrasé' on a single staff, showing a glissando with a heavy accent.

"armonico" archet oblique harmoniques

Musical notation for 'armonico' archet oblique harmoniques on a single staff, showing a series of notes with a wavy line above them.

combinations irrégulières : "saiza ar co", pizz m.g. jeté avec bois, ritochet

Musical notation for combinations irrégulières on a single staff, showing a complex sequence of notes and rests.

Suspendu

Musical notation for 'Suspendu' on a single staff, showing a series of notes with a wavy line above them.

5.00

5.10

5.20



Bande

En dehors du temps

alter nez son et flag, irrégulier

Musical notation for 'alter nez son et flag, irrégulier' on a single staff, showing a series of notes with a wavy line above them.

> 37

Musical notation for 'vers le son blanc, perpendiculaire sur le chevalier' on a single staff, showing a series of notes with a wavy line above them.

vers le son blanc, perpendiculaire sur le chevalier

5.40

5.10.0



Bande

Agitez

grande pression
d'archet

tirez avec le bois
III+IV écrasé



6:10

6:30

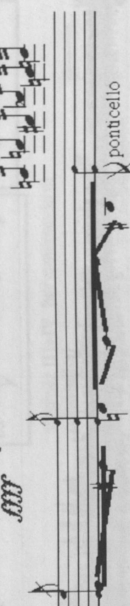
tremolo, alternez les
cordes III-IV, au talon

Bande



désaccordez IV

pression



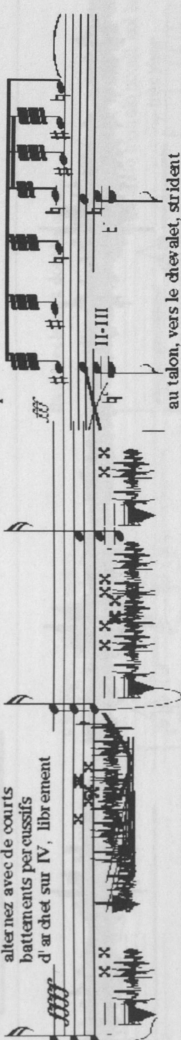
ponticello

désaccordez IV, tout en
augmentant la pression
d'archet

alternez avec de courts
battements percutifs
d'archet sur IV, librement

continuer le désaccordage

Très agité



au talon, vers le chevalet, strident

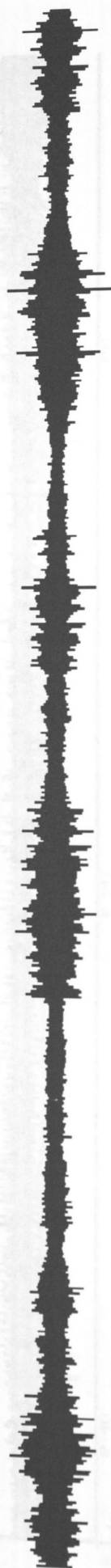
6:40

6:50

7:00

Bande

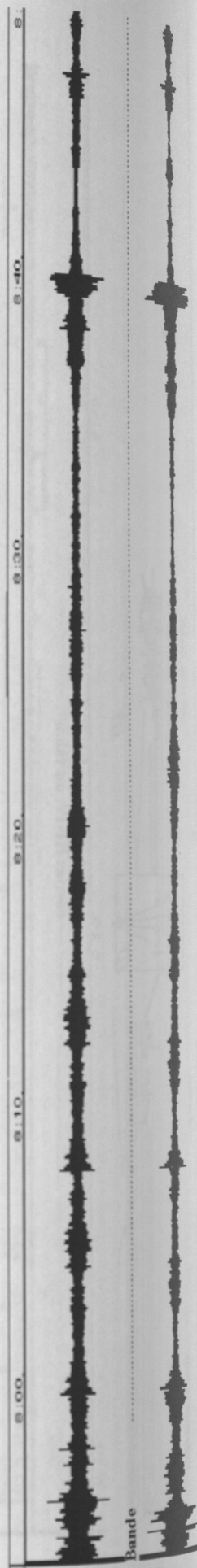
fff possible
 vers le chevalet
 impétueux
 rall. pressez désaccordez encore le IV
 réaccordez le IV
 par des batt. avec le bois; alternez irrégulièrement les cordes
 approx 15°
 toujours diminuando
 gtt. mobile
 7:10 7:20 7:30 7:40 7:50



Bande



talon, détaché, pression	pizz	arco sauté à la pointe	au chevalet	diminuez spiccato jeté	au delà du chevalet archet ricochet jeté bois	arco saltando sempre diminuendo	Ludico
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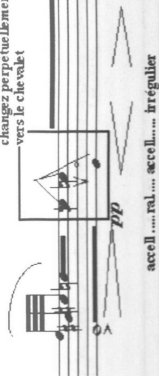
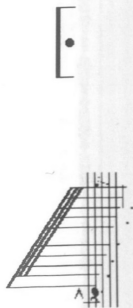
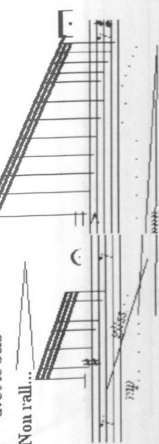


Bande

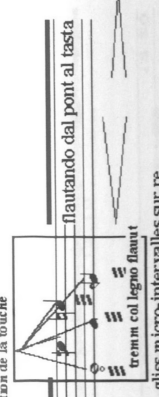
jeté, ricochet gliss,
avec le bois

Non rall...

gliss sauté, rall.



ba riolage III-IV, alternez legato, archet oblique, flautando
changez perpétuellement de position de la touche
vers le chevalet

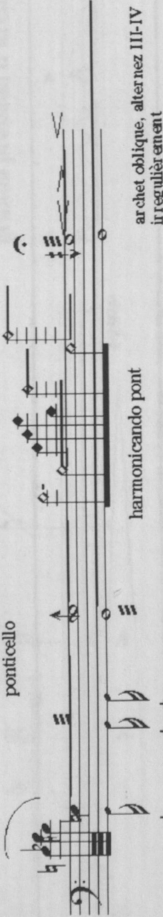


gliss in micro-intervalles sur re

8:50 9:00 9:10 9:20 9:30 9:40

Bande

alternez III+IV harmonizando al
ponticello



harmonizando pont

archet oblique, alternez III-IV
irregularment

pz mg

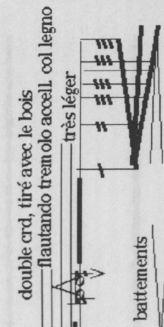
9:50 10:00 10:10 10:20 10:30

très léger, sans pression,
son "édoué"



III+IV, microintervalles, alternez legato

fluté avec le bois, doubles cordes



double crd, tiré avec le bois
flautando tremolo acell. col legno

battements

Bande

Sans tempo

molto verso pont.

molto sul pont

pp rub.

III-IV

alternez III-IV

legio hato

10:40 10:50 11:00 11:10 11:20

Bande



pizz m g

stffz

ppp tremm col legno brato sul tastu

A

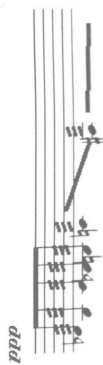
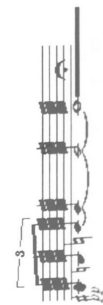
A

A

11:30 11:40 11:50 12:00 12:10 12:20

Bande

tirez avec le bois, flautando

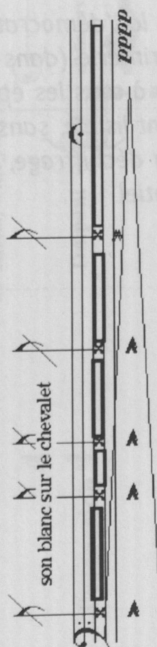


micro-intervalles

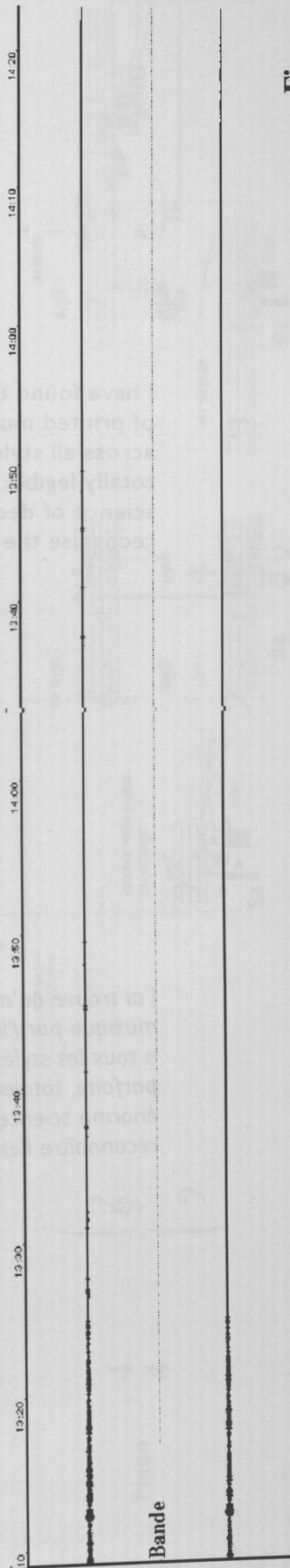
tirez sur UT



Morendo



obliquement, sur un coin du chevalet,
grande pression d'archet, grincement



Bande

Fin

I have found that, with 'democratisation' and the wide distribution of printed music (in a banal and homogeneous graphic code applied across all styles and epochs), a reductionist writing - even if perfect, totally legible, without wrinkles or obscurities - requires an enormous science of decipherment, a transcendent science that knows how to recognise the essential.

J'ai trouvé qu'avec la "démocratisation" et la dissémination large de la musique par l'imprimerie (dans une graphique unificatrice, banale, commune à tous les styles et à tous les époques), une écriture réductionniste, même si parfaite, totalement lisible, sans plis, sans obscurités - nécessite une énorme science du déchiffrement, une science transcendante qui puisse reconnaître l'essentiel.

ASSONANT (IV)

for oboe, piano and percussion

Lento e ben rubato ♩ = 48

Oboe

frull dental

ppp

gorgie

"suono roto"

Percussion 4

no sticks, with fingers

Timpani

all fingers, irregularly

T-toms

similar

accents

Bongos

T-Toms

"smorzato"

flatt dental, light

smorzato irregularly, slow

flatt, suono roto, distortion

+ voice, beatings of micro-intervals

13

14

multisound

R

Piano 4

cluster with palms on strings

mf

gliss ped, continuously changing timbre

p

f

soft

p

mf

f

soft

p

mf

f

soft

p

mf

f

Accelerando

Oboe
smorz. flatt. irregulary
cresc poco a poco
flatt
mf
smorzato
+voice
16
mf
flatt
13
14
f

Bongos
paumes

T-Toms
changing timbre
etc

T-Tom low
wood sticks rapidly change
sfz

Piano
on keys
pp
cluster with palms on strings
ff
lascia vibrare
small cymbal on strings (low)
ff

Pno on keys
no pedal, "klangfarben"
pno on keys
mp
sfz
poco

cymb on str.
(grave)

(eco)

[illegible]

Accelerando

The image shows a page from a musical score, likely for a percussion ensemble. The score is written on five staves, each with a different instrument or sound effect indicated by a label:

- Oboe:** The first staff, featuring a melodic line with various notes and rests. It includes dynamic markings like *sfz* and *stacc*.
- Bongos:** The second staff, featuring a rhythmic pattern with notes and rests. It includes dynamic markings like *sfz* and *mp*.
- T-Toms:** The third staff, featuring a rhythmic pattern with notes and rests. It includes dynamic markings like *sfz* and *mp*.
- Timp:** The fourth staff, featuring a rhythmic pattern with notes and rests. It includes dynamic markings like *sfz* and *mp*.
- Pno:** The fifth staff, featuring a rhythmic pattern with notes and rests. It includes dynamic markings like *sfz* and *mp*.

The score includes various musical notations such as notes, rests, and dynamic markings like *sfz*, *mp*, and *p*. There are also descriptive annotations in German and English, such as "Sempre molto accel e cresc stridentu" and "klangfarben like".

$$0.7 = 40$$

bisbigliando irregolar

Lento rubato ♩ = 56

ppp

transparent, slightly
flatter lips

> flaut, suono roto

Oboe

+ voice, beatings
of micro-intervals

P.tti

Marim

sempre tremolando

Pno

with the bow on strings,
or rub with a wood piece
the specified string(s)

ppp continuously, no accents, very soft

Rea.

meno a poco molto decrescendo

senza tempo

Ob

sf
growl
p

Camp. tub.

Libero

gliss superball on tam-tam

Tam-tam grave

small symbol on strings (grave)

lascia vibrare

pp

Marimba

p étouffé

pp

Pno

pppp

pppp sfz

on strings, rub with a piece of wood or with the bow

Ob

repetez

16.

gliss super-ball on Tam-tam
and other metal instruments

Perc

Gongs
or cymbals

pn

on keys or pinch the strings, with pedal

on strings

Piano

Tam-tam low

16.

Irregularly, rapid

Irregularly, rapid

noisy breath, flatter and keys

Ob

multisound

"smorzato"

sfz

noisy breath + keys

Cowbells

Shell chimes

wood chim

bambu ch

stopped on strings, short pedal

Piano

Tem Blo

W. bl

Bambù chimes

Molto più lento

Ob

noisy breath and keys

flatt.

sfz

Temple block

mf

bambu ch

bambu ch

Shells

Cowbells

Piano

with bow, or rub on strings

cymbal or tam-tam (pianist)

with bow

slap tongue
mf delicate

Ob

"broken"
multisounds

8
13
14 0

Wood bl

Temple bl

T-tam arco

Pianist

Libero e lento

Ancora rall, senza misura

The musical score is divided into two main sections. The first section, titled "Libero e lento", features a large staff with a treble clef and a key signature of one sharp (F#). It includes a section labeled "repet. libero" with a "smorzato" (diminuendo) marking. Below this, there are staves for "Ob" (Oboe), "Timp" (Timpani), "Gongs or T-tam, or cymbals", and "Pno" (Piano). The second section, titled "Ancora rall, senza misura", continues the musical notation with various performance markings. These include "let vibrate", "profond", "pp" (pianissimo), "simile", "small cymb. on strings", "Pno", and "tremolo irregolare (low)". The score also includes dynamic markings like "pp" and "pp<".

I've come to realise gradually the extent to which paper is only a limited support, insufficient – essential, certainly, but insufficient – because music does not live on paper; rather it is sound in motion, in evolution, alive. And life cannot be reduced to paper. Music is an experience to be lived. Music is the becoming and the transcendence of sound. The score, to a certain extent, is a parallel reality. As a simple scaffolding, no matter how complex, it needs a breath of life in order to become music and not to lose what is immeasurable. Too often recently, the score has become a goal, a trap, and an obstacle in accessing the music. Especially when it is not understood that its relationship with the musical sound in reality is something quite different from simply causing or guiding it.

Je me suis rendu compte petit à petit dans quelle mesure le papier n'est qu'un support limité, insuffisant. Indispensable, certes, mais insuffisant. Car la musique ne vit pas sur le papier mais c'est le son en mouvement, en évolution, en vie! Et la vie, on ne peut la réduire sur papier. La musique c'est une expérience à vivre! La musique donc c'est le devenir et la transcendance du son. La partition est dans une certaine mesure une réalité parallèle. Et ce simple support, n'importe à quel point complexe, pour devenir musique, a besoin d'un souffle de vie, dans un sens qui n'exclut pas l'impondérable. Souvent, à une époque récente, la partition devenait un but, un piège et un obstacle devant l'accès à la musique. Lorsque l'on ne comprend pas que son rapport à la réalité sonore est quelque chose d'autre qu'un simple rapport causal.

NOUVELLE AXE (VII)

pour neuf cordes

ANA-MARIA AVRAM

A

Très libre ppp $\text{♩} = 72$ $\sim 6''$

Violons (I)

1 directement sur le chevalet : son blanc *pppp*

Violons (II)

1 directement sur le chevalet : son blanc *pppp*

Altos (I)

1 directement sur le chevalet : son blanc *pppp*

Altos (II)

1 directement sur le chevalet : son blanc *pppp*

V-celles (I)

1 directement sur le chevalet : son blanc *pppp*

V-celles (II)

1 directement sur le chevalet : son blanc *pppp*

C-basse

1 directement sur le chevalet : son blanc *pppp*

Rall, sans tempo $\sim 8''$

3 très léger, cir caulaire, au delà du chevalet

3 très léger, cir caulaire, au delà du chevalet

3 très léger, cir caulaire, au delà du chevalet

3 *ppp* très léger, cir caulaire, au delà du chevalet

3 très léger, cir caulaire, au delà du chevalet

3 très léger, cir caulaire, au delà du chevalet

3 très léger, cir caulaire, au delà du chevalet

Subitement fff $\text{♩} = 72$

4 violent, au cordier *fff*

4 violent, au cordier *fff*

4 violent, au cordier *fff*

4 violent, au cordier *fff*

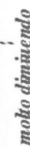
4 violent, au cordier *fff*

4 violent, au cordier *fff*

4 violent, au cordier *fff*

4 violent, au cordier *fff*

$\angle = 90^\circ$



Rall encore

[illegible]

B

15"

Subitement mesuré

Sans tempo et mesure

accents de vitesse d'archet sur chaque note

6
4

Sempre flautando

ppp flautando, jouez avec le bois de l'archet

sfz II-III-I-1 *ppp*

Accel...... *Rall*
legato détachélegato
lent alternant irrégulièrement
trois cordes accel

1 distorsion archet oblique

II-III

pp

Violons
(I)

ppp *tasta* flautando, jouez avec le bois de l'archet

4 II-III-IV *ppp*

Accel...... *Rall*
legato détachélegato
lent alternant irrégulièrement
trois cordes accel

1 distorsion archet oblique

II-III

pp

Violons
(II)

ppp flautando, jouez avec le bois de l'archet

4 *ppp* II-III-I-1 *ppp* col legno trato

Accel...... *Rall*
legato détachélegato
lent alternant irrégulièrement
trois cordes accel

1 SP → ST
ST → SP

I=II

pp

1 distorsion archet oblique

Altos (I)

ppp flautando, jouez avec le bois de l'archet

4 *ppp* II-III-I-1 *ppp* col legno trato

Accel...... *Rall*
legato détachélegato
lent alternant irrégulièrement
trois cordes accel

1 N.V. distorsion
SP → ST
ST → SP

pp

1 distorsion archet oblique

V-elles
(I)

flautando, jouez avec le bois de l'archet

4 *ppp* II-III-I-1 *ppp* col legno trato

Accel...... *Rall*
legato détachélegato
lent alternant irrégulièrement
trois cordes accel

1 N.V.

pp

1 distorsion archet oblique

V-elles
(II)

ppp flautando, jouez avec le bois de l'archet

4 *ppp* III-IV *ppp* col legno trato

legato détachélegato
lent alternant irrégulièrement
deux cordes accel

1 N.V.

pp

1 distorsion archet oblique

C-basse

1 N.V.
pp distorsion archet oblique

Sempre flautando leggierissimo

5 , flautando subito ppp

Interieurement agité, même si ppp

4 vers la touche, flautando, n.v., jouez avec le bois de l'archet accents de vitesse d'archet sur chaque note

Violons (I)

Violons (II)

3 pres du chev. ppp tremollo avec le bois harm pres du chevalet

3 tremollo avec le bois archet oblique harm. pres du chev. ppp harm. pres du chevalet

Altos (I)

3 tremollo avec le bois arco oblique harm pres du chev. ppp harm.

Altos (II)

3 tremollo avec le bois arco oblique harm pres du chev. ppp harm.

V-cellés (I)

3 tremollo avec le bois archet oblique harm. pres du chev. ppp harm. pres du chev.

V-cellés (II)

3 tremollo avec le bois archet oblique harm. pres du chev. ppp harm. pres du chev.

C-basse

3 pres du chev. ppp tremollo avec le bois harm pres du chevalet

courte

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

9

~15"

II-III-IV ppp alterniez irrégulièrement, rapidement les cordes presque à la même hauteur, avec les deux mains, combinez

pizz irreg

II-III-IV pizz ppp alterniez irrégulièrement, rapidement les cordes presque à la même hauteur, avec les deux mains, combinez

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

5 accents de vitesse d'archet sur chaque note

Encore plus agité, sans signes extérieurs

tremolo avec le bois, murmuré, ppp, flautando super léger

4 ♩ = 74

4

Rall...

The musical score is arranged in seven staves, each corresponding to a different instrument. The staves are labeled as follows:

- Violons (I)
- Violons (II)
- Altos (I)
- Altos (II)
- V-celles (I)
- V-celles (II)
- C-basse

The score includes various musical notations and markings:

- Tremolos:** Indicated by a 'tr' symbol and a wavy line, often accompanied by a 'gliss tremm' marking.
- Glissandos:** Indicated by a 'gliss' marking and a wavy line.
- Dynamic Markings:** 'ppp' (pianissimo) is used frequently, along with 'loco' and 'pp'.
- Articulation:** 'A' (accents) and 'V' (breves) are used to mark specific notes.
- Tempo/Performance:** The tempo is marked as 4 ♩ = 74, and the performance is described as 'Encore plus agité, sans signes extérieurs' and 'tremolo avec le bois, murmuré, ppp, flautando super léger'.

A II

Formules et tempo du debut

Sans mesure

enchaînez...

262

Très long

Formules et tempo de la section B (I)

B II

C II

Rapide

Combinez librement les formules

VI (I)

très léger, air caillais,
au delà du chevalet

VI (II)

très léger, air caillais,
au delà du chevalet

Alto (I)

très léger, air caillais,
au delà du chevalet

Alto 2 (II)

très léger, air caillais,
au delà du chevalet

V-celle (I)

très léger, air caillais,
au delà du chevalet

V-celle (II)

très léger, air caillais,
au delà du chevalet

C-basse

très léger, air caillais,
au delà du chevalet

1

archet à la pointe, r'cochet
alternez les cordes II-III-IV

1

tiré avec le bois de l'archet, alternez les cordes II-III-IV

1

tiré avec le bois de l'archet

1

très léger, air caillais,
au delà du chevalet

1

très léger, air caillais,
au delà du chevalet

1

archet à la pointe, r'cochet
alternez les cordes I-II-III

2

tréando du chev. a la touche, flautando
tiré avec le bois

2

tréando du chev. a la touche, flautando
tiré avec le bois

2

tréando du chev. a la touche, flautando
tiré avec le bois

1

au delà du chevalet

2

au delà du chev

1

au delà du chev

2

au delà du chev

1

au delà du chev

2

au delà du chev

1

au delà du chev

4. flautando subito ppp mormorando

trem avec le bois de l'archet, flautando, sur la touche

flautando, jouez avec le bois, accents sur chaque note

Rall

Flutes (Vlons) (I), (II 1), (II 2)
Oboes (V-lons) (I), (II)
Clarinet (V-cl) (I), (II)
Bassoon (C-b)
Violins (V-lons) (I), (II)
Viola (V-cl) (I)
Cello (C-b)

gliss.
gliss.
gliss.
gliss.
gliss.
gliss.
gliss.
gliss.

CIII
Libre, rapide, halucinant, mouvement ascendant
mais toujours ppp, jouez avec le bois de l'archet

Flutes (Vlons) (I), (II 1), (II 2)
Oboes (V-lons) (I), (II)
Clarinet (V-cl) (I), (II)
Bassoon (C-b)
Violins (V-lons) (I), (II)
Viola (V-cl) (I)
Cello (C-b)

gliss.
gliss.
gliss.
gliss.
gliss.
gliss.
gliss.
gliss.

De plus en plus sonore et dramatique

Rall. et cresc.

progressivement changez la position de l'archet; heurtez avec le bois au milieu

Accelerez.

4 8 $\text{♩} = 54$

[illegible]

Violons (I)

Violons (II)

Altos (I)

Altos (II)

V-elles (I)

V-elles (II)

C-basse

version dedicated to Mosaik Ensemble Berlin

LUX ANIMAE
for ensemble and computer sounds

ANA-MARIA AVRAM
2010

10 20 30 40 50 1:00 1:10 1:20 1:30 1:40 1:50 2:00 2:10

COMPUTER

the notation of the strings sounds in REAL sounds (effect) than for the first formula, for example, the fingering at the violin is E on G string + 0 on D string

sempre poco a poco cresc

F1

combinatin libre, imprévue : multison + son brisé + bisbigliando : rythmes différents. Très lent

Ob

sempre poco a poco cresc

combinatin libre, imprévue : multison + son brisé + bisbigliando : rythmes différents. Très lent

Cl.b

sempre poco a poco cresc

combinatin libre, imprévue : multison + son brisé + bisbigliando : rythmes différents. Très lent

effetto = do
dolcissimo bisbigliando, false pozitivi

Fag

combin. sempre legato e ppp, molto irregolarmente, quasi lento, flatt-non flat.

sempre poco a poco cresc

irregular pulse, transparent

**Sax
S-nino**

muto in sax barytone

COL LEGNO TRARTO MOLTO sul PONT

V-na

V-la

V-cello

cb sul I, oct alta

3:20

3:30

3:40

3:50

4:00

4:10

4:20

COMPUTER

3 nervous
keys + slap no
sound

Flute
Oboe
Clarinet

3 or eath no sound and key noise
slap
sfz

3 tkkt - irregular
sfz
souffle sans son

Perc

3 Timp T-tom
gliss
sfz
Big dr superball
p
sfz
rullo

pppp

2 beatings with voice
(growl)
p
voix

Fag

2 pppp resp ad libitum, irreg
balayage d'harmoniques
(mormorando)

Sax
Barytone

4:30	4:40	4:50	5:00	5:10	5:20	5:30
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COMPUTER

Flute

Oboe

Clarinet

Fagott

Sax bar.

4 slap tongue and stacc, different colors, attacks and dynamics

SEMPRE ACCELL. e CRESC.

5 Fl 12345 34 234 12 2A3

Ob 16 0 6 8

Clar 15 0 16 0

Fag 13 16 0 17

Sax 7 16 0 17

TUTTA LA FORZA

(stop!)

Percussion

Bongos

tom-toms

4 + play with fingers, stopped, dry

events stuffing progressively

5

gloss, e tremollo col legno, rapidiss, crescendo

V-na

V-la

V-cello

4 irregular "senza arco", combine with rapid vertical trepidation

gett leg

senza arco

trrepidando

trrepidation

sa.

repet

dal' pp sempre crescendo

5:30
5:40
5:50
6:00
6:10
6:20

6 bisbigliando

Flute

Oboe

+voice

Clarinet

+voice

Fag.

+voice

Sax. bar.

+voice

Percussion

diminuendo al niente



diminuendo al niente



diminuendo al niente

5 (continuation) : tremolo frenetic no simultaneously

Strings

6:30

6:40

6:50

7:00

7:10

7:20 7:30

7:40

COMPUTER

Flute

7 slap tongue irregularly & gliss
1234 12345
3456

Oboe

slap and gliss
15 6
slapp, libero

Clarinet

7 slap Tongue raw, gliss, non gliss, flurr, etc combin multiphonie
ppp T
sfz slap sfz
16 17
slap

Fag

11-12+4
17
slap
sfz

Sax Bar.

A filtered, different colors, dry
TR
sfz marc

Strings

violin
viola
vcl db

reservoir : senza arco, pizz
gliss, pizz Bartok, pizz vlar, pizz
seco, different pitches,
irregular, grouped, with silences

stop

aggglomerate the slap, then rarefact them, keeping only the multikounds

aggglomerate the slap, then rarefact them, keeping only the multikounds

aggglomerate the slap, then rarefact them, keeping only the multikounds

aggglomerate the slap, then rarefact them, keeping only the multikounds

aggglomerate the slap, then rarefact them, keeping only the multikounds

aggglomerate than disperse, extending the silences

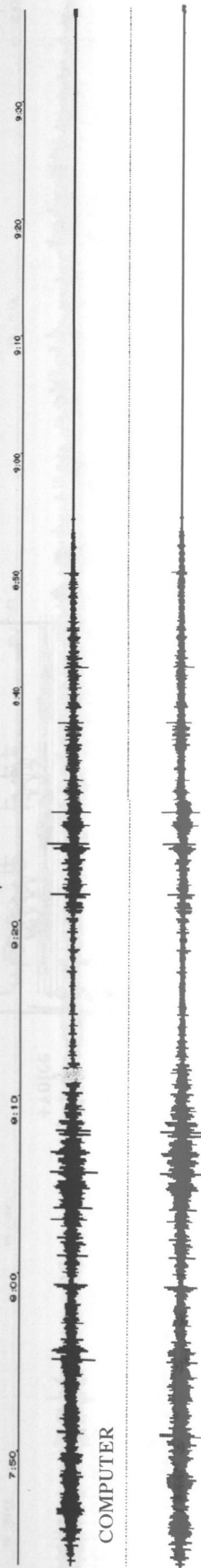
stop at sign

viola stop at sign

cello stop

v-n stop

DB stop at sign



8

PERC
Piti
T-Tam

8

V-na
flag
IV

8

V-la
arco
ppp

8

Vvl
natural harmonics
mp

9

flauto
tremollo dal pont al tasta, flautando
legno trato
effetto do
tremollo dal pont al tasta, flautando

9:40	9:50	10:00	10:10	10:20	10:30	10:40	10:50	11:00	11:10	11:20	11:30	11:40	11:50
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COMPUTER

9

(silence_

(silence)

COMPUTER

ANA-MARIA AVRAM

double string, pressed and scratched sound, diagonal position of the bow, from the bridge to the fingerboard, variable pressures and speeds of the bow

double string, pressed and scratched sound, diagonal position of the bow, from the bridge to the fingerboard, variable pressures and speeds of the bow

$f f f > m p f f f$ $m f f f f < f f f$

changing permanently the speed of the bow

IV
irregularly detuning IV

IV s/z changing permanently the speed of the bow irregularly detuning IV

IV s/z changing permanently the speed of the bow irregularly detuning IV

IV maximum detuning, pressure

slow bow
molto diminuendo

at fingerboard, changing the pressure and speed of the bow, diagonal movement of the bow

2500

senza arco, irregolare, poco gliss

molto diminuendo

maximum detuning, pressure

slow how

rem with bow at the bridge. flautando

huge cresc.

senza arco, strong articulating with fingers, irregularly,

cresc

[illegible]

FRENETICO

[illegible]

IV completely detuned
Bartok+ mouth harp effect*

IV scord maxima
Bartok+ gett wood

"jew's harp" sur I

pizz "jew's harp"

pizz stopped wood*

dr-g

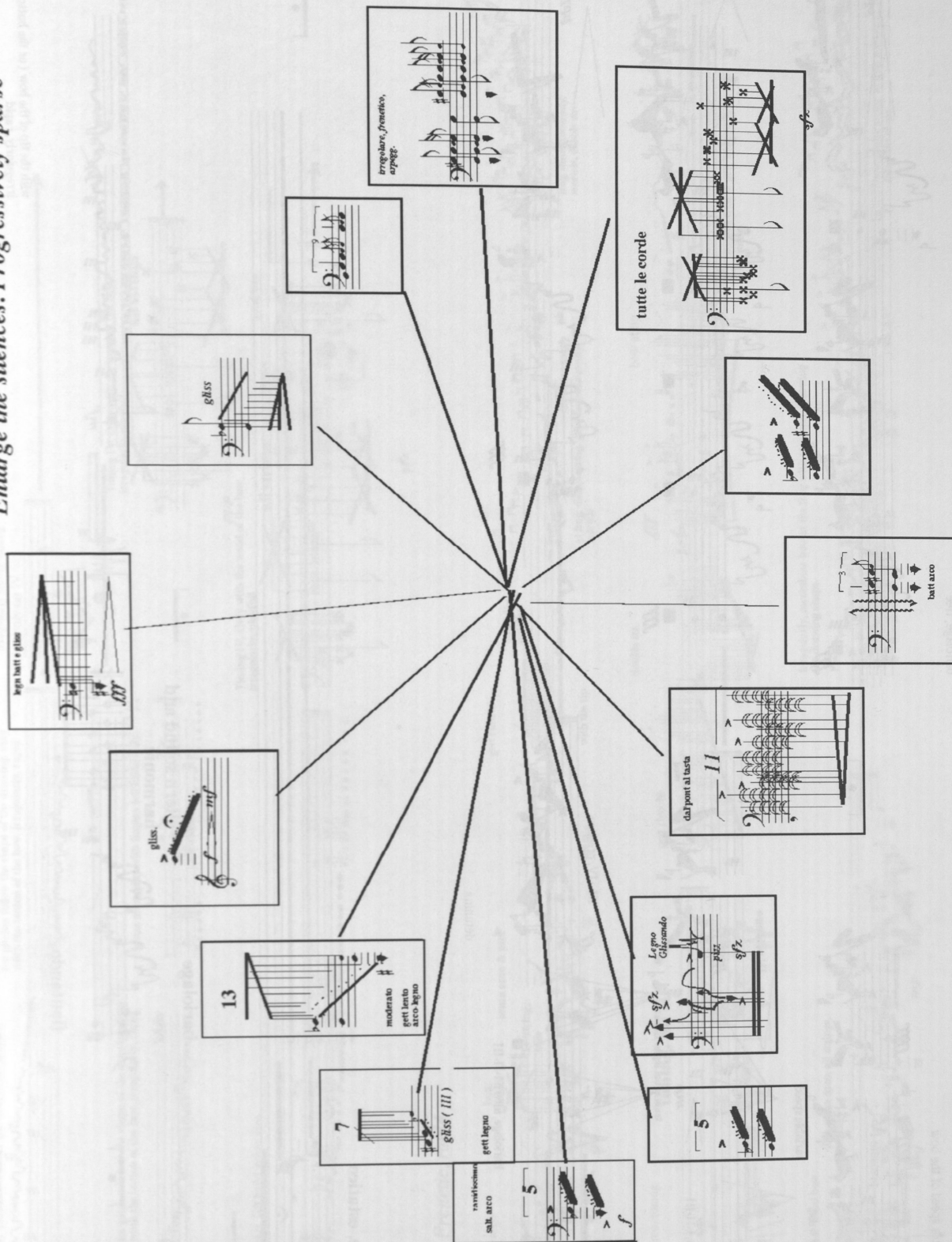
* simultaneously pinch the string keeping the wood of the bow at the tip on the string, but without any pressure. When doing the pizz move vertically the bow on the string without pressure. The bow will rebound with a specific mouth-harp-like effect.

Chaotic, free combination of elements

Very agitated. Combine freely the formulas

Enlarge the silences. Progressively sparse

sempre
ffff



Vcl 1

Tuning. Senza arco

batt. wood

senza arco & pizz

IV string, bow

sfz

mp

gett ricoché

bow, gliss, pressure

with the tip

discontinuously pizz

at frog, double strng, gliss discontinuously, martelé

frog discontinuously, martelé, double str.

Vcl 2

pizz & senza arco, tuning only on IV

tuning, all str.

sfz

sfz

double str.

bow at tip

pizz gliss

combstr trem & gett, irregularly, double string

Vcl 3

gett wood bow

pizz-senza arco, all strings, tuning

irregularly, recombine bow at the frog with tremollo, following the drawing shape

mp

pizz, s a

bow, double strng, at frog, martelé, follow the shape

Sempre diminuendo

Vcll

alternate sound and fourth harmonic (double octave)

p

harmonics

(frenetic)

trem gliss high

p

trem gliss high

p

Vcl2

high, gliss, follow shape

alternate sound and fourth harmonic (double octave)

p

harmonics

(frenetic)

mf trem, gliss, follow shape

p

harmonics

Vcl3

harmonics

alternate sound and fourth harmonic (double octave)

p

harmonics

alternate sound and fourth harmonic (double octave)

Vcll

smoothly, long movement of bows, flagelolets

towards high, cluster, double string

Vcl2

smoothly, long movement of bows, flagelolets

Vcl3

smoothly, long movement of bows, flagelolets

collect into a cluster, double string

* Cello 1: A+ B flat
Cello 2: G+ A flat
Cello3: F sharp+G sharp

pppp

"Axe" / "Axis"

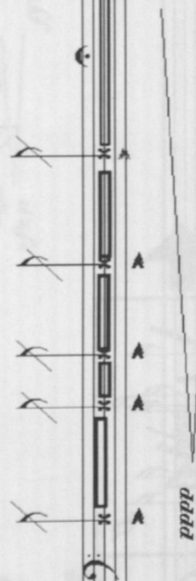
pour violoncelle / for cello

Ana-Maria Avram

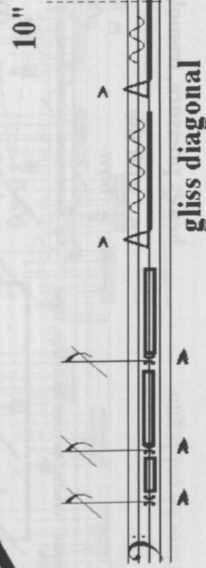
1997

MYSTERIOUS, VERY FREE

perpendicularly on the bridge: "white" sound



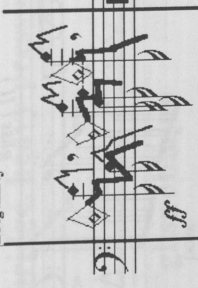
pppp



gliss diagonal

10"

of the bow, beyond bridge, irregularly



crushed, circular

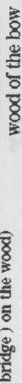


15"

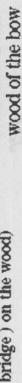
diagonal sound on the side of the bridge (on the wood)



ricochet wit the wood of the bow



gloss (III)



mf

diagonal sound, on a side of the bridge, big pressure of the bow

15"



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



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sfz



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sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



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sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



sfz



ricochet, wood
 bow

15"

near the bridge, at
 the frog

7"

gliss (III)
 gliss (I)
 gliss (II)
 gliss (III)

beyond bridge

ricoché
 avec le bois

gliss irrégulier

col legno

heavy pressure, tremolo

balance, "cradle" beyond the bridge, light touch

arco saliendo, ricochet

au delà du chevalet

col legno

au delà du chevalet

II-III

rough, at the frog

pizz stopped with bow

near the bridge

double crd

ricochet w wood

legno ricoché

JOYOUS

gett with the bow hair

at the frog

sfz p

pizz

mf

dr-g

pizz stopped bow

near the bridge, double str.

sfz p

sfz

gliss (I)

gliss (III)

gliss (II)

flageolet

ricoché col legno

near the bridge

gliss irreg. flag.

pp

on the bridge

diagonal sound, on a side of the bridge, heavy pressure

gliss oblique

Calm, slow

beatings

near the fingerboard

pppp

sfz

playing with the wood of the bow

arco oblico

distorsion

Moltiss accell

3 stringse
detuning IV th str.
martelato at the frog
altern all strings
scord IV

55''
tuning IVth str., heavy press
sfz batt legn
diminuendo
20''

25''
tuning, improvising, all strings, irregularly with the wood of the bow all strings
at the frog
gliss
gliss
sub
10''
gett with the bow, ricochet
p

10''
Tempo I SP → ST
ST → SP
play with wood
ppp
15''
harmonics, double str.
beatings
beatings
p

II-III
gliss
mf

beatings, distortion
I-II
mf

bridge
15"

slow, altern. 3 strings
irregularly, accel.

doube str
15"

I-II-III
ppp

heavy pressure
15"

accel combine
rall
sfz

free, vibrato, accel
detuning IV
sfz

15"

25"

detuning III
15"

beyond bridge
20"

at the
frog
pressure, bow
II-III-IV
mf

detuning II

gliss diagonal

"IN NOMINE LUCIS"

for orchestra

on the side of the
bridge

at frog

gliss diagonal

gliss diagonal

beyond bridge, all strings, cradle

ben sonoro

15"

15"

25"

(approx 11')

pppp

It should not be forgotten that it is only in the European tradition of the last centuries that you find this ambition to note everything on the score.

The greatest significance is found rather in live, oral traditions.

Moreover, in cultures like India, Japan and China, even though there was well-developed notation, there always remained a side to the music which could only be learned in long exercises of 'lived experience'.

With Hyperion, we also practice directed improvisation, but one which is different from what experimental improvisation groups generally do today.

Things are directed from several points: the sound materials are defined from the outset, either in being specified, or being delimited. Then there is direction in the process of conducting, moving the music toward climaxes, tensions, and moments of stagnation. Toward structure, in fact. The result is a particular form where coherence and freedom coexist. As such, one has defined improvisation as a sort of rapid composition, as opposed to slow composition on paper.

But 'rapid' does not mean unstructured, banal ideas, or without any ideas at all, without development or process.

It is also a spiritual exercise for all of us, as we practice together how not to confuse the sound and the note, the music and the score, and how to constantly refine a live thought and to engage ourselves step by step, to refine our reactions within the musical community and the way in which each one of us responds to what the others propose in the ensemble.

Faut-il pas oublier que ce n'est que dans la tradition européenne des derniers siècles que vous retrouvez cette ambition de tout noter dans une partition. Le plus important, l'essentiel, on le doit aux traditions vivantes, orales....

D'ailleurs, dans des cultures comme l'Inde, le Japon, la Chine, quoi qu'il y avait une notation bien mise au point, il restait toujours, dans la musique, un côté qui ne s'apprenait que par de longs exercices qui tenaient du « vécu ».

Avec « Hyperion », on pratique aussi des improvisations dirigées. Ce qui est différent de ce que font les groupes d'improvisation expérimentale aujourd'hui. Dirigées sous plusieurs aspects : il y a une définition du départ des matériaux sonores utilisés, soit par leur mention, soit par délimitation. Il y a ensuite la gestion par la direction, des points culminants, des tensions, des moments de stagnation. De la structure donc ! Le résultat est une forme particulière où la cohérence et la liberté coexistent. On a d'ailleurs défini l'improvisation, comme composition rapide, en opposition avec la composition lente, sur papier.

Mais rapide ne veut pas dire non structurée, avec des idées banales ou sans idées du tout ! Sans développement, sans processus !

C'est aussi un exercice spirituel pour nous tous, on s'exerce à ne pas confondre le son et la note, la musique et la partition, on s'exerce à affiner constamment une pensée vivante, à s'y engager pas à pas, à raffiner nos réactions dans la collectivité musicale, la façon dont on réagit à ce qu'autrui propose dans un ensemble, ainsi de suite...

for orchestra

Ana-Maria Avram

♯ = 56 Misterioso

Breath, no sound

(intonations très approximatives: suggestion de différentes couleurs)

frull-non frull

changement permanent de timbre

lontano con sordina,

[illegible]

Lontano

4TRP *battements avec voix* *ppp* *smorz* *battements avec voix* *pp* *battements avec voix* *pp* *battements avec voix* *pp* *pp* *3*

4CNI

4TRB

Pe² I

Pe² II

The musical score is written for a large ensemble. The top staff (4TRP) is the most complex, featuring multiple systems of music with various dynamic markings (ppp, pp, smorz) and performance instructions (battements avec voix). The middle staves (4CNI, 4TRB) are simpler, with the 4CNI staff having a 'smorzato' marking. The bottom staves (Pe² I, Pe² II) show a more melodic line with some triplet markings. The score is divided into measures by vertical dashed lines.

Poco più mosso

297

frull

staccatissimo quasi slapp

3 Fl

3 Ob

3 Cl

staccatissimo quasi slapp

CUIVRE  sempre flatt 

CUIVRE 

4/4

4 TRP

4 CNI

4 TRB

yell tremm

yell tramm

gett arco

Vlni I

Vlni II

batt col legno

Alto

B poco a poco più mosso, cuivre

Tempo I

cresc poco a poco

cresc p a p

CUIVRE con sord

permanent changement de timbre

poco cresc

bisbigliando

CUIVRE, ppp

This page of a musical score features the following instruments and parts:

- Woodwinds:** 2 Flutes (2 Fl), 2 Oboes (2 Ob), 2 Clarinets (2 Cl), 2 Bassoons (2 Fag).
- Brass:** 2 Trumpets (TRP), 2 Cornets (CNI), 2 Trombones (TRB).
- Percussion:** 2 Timpani (PTI), 2 Percussion (PTII), Col legno batt.
- Strings:** Violins (VI, VII), Viola (Alt), Violoncello (Vcl), and Double Bass (Cb).

The score includes dynamic markings such as *sfz* (sforzando) and *p* (piano). The bottom right corner contains the instruction "Mettez les sordines" (Put on mutes).

F O C F TRP C T

P I
P II
Pno col palm

C misterioso, subito ppp, senza tempo

Fl1 Fl2-3 Ob CL1 CL2-3

Pno

Alternanza irregolare suncet (flageolet te cvartà) din capul rândului, cu baza lui (1-4-1-4) etc

VII
VII
VII
VII
A1
A2

Trp

Cni

Trb

Eroico, cuivré, molto secco

The musical score is for a full orchestra and vocal soloists. It is divided into two main sections: 'Uniti!' and 'Divisi!'.

Uniti! Section:

- Trp:** pppp staccatissimo e poco cuivré
- Cni:** pppp staccatissimo e poco cuivré
- Trb:** pppp staccatissimo e poco cuivré
- Bgos:** pppp staccatissimo e poco cuivré
- Toms:** pppp staccatissimo e poco cuivré
- Perc I:** pppp staccatissimo e poco cuivré
- Perc II:** pppp staccatissimo e poco cuivré

Divisi! Section:

- VI:** sfz
- VII:** sfz
- Alto:** sfz
- Vc-Cb:** sfz
- Pno:** sfz
- VI:** ppp non vibr
- VII:** ppp non vibr
- Alto:** ppp non vibr
- Vc-Cb:** ppp non vibr

The score includes various musical notations such as staccatissimo, poco cuivré, and sfz (sforzando). It also features a 4/4 time signature and a key signature of one sharp (F#).

FL 2

OB1

OB2

CL1

CL2

la

bisbigliando irregolare

bisbigliando irregolare

bisbigliando irregolare

bisbigliando irregolare

bisbigliando irregolare

P I
Celesta
&
Glock

sumlle erd gliss lento col
palme

Pn

tremolo sul piatto e gliss sul timp

ppp

flag gliss al semitono

VII1

2

II

V

II2

A1

A2

flag gliss al semitono

flag gliss al semitono

flag gliss al semitono

flag gliss al semitono

flag gliss al semitono

flag gliss al semitono

legato

legato

legato

legato

legato

ppp

ppp

ppp

ppp

ppp

ppp

sul tasta

ppp

pppp

sul tasta

sul tasta



Sempre accell

FL1 *cresce e accell*

FL2 *cresce e accell*

OBI *cresce e accell*

Ob2 *cresce e accell*

Cl1 *cresce e accell*

Cl2 *cresce e accell*

Fg1 *cresce e accell*

Fg2 *cresce e accell*

V11 *pppp sul tasta*

V12 *pppp sul tasta*

V13 *pppp sul tasta*

VII 1 *pppp sul tasta*

VII 2 *pppp sul tasta*

A1 *pppp sul tasta*

A2 *pppp sul tasta*

4

Libero, lento, senza misura

FL
OB
Cl
Fag

Libero, lento, senza misura

Ti
mp
gliss tremm ped
gliss sulle crd
Pno
Glock
Carill

20"

FL
Ob
Cl
Fag

frull
frull
frull
frull

F 4 4 **F**

Violentemente, mosso

VII
laissez
vibrer
V12
V13
VII 1
VII2
VI 1-2
VCL
CB

308

寸 寸

寸 寸

•

DETACHE e sempre "

[illegible]

J Mosso, deciso, aspro

4 4

unite!

VI VII Alt Vel Cb

frull frull frull frull

First system of musical notation, featuring five staves with various musical notations including notes, rests, and dynamic markings.

Second system of musical notation, featuring five staves with various musical notations including notes, rests, and dynamic markings.

5:4 5:4 5:4 9:8 9:8 7:4 7:4 7:4

col arco batt *ppp* col arco batt *ppp* col arco batt *ppp* col arco batt *ppp* col arco batt *ppp*

, col legn batt, irregolare *sfz pp* , col legn batt, irregolare *sfz pp* , col legn batt, irregolare *sfz pp* , col legn batt, irregolare *sfz pp* , col legn batt, irregolare *sfz pp*

CUIVRE *ppp*

Trp I *poco a poco molto cresc ma sempre*

Trp II *poco a poco molto cresc ma sempre*

TRb I *poco a poco molto cresc ma sempre*

Trb II *poco a poco molto cresc ma sempre*

K

Frenetico

$\text{♩} = 84$

molto cresc Sempre accel

pp

su

pp sul pont

molto cresc Sempre accel

pp sul pont

molto cresc Sempre accel

ppp sul pont

Sempre accel

ppp sul pont

Fl *ppp* senza accenti gliss ambouchure sons éolés frull

Ob *ppp* senza accenti gliss ambouchure frull

Cl *ppp* senza accenti gliss ambouchure frull

Funebre

10" *ppp* lontan con sordina, cuivre

Trp I *ppp* lontan con sordina, cuivre

Trp II *ppp* smorzato 1-3

10" *pp* battements avec voix

10" *pp* battements avec voix

lascia vibrare

gliss tremm ped

I- M II Senza tempo

VI

VII

A

Vc

Cb

N

Libero

15"

Fl
Ob
Cl
Pn
sulle crd
gliss
Timp
gliss tremm ped
I-
II

O

5
4

TpI

TpII

5
4

VII
A
Vc
Cb

Libero

Fl *ppp*

Ob *ppp*

Cl *ppp*

P

Trp1 *pp*

Trp2 *pp*

R

Cni *ppp* *sord?*

Trb *ppp* *sord*

non simultaneo

Trp 1-2 *ppp*

Timp I *pp* *gliss tremm ped*

Perc Pt II *p*

T-t

5 4 Moderato

Pn

sulle crd

gliss

p sul tasta

p sul tasta

p sul tasta

ppp pizz

VIII1

VIII2

A

Cb

Trp

Cui

Trb

staccatiss

pp

pp

Trp I

ppp

pp

pp

I

Tmp

PI

T-t

II

A

Vcl

ppp

ppp

toutes les cordes,
mettez les sourdines!

FL a2

Ob a2 *ppp*

Trp *ppp*

Cni *con sord* *sfzppp* *cuivré*

Trb *con sord* *sfzppp* *cuivré*

divisi

The musical score is written for a brass section. The top part of the page shows the staves for Flute (FL a2), Oboe (Ob a2), and Trumpet (Trp). The bottom part shows the staves for Cornet (Cni) and Trombone (Trb). The score includes various musical notations such as staccato marks, dynamic markings (ppp, sfzppp), and performance instructions like 'con sord' and 'cuivré'. The bottom section shows a 'divisi' instruction for the brass instruments.

Ob
non simultaneo
battements avec voix
p
smorzato

Cl
non simultaneo
bell tremm
ppp
yellow tremm
ppp

Trp I-II
ppp
resp ad lib
con sord
cuivré

P II
piatto sul timp

T

double crd
s/z
ppp-n v sul basta
ppp-n v sul basta

The image shows a page from a musical score, likely for a symphony. The staves are arranged in a standard orchestral layout. The instruments and their parts are as follows:

- Flute (Fl):** The top staff, marked *ppp* *sous cordes*.
- Oboe (Ob):** The second staff, marked *ppp*.
- Clarinet (Cl):** The third staff, marked *ppp*.
- Trumpet 1 (Trp 1):** The fourth staff, marked *ppp*.
- Trumpet 2 (Trp 2):** The fifth staff, marked *ppp*.
- Piano (Pno):** The sixth staff, marked *ppp*.
- Violin (Vc):** The seventh staff, marked *ppp*.
- Cello (Cb):** The eighth staff, marked *ppp*.

The score includes various musical notations such as notes, rests, and dynamic markings like *ppp* (pianissimo) and *gliss* (glissando). There are also markings for *battimenti avec voix* (beats with voice) and *gliss lento* (glissando lento). The page is numbered 102 at the bottom right.

ANAMARIA AYKAM
1993 2005

Molto agitato

"THE ENDLESS"
BURNING (II)

5
4
Tempo primo

Handwritten musical score for a percussion ensemble. The score is divided into two systems, I and II, separated by a double bar line. System I includes staves for various percussion instruments, with notes and rests indicating the rhythm. System II continues the piece, featuring more complex rhythmic patterns and dynamic markings. The score is written on a grid of dashed lines. At the bottom of the page, there is a large, stylized letter 'U' inside a circle, and a small icon of a hand holding a mallet.

piatto sul timp

sulle crd col
pau

Puo

END
Total duration: 16'30"

100% SOLUTION: 10.00%

END



Archi
 IV *mp* *pressione*
 IV *pp* *pressione*

Perc
 kins with superball, crescendo
 (pause)
 (pause)

Bcl
 slapp
 (pause)

Cl 2-3
 T
 10
 6
 2
 10

Fag
 T
 10
 6
 2
 10

Bcl
 T
 10
 6
 2
 10

Trb.
 T
 10
 6
 2
 10

all drums
 3 5
 2 1
 8
 with bow, scratching metal, heavy pressure
ppp

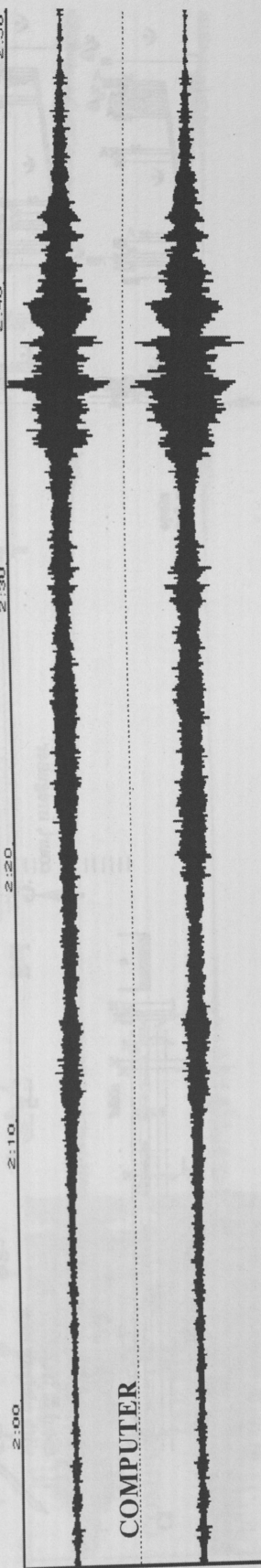
distortions
 slap + voice
 + voice

batt arco-legno spettacoloso

arco circolare, distortion
 arco circolare, distortion

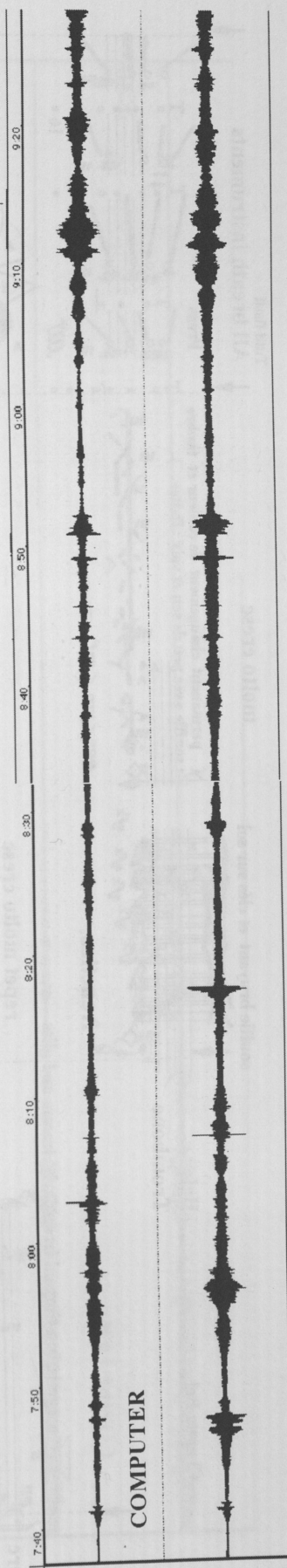
COMPUTER

2:00 2:10 2:20 2:30 2:40 2:50



[illegible]

with bow, lascia vibrare
 Strings on metal plates or cymbals



Tutti flauti
All breath instruments

molto cresc
souffle bruyant et clés sur sol
permanent changement de couleur et timbre
: souffle avec peu de son et voix, flatter.
ppp < mp < mf

frenetico
Cl muta Bel
Bel
Trombone
Perc I
Perc II
cymbal on timpani irregularly, trem and gliss
rullo
timp
repet molto cresc
molto cresc
EXPLOSION
fff

V-ni
V-la
(senza arco)
(senza arco)
(senza arco)
Aroo
(senza arco)
Norm
pp
molto cresc

Vcl
Cb

Poco a poco agitato come prima

9:30 9:40 9:50 10:00 10:10 10:20 10:30 10:40 10:50 11:00 11:10

COMPUTER

eco, buzzing

The musical notation for 'eco, buzzing' consists of a single staff with a treble clef. It begins with a whole note on the middle C (C4), followed by a half note on D4, and then a quarter note on E4. The staff ends with a double bar line. The word 'eco, buzzing' is written below the staff.

ppp

12:30

COMPUTER

END

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	-----

COMPUTER

1000

1000

1000

1000

1000

1000

1000

1000

1000

1000

1000

1000

LEGEND

The proportionality

Most of the scores from this collection present some common scoring principles. Thus, proportionality. As the rhythm is not expressed in a metrical notation, the is not a metrical notation, the length of the durations is derived from the distance between the notes (figured as a horizontal black line if the sound is continuous, or a free space if it's a pause)



The rhythm

This type of notation reiterates a fundamental principle, which however is applied the first time in music: to each number - figure corresponds a musical rhythm. This rhythm is conceived as an individual being, with its aesthetics, ethics, its irreducibility. Thus each number has a corresponding rhythmic group. This is embodied in an unique profile, a particular accent that makes these number-based rhythms - an identifiable unity.

The key of this new rhythmic concept lies in the organic correspondence between the active part - the actual impact - and the passive part - the silence that follows. Together, only, these two parts form the rhythm. Unlike the mechanical conception of the metric rhythm, these relationships between action and détente (pause) is always a living one, to be discovered each time - because always variable depending of the sonic pressure to which it follows as a repose. The "passive" part, the break therefore, will not have a less important value. Its meaning and length will be a consequence of the explicit and implicit direction of this proportion. A rhythm in p, mf, ff, in a particular context will project a different pause. The effect of this variation has a phenomenological explanation.

Thus, to smaller circle corresponds a smaller dynamic than to a very large circle. The distance between the circles indicates the distance between the sound events.

Obviously, at a first step of performance, for example, after a rhythm of "three" - (one-two-three) a silence equal in length would follow. At this first stage - a first degree of "initiation" and freedom - the durations of the events in each rhythmic group may be uniform - the durations of the notes will therefore equal, and also the pause that follows the group.

LÉGENDE

La proportionnalité

La plupart des partitions du recueil présentent quelques principes de notation communs. Ainsi, la proportionnalité: n'étant pas une notation métrique, la longueur des durées est déduite de la distance entre les notes (figurée avec une ligne noire horizontale si le son est tenu, ou avec un espace libre s'il s'agit d'une pause)



Le rythme:

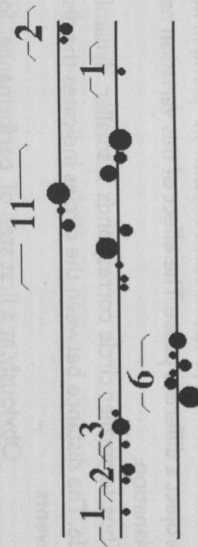
Ce type de notation réitère un principe fondamental, qui toutefois est appliqué la première fois en musique: A chaque nombre - chiffre correspond sur le plan musical un rythme. Ce rythme est conçu comme un être particulier, avec son esthétique, son éthique, son irréductibilité. Donc chaque nombre a un correspondant dans un groupe de sons-rythmes. Cela se concrétise dans un profil unique, un accent particulier qui fait de ces rythmes basés sur les nombres - une unité identifiable.

L'essentiel de ce nouveau concept rythmique réside en la correspondance organique entre la partie active - l'impact proprement dit - et la partie passive - la pause qui en suit. C'est ensemble, seulement, que ces deux parties forment le rythme. Contrairement à la vision mécanique du rythme métrique, cette relation entre action et détente (pause) est toujours vivante, toujours à découvrir - car variable en fonction de la tension sonore à laquelle elle suit comme une "décharge". La partie "passive", la pause donc, n'aura pas de valeur moins importante. Sa signification, sa dimension, ne se manifestera pas qu'en raison de la direction explicite et implicite de cette proportion. Un rythme en p, mf, ff, dans un contexte particulier projetera une pause différente. L'effet de cette variation a une explication phénoménologique.

Ainsi, un cercle plus petit correspond ainsi à une dynamique moindre qu'un cercle très grand. La distance entre les cercles révèle de la distance entre les événements sonores.

Evidemment, un premier stade d'interprétation serait de concevoir, par exemple, après un rythme de "trois" - un-dex-trois- une pause égale en temps avec la durée de l'action. Aussi, dans ce premier stade - ou ce premier degré d'"initiation" et de liberté - les durées des événements dans chaque groupe peuvent être uniformes - les durées des notes seront donc égales, et également la pause qui suivra au groupe.

On the contrary, an ideal performance will consider groups of the number-rhythms as free, with irregular accents, with an unique outline. The pause that follows must disclose its value, being "experienced" "lived" by the performer; rather than "reckoned".

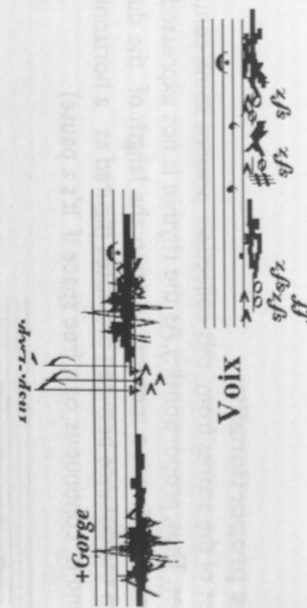


The figuration of the timbre changing

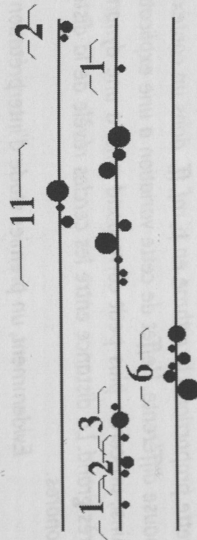
In a transformational music, thus based on the continuous transformation of every parameter of the sound, timbre, although a transitory phenomenon, operates in an essential way, being a key element in the structure of the musical work. Its changes and values are specified both verbally (descriptively), or suggested by various graphics, or, just as frequently, guided through technical indications in order to produce the sounds to be performed in the score.



or



Par contre, dans l'interprétation idéale, les groupes de rythmes-nombres sont libres à l'intérieur, avec des accents irréguliers, avec une conformation unique. La pause qui les suit doit dévoiler sa valeur en étant "vécue" par l'interprète, plutôt que "comptée".

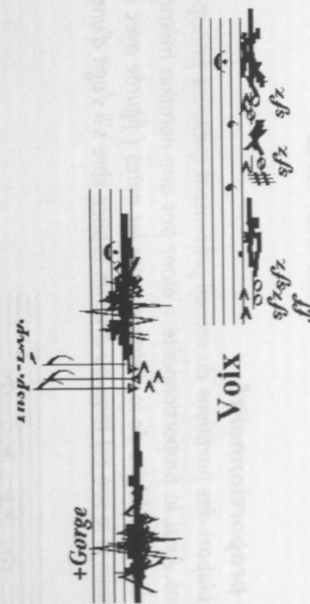


La figuration des changements de timbre.

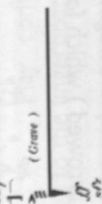
Dans une musique transformationnelle, basée donc sur la transformation continue de tous les paramètres du son, le timbre, quoi que phénomène transitoire opère d'une manière essentielle, étant un élément primordial dans la structure de l'oeuvre musicale. Ses changements et valeurs sont spécifiés de manière à la fois verbale (descriptives), ou suggérés par de divers graphismes, ou, tout aussi souvent, des indications concrètes pour la production du son sont fournis par la partition.



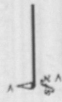
no



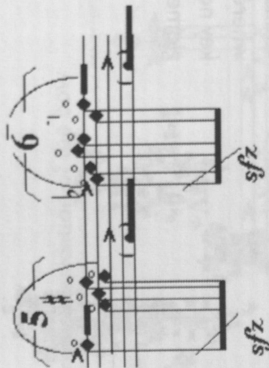
Very low sound, eventually under the register of the instrument, obtained either by the detuning of the string or by playing pedal sounds (brass instruments)



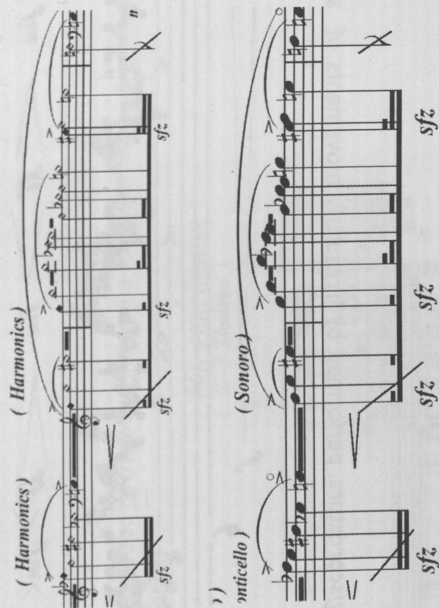
Very high sound, above the familiar ambitus of the instrument.



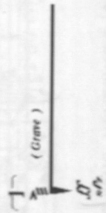
Natural harmonics to be obtained by the movement of the bow near the bridge, in different positions.



This technics is utilised in various Dumitrescu's works for strings, particularly in the serie of works "Mouvementur" where natural harmonics and half-natural harmonics are employed in alternation with open strings. Those half-natural harmonics are obtained by lightly touching the strings with the left hand (as for flageolet tones, playing in various rhythms and positions, and simultaneously using the bow with a very light pressure (flautando. Could be scored in various ways:



Son grave, éventuellement au dessous de l'ambitus de l'instrument, obtenu soit par le désaccordage (instruments à cordes) soit par des sons pédalles, pour les cuivres

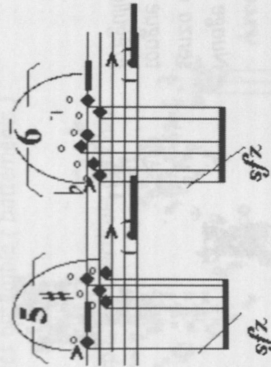


Son très aigu, au dessus de l'ambitus familier de l'instrument.

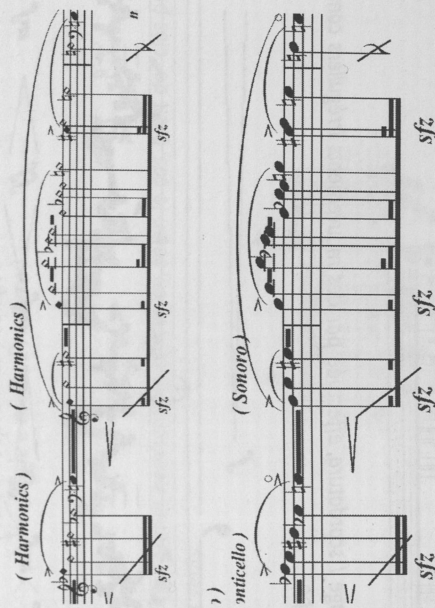


Harmoniques naturels obtenus par le mouvement de l'archet proche du chevalet

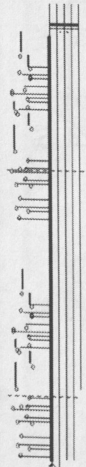
C'est une technique qui se retrouve à la base de nombreuses oeuvres de Dumitrescu, particulièrement la série des oeuvres "Mouvementur et Sumus", où des harmoniques moitié-naturels sont obtenus en effleurant la corde avec la main gauche, tout en jouant des rythmes divers, en même temps avec un archet flautando, dans des diverses positions vis-à-vis du chevalet.



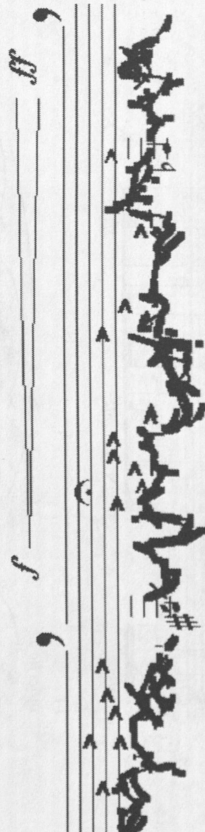
Notation possible:



or



Detuning/scordatura, performed by irregularly movements of shape and speed.



$mf < ff > mf < ff > mf < ff > mf$

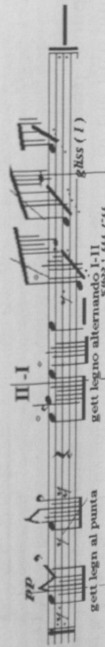
Cloud of sounds and noises. Global effect where pizzicato, senza arco, battuta col legno, key noises, slap tongues are combined in a conglomerate of tiny irregular events.



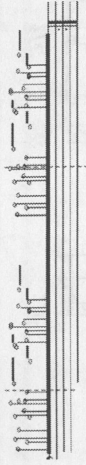
White sound, directly on the bridge (for the strings). Only the noises of the hair of the bow on the wood. Or, for the winds, only the breath noise.



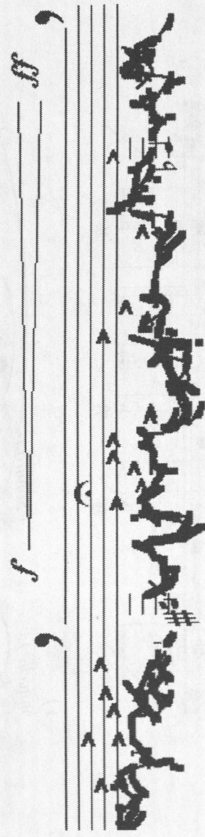
Repeat freely the fragment between the braces for the length of the black line (or arrowed) which follows .The fragment to be repeated can be also inside a rectangle



ou



Désaccordage / scordatura, effectuée par des mouvements irréguliers comme dessein et tempo.



$mf < ff > mf < ff > mf < ff > mf$

Nuage de sons et bruits, effet global avec pizzicato, senza arco, battuta col legno, bruit de clés, slap tongue sans son, conglomérat de petits événements irréguliers et ponctuels



Son blanc, directement sur le chevalet (pour les cordes). Pour les vents, souffle sans son. Pour les cordes, uniquement le son des crins sur le bois du chevalet.



Répétez librement le fragment entre les signes de répétition sur toute la longueur de la ligne horizontale (ou de la ligne à flèche) Le fragment à répéter peut aussi se trouver à l'intérieur d'un rectangle



SP → ST
ST → SP

Play continuously changing the position of the bow from the bridge to the fingerboard and back

Distorsion: sound and noise, generated either by a heavy pressure of the bow (combined with a slow speed) or by different beatings between two close pitches played together

Vertical trepidation of the bow

Arco

Arco

Arco

Gliss

p (Arco Trepidando, sempre Verticale e molto Premere)

Sound of the wood of the bow hitting the strings or, as appropriate, key noise (for the winds)

(Only PERCUSSION)
(2-3 Timbres)

Arco

Arco

Arco

Gliss

SP → ST
ST → SP

jouez la note ou le fragment en bougeant continuellement l'archet près du chevalet vers la touche et depuis la touche vers le chevalet

Distorsion (son et bruit) générée soit par la grande pression de l'archet (en même temps avec une petite vitesse) soit par les battements créés entre deux sons de hauteur très rapprochée, joués ensemble (battements)

Trepidation verticale d'archet

Arco

Arco

Arco

Gliss

p (Arco Trepidando, sempre Verticale e molto Premere)

Son du bois de l'archet heurtant les cordes ou, selon le cas, bruit de clés pour les instruments à vents

Arco

Arco

Arco

Gliss

ANA-MARIA AVRAM

AFTERWORD

There is a common misconception – almost omnipresent in the domain of contemporary academic music – that there is a complete and reciprocal match between a written score and its sounding equivalent. This goes to show how far today's culture is alienated from the living phenomenon of music and its practice!

What you discover, when you actually make music, is that you can find everything in the score except the music itself. Mahler, of course, had already said this. The ubiquitously accepted idea is that the score – with its one-to-one correspondence to the music – is the only thing that authentically reflects the complexity of a work: the more complex a score is visually, the more complex is the music. This may be true sometimes, but the opposite is often the case. The dull simplicity on the page of certain musical marvels – Beethoven quartets and symphonies, amongst others – demonstrates that you cannot tell from just the appearance of the score, without going through the text musically, whether this is a work of genius or an exercise in classical style, as in hundreds of composers of the period. This elision between the elaborated character of music and its graphic expression comes from the exclusively European assumption that the music IS the score.

In reality, you realise that, outside the confines of European music, there are musics that are highly complex but which it is impossible to write down in notation. Whether we are speaking of cultures that are familiar with notation or not, we discover that the great majority of the world's musics – of the musics in the world – are not written down, and lack therefore a graphic counterpart, this parallel structure that we now realise – what a dreadful admission – is all too often not indispensable. So the fact of not being written down does not somehow make these musics less complex, neither does it make them in some way 'not compositions'. Whether we are dealing with traditional folk musics or

ÉPILOGUE

De nos jours, on fait souvent cette confusion, presque généralisée dans les milieux de la musique contemporaine et académique: On pense – à tort – qu'entre la partition et son équivalent sonore il y aurait une correspondance absolue, biunivoque. Cela démontre auquel point cette culture s'éloigne, aujourd'hui du phénomène vivant de la musique et de sa pratique. Car ce que l'on découvre en pratiquant la musique est le fait que dans une partition on peut éventuellement tout retrouver, excepté la musique elle-même. Mahler l'avait déjà dit.

L'idée omniprésente et acceptée serait donc que la partition – biunivoque en rapport avec la musique – refléterait à elle seule la complexité d'une oeuvre: autant une partition est complexe pour la vue, dans la même mesure la musique l'est elle aussi. Cela est parfois vrai. Pas toujours. Le cas contraire est souvent observable: la simplicité ennuyeuse de certaines merveilles musicales – quatuors de Beethoven, symphonies, entre autres ... On ne pourrait déceler, d'après la configuration visuelle de ces partitions, sans parcourir musicalement le texte, s'il s'agit d'une oeuvre de génie ou d'un simple exercice du style classique, comme chez des centaines de compositeurs de l'époque. Cette confusion entre le caractère élaboré, complexe de la musique et son expression graphique, vient donc du préjugé purement Européen que la musique EST la partition.

En fait, on constate qu'en dehors des limites de la musique européenne, il existe des musiques hautement complexes mais néanmoins innotables. Pas notées car innotables. Qu'il s'agisse de cultures musicales qui connaissent la notation – ou pas – on constate que la plus grande partie des musiques du monde – des musiques dans le monde – ne sont pas notées, n'étant donc pas doublées d'une expression graphique – phénomène parallèle et qui se révèle – horrible dictu! – trop souvent non indispensable. Donc, le fait de ne pas être écrites ne rend pas ces musiques moins complexes; ni, pour autant, moins des "compositions".

Qu'il s'agisse de musiques traditionnelles folkloriques ou de musiques classiques – le fait

with classical musics, the fact of not being written down deprives them of no element of virtuosity whatsoever. The opposite in fact.

Listen, for example, to a very famous classical work for shakuhachi, a real reference point, 'Coshi', which has never been written down. It's the direct expression of the Zen spirit. You will find hundreds of different interpretations of it, always recognisable within the multiplicity of its avatars, as many and as diverse as those of a Beethoven sonata.

What, then, is a composition, and what is its relation to notation? What makes a musical composition a work and distinguishes it from an improvisation?

It's clearly the fact that a composition – a work – finds, in each iteration or performance, a sound configuration that makes it recognisable, even if there are always variable factors to varying degrees.

These variable factors include transitory phenomena of which timbre is an example.

Of course there is also the 'open work', a music that is written down but which allows many different constructions and pathways. Although correctly written, the open work tends – and even aims to – not be recognisable as identical at each hearing. Nevertheless this is not improvisation, but the choice of one pathway out of several, or many, or an infinite number of pathways that the composer has considered immediately possible and legitimate for the interpreter – who does not, incidentally, thereby become co-author of the work.

Another category of open works are the experimental and conceptual 'graphic scores', where real drawings are translated into sound, following principles that are more or less clear and stable, and in which the horizontal dimension is generally associated with sonorous time, and the vertical dimension with pitch. As for how the other parameters are to be read, that can be harder to explain.

Why and how far should the music resulting from these graphic scores bear the signature of the graphic artist as composer is a moot point.

From my own point of view, I think that music today has a real need for an intrinsic freedom and creativity to be assumed by the interpreter: joy, pleasure, playfulness – feelings so

de n'être pas notés ne leur ôte rien de leur virtuosité. Même au contraire.

Écoutez par exemple une oeuvre classique, très célèbre, pour shakuhachi – une vraie référence: "Coshi", qui n'a jamais été écrite. C'est l'expression-même de l'esprit Zen. Vous la retrouverez dans des centaines d'interprétations, toujours reconnaissable sous ses multiples avatars – tout aussi multiples et diverses que ceux d'une sonate de Beethoven.

C'est quoi alors une composition et quel est son rapport avec la notation? Qu'est-ce qui fait une composition musicale une oeuvre, différente d'une improvisation? C'est évidemment le fait qu'une composition – une oeuvre – retrouve chaque fois qu'elle est itérée – interprétée/exécutée – une configuration sonore qui la rend identifiable, même si toujours avec des variations plus ou moins importantes. Des variations qui résident dans des phénomènes transitoires – comme le timbre – mais pas seulement.

En même temps, il y a aussi l'oeuvre ouverte, une musique notée mais qui permet de nombreuses herméneutiques et des itinéraires différents. Bien que dûment écrite l'oeuvre ouverte tend – et c'est même son but – à ne plus être reconnaissable comme identique à chaque audition. Néanmoins, il ne s'agit pas là d'une improvisation, mais du choix d'un itinéraire parmi plusieurs/une multitude/une infinité d'itinéraires que le compositeur a considéré d'emblée légitimement envisageables et éligibles par l'interprète – qui, lui, ne devient pas pour autant un quo-auteur de l'oeuvre.

Une autre catégorie d'oeuvres ouvertes sont les partitions graphiques expérimentales et conceptuelles, où de vrais desseins sont interprétés dans leur équivalence sonore, d'après des principes plus ou moins clairs et plus ou moins variables, et où en général la dimension horizontale est associée au temps sonore, tandis que la verticale exprimerait les hauteurs. Quant aux autres paramètres... ça devient d'autant plus compliqué à les exprimer.

Pourquoi et en quelle mesure la musique résultant de ces graphismes devrait porter le nom du graphicien en tant que compositeur? Difficile à dire...

De mon côté, je pense que la musique d'aujourd'hui a vraiment besoin d'une liberté et créativité intrinsèque, assumée par l'interprète, d'une joie, d'un plaisir, d'un enjouement, des choses qui manquent beaucoup dans une musique combinatoire – qui fut la réalité mainstream de la musique occidentale de la deuxième moitié du XX siècle, et qui se prolonge au delà. Une réalité contraignante, artificielle, aussi quant à la partition, par la multitude des détails trop

lacking in the combinatory music that was the mainstream of Western music in the second half of the twentieth century and beyond - a restrictive and artificial reality, partly caused by the excessive and ineffectual over-precision of a multitude of details in the graphic expression of this music.

I have literally seen, and this is not so rare, established composers, who, when they heard their music played by an orchestra, found themselves completely disorientated and reduced to silence. It was clear that, once having completed the score, the sound of the music no longer interested them. The music was in fact over for them at the moment when they wrote the last sign, when in truth the real adventure had not even begun. And there are others just as inane who engage in sterile and endless discussions with conductors or with musicians on details that are absolutely insignificant, without understanding the real catastrophe of their music - which has nothing to do with obsessively amended details. You start to feel that these hollow and dogmatic attitudes are just no longer acceptable, either for musicians, or for listeners. What to understand, then, and how to orientate oneself in this mass of contradictory if not irreconcilable facts? The examples that I've just given are not there to be polemical, but to show the complexity of the reality which the composer must confront to be able to make a really new music.

What is the boundary of the work and what are the boundaries of interpretation? - this is a complex question that does not suggest a single complete answer.

My starting point, then, is that it is difficult to recognise the production of music, and I include the classical European tradition here, as uniquely constituted by assemblages of abstract symbols. Far from it! Certainly there is very precise and formalised quantification available for certain variables, such as pitch and duration.

On the one hand these are the only variables that are quantifiable in practice; and on the other, they are those chosen for top position in the hierarchy of variables in Western and Cartesian culture. But notice, already, that the notation of durations is based on proportions and fractions, referring to the relations between durations, and not to a definite quantity. We have to

precisés - souvent d'une manière si peu efficace ! - dans l'expression graphique contemporaine. Je pense aussi que bien des excès ainsi que l'inefficacité que l'on retrouve dans une foule de partitions contemporaines, pour ne pas dire une foule de pures aberrations, vient du manque de pratique musicale des compositeurs qui les écrivent. Ce sont des êtres que ne jouent pas un instrument, ne conduisent pas un ensemble, qui n'ont jamais - ou sinon très peu et très mal - pratiqué la musique « sur le vif ». Qui ont seulement griffonné des partitions sur un bout de papier... et même moins encore, depuis que les ordinateurs se chargent du « traitement de texte » musical...

A vrai dire j'en ai vu - et pas rarement - même des compositeurs remarquables qui, en écoutant leur musique devant un orchestre, par exemple, se trouvaient complètement désorientés. Ils n'étaient pas capables de dire un mot. Car évidemment, après avoir réalisé la partition, le côté sonore ne les intéressait plus vraiment. La musique finissait pour eux avec le signe écrit alors que sa véritable aventure ne venait même pas de commencer! Il y en a d'autres - tout aussi niais - qui s'engageaient dans des discussions stériles et infinies avec les chefs d'orchestre ou les exécutants sur des détails absolument sans aucune signification, sans réaliser la catastrophe de leur musique - qui se trouvait complètement ailleurs que dans les détails amendés ! On voit d'ailleurs que ces attitudes à la fois dogmatiques et creuses ne sont plus acceptables ni pour les musiciens, ni pour le public.

Que comprendre donc et comment s'orienter dans cette multitude de faits apparemment contradictoires sinon irréconciliables ? Les exemples que je vient de donner n'ont pas nécessairement un sens polémique en soi, mais tachent de révéler la complexité de la réalité que le compositeur doit affronter pour pouvoir réaliser une musique vraiment neuve. Quelle est la limite de l'oeuvre, quelles sont les limites de l'interprétation - voici un sujet complexe qui n'a pas une seule réponse.

Pour commencer j'énoncerais le fait que, déjà, il est difficile de considérer toute écriture musicale, celle de la grande tradition européenne elle aussi, comme constituée uniquement par des symboles abstraits. Loin de là! Il y a certes, une quantification très précise, très formalisée de certains paramètres, voir de la hauteur et la durée. D'un côté parce qu'ils sont les seuls réellement quantifiables, et ensuite parce que leur hiérarchie vis-à-vis des autres est très nette dans cette culture occidentale et cartésienne. Voir que déjà la notation des durées en est une des rapports/fractions se référant uniquement à la relation entre les durées mais non pas à une quantité définie.

wait for the techniques of recording on tape to find musical durations expressed in terms of minutes and seconds. For the other variables, everything is vague. In fact, timbres, attacks and volumes are denoted by signs that are way beyond vague - signs that either refer to the name of an instrument, or attempt some metaphorical indication. No precision here, in fact everything seems to draw on a tradition that is direct and oral.

In all written music there are some parameters that are more precise and others that are more free. The score - any score - is in a state of compromise, either in one direction or the other, between an image symbolising the music it denotes, and a set of indications that allow the interpreter to play it. This makes it harder to establish a predictive correspondence between what is written and the sounding result. We are torn between an image of the sound, as a predictive or approximate graphic figure, and notated instructions for actualising it.

New music, which uses ways of playing not yet standardised, and labels (hilariously enough) partial sounds and other techniques as 'extended', lacks even a semblance of agreement on notation. And this applies even for techniques that, given their precision and widespread use, we could expect composers to have agreed on by now.

So I return to this point: when it comes to a music in which all the parameters of sound are both unified into a whole, and also in permanent motion, a music that is in principle transformational, how can one be satisfied with the quantified notation of discrete pitches and durations? It is impossible, moreover, to represent the evolution in time of all the parameters of sound in a precise and quantifiable way. Even if this were theoretically imaginable, it would be impossible in practice: it would exceed the cognitive capacities of any interpreter, given the quantity of instructions and details required to produce a single second of music.

So we still have basic questions for which we need answers. What is composition, and what kind of future is there for this art that still lacks a technique of notation? For a work to be accepted as such, as a composition and as a work, some of it at least, I repeat, needs to be recognisable as the same each time it is played.

Il faudra attendre les manipulations de la bande magnétique pour retrouver ces spécifications - en minutes et secondes - des durées musicales. Pour le reste, tout est vague: les timbres, les articulations, les intensités sont définis soit par des signes plus que vagues, soit par le nom de l'instrument, soit par des indications tout à fait métaphoriques. Rien de précis là-dessus. Tout se rapporte à une tradition directe et ... orale.

Dans toute musique écrite il y a certains paramètres plus précis et d'autres plus libres. La partition - n'importe quelle partition, se trouve dans un compromis - plutôt dans un sens ou plutôt dans l'autre - entre l'image correspondante de la musique qu'elle figure et un set d'indications qui puisse permettre à l'interprète d'arriver à la réitérer. Dans ce cas il est plus difficile d'établir directement une correspondance appréhensive entre ce qui est écrit et le résultat sonore. Donc, soit l'image sonore comme appréhension/approximation/figuration graphique, soit des indications pour arriver à itérer cette image.

Pour la musique nouvelle, qui utilise de modes de jeu pas encore homologués, des sons partiels, et d'autres techniques dénommées assez hilarialement "avancées", il n'y a déjà plus de consensus quand à la notation. Cela même pour des choses qui, vu leur précision et leur utilisation à large échelle, auraient pu mettre les compositeurs d'accord d'ores et déjà.

Je reviens donc - lorsqu'il s'agit d'une musique où tous les paramètres du son se trouvent unifiés dans un tout et en permanente mouvance, une musique transformationnelle par principe, comment peut-on rester seulement dans la notation quantifiée des hauteurs (discrètes) et des durées?

D'autre part il est impossible de figurer l'évolution dans le temps de tous les paramètres du son d'une manière précise et quantifiable. Même si théoriquement imaginable, cela est pratiquement impossible car ça dépasseraient psychologiquement les possibilités de n'importe quel interprète, vu la quantité d'instructions et de détails demandées pour produire une seule seconde de musique!

Il y a donc toujours des problèmes essentiels qui se posent et à qui il faut répondre: C'est quoi donc la composition et quel est l'avenir de cet art (pour le quel on a encore besoin d'une notation)?

Pour que l'on la reconnaisse comme telle, comme une composition et comme une oeuvre il faut, je le répète, qu'au moins un certain pourcentage de l'"oeuvre" soit reconnaissable comme identique lorsque l'on la réitère. Car dans tout phénomène se passant dans le temps il y a un côté stable et un côté transitoire. Dans la musique

For in every phenomenon occurring in time there is an element of stability and an element of transitoriness. In Western classical music there was always an attempt to minimise the percentage of the transitory, which was both difficult to write down in practice, and easy to marginalise conceptually. So the first things eliminated were phenomena that are transitory by definition - multiphonics, beating sounds, harmonics, micro-intervals, broken sounds - called 'suono roto' in Italian, and related phenomena for the woodwinds. But also the equivalent sounds in the strings, obtained by use of techniques that I like to call 'diagonal'. These sounds were systematically rejected by classical music because they were transitory phenomena, never repeatable in an absolutely identical way. Furthermore, because European classical culture did not focus on exploitation of the timbral parameter, these phenomena were perceived not only as unusable within the dominant musical language, but also as awkward and undesirable.

So today, as far as I am concerned, we need to reinvent the whole graphic/notational dimension: this is necessary and a priority. It follows from the fact that the music that I make bases itself primarily on these unstable transitory phenomena, that what I am looking for is precisely, on the one hand, to have this music repeatable identically enough to be recognised as such, and on the other hand, to use notation to build a form starting from these transitory phenomena and expressing them graphically in a way that an interpreter can understand. I try to assume completely the quality of transitoriness, and to fix the imponderable phenomena such as the harmonics and multiphonics that I use systematically in a coherent musical universe: my universe.

So what happens in my music as regards musical construction? How do I build?

I do it by distancing myself from the kind of musical thinking that is combinatorial and structuralist, and going towards a transformational kind of thinking. If actual spectral material cannot be tamed by structuralist methods, it can certainly be used in a transformational musical discourse, because it refers to realities that are themselves transformational. Moreover, in the real world, we inhabit a purely transformational reality in which paradigms change continuously, so how can we stay stuck in a spiritual reality valid for the seventeenth century? So, of course,

"classique" de l'Occident on a toujours essayé de minimiser le pourcentage du transitoire, que l'on ne savait pas comment noter et que l'on refusait d'emblée, conceptuellement. Les premiers choses que l'on a éliminés ont été donc les multisons, les battements, etc... Phénomènes par définition transitoires. Des sons multiphoniques, des battements, de sons harmoniques, des micro-intervalles, de sons brisés - comme on le dit en italien « suono roto » et autres phénomènes de la sorte, pour les instruments à vents. Mais aussi des sons quasiment similaires pour les instruments à cordes, obtenus par moyen des techniques que j'aime à dénommer « diagonales ». Ces sons ont été systématiquement rejetés par la musique classique car il s'agissait de phénomènes transitoires, jamais répétables d'une manière absolument identique. Ensuite, comme la culture européenne « classique » ne s'est pas centrée sur l'exploitation du paramètre du timbre, ces choses là n'étaient pas, pour un certain langage musical, seulement inutiles mais aussi encombrantes, indésirables !

Pour moi, Il faut donc, aujourd'hui, tout réinventer dans la dimension graphique. C'était nécessaire et obligatoire. Les problèmes qui surviennent lorsque l'on s'apprête à les employer systématiquement ne sont pas négligeables. Techniques différentes de construction des instruments, notations différentes de doigtés, et, avant tout, la noble, la merveilleuse précarité de ces sons, - essentiellement transitoires. Et l'acoustique, en plus, qui joue aussi, énormément, autant sur l'émission de ces effets sonores que sur leur perception, leur combinaison...

Lorsque la musique que je fait se base primordialement sur ces faits transitoires, justement, ce que je recherche c'est, d'un côté, de pouvoir réitérer la musique basée sur ces phénomènes-là, assez identique chaque fois pour que l'on la reconnaisse comme telle, et c'est l'enjeu de la partition elle aussi. Bâtir une forme à partir de ces phénomènes transitoires et l'exprimer graphiquement, intelligiblement pour l'interprete. J'essaye d'assumer complètement cette qualité transitoire et de fixer des phénomènes impondérables tels que les sons harmoniques, les multisons, que j'utilise de manière systématique dans un univers musical cohérent. Mon univers. Et que se passe-t-il dans ma musique, alors, avec la construction musicale? Comment construire donc? En m'éloignant de la pensée musicale combinatoire, structuraliste, vers une pensée musicale transformationnelle. Si le matériau concrètement spectral ne peut être apprivoisé par des moyens structuralistes, il peut certainement être exploité dans un discours musical transformationnel, car il se réfère à des réalités elles-mêmes transformationnelles.

D'ailleurs, dans ce monde, on vit aussi dans

I try, by all the means offered by writing - including by various graphic approaches (which are a 'poetic' approximation, if you like, to the sounds I am asking from the interpreter) - to render coherent and repeatable as far as possible, a sound phenomenon that I have previously imagined.

At this point I draw briefly on my personal experience as a composer and writer of scores. Usually, the 'letter' of the score represents for me above all the purely material side of the problem to be resolved. My scores demand an enormous contribution on the part of the interpreter. What kind of contribution? An enormous control over the sound; an absolutely precise gradation, but, all the same, dynamic, alive and psychologically controllable; rigour and spontaneity; changes of colour; changes in the process by which the sound is produced. All this, precisely notated, would solicit the musician to the maximum. Does in fact solicit her. But what is really demanded is clear vision and self-control; openness, control at every moment; total loss of control at certain moments.

It is more than difficult, if not impossible, to obtain all this at the same time. The ideal interpreter would have to be at least a genius, if not superhuman. You cannot get this through precisely notated details, but, paradoxically, it becomes VERY possible by appealing to the intuition of the musician and, using models of how things should sound, in combination with an adequate method, getting them into the state of mind to do what is required. This is the main reason why this position that I represent in music, and also in notation, is seen as a radical innovation.

The notation which I have managed to use, and which I have adapted step by step, and which I am still adapting, constantly in continuous practice, and which manages to be perceived each time as 'new' (and this is with musicians very different with regard to musical culture, experience, etc.) - this notation has demonstrated its value if I may say so. It works, I realise, every time. In other words, the musician fairly quickly gets a grip on what is being asked for and manages to integrate themselves into the universe of the piece. For what I ask for from her, in fact, refers as much to exactitude and precision as to truth. Exactitude and truth are two complementary things that only together can clarify and integrate the work. Thus even completely illiterate

une réalité spirituelle valable pour le 17^e siècle ? Alors, bien sur, je tente par tous les moyens offerts par l'écriture y compris par de diverses solutions graphiques (qui sont une approximation « poétique », si vous voulez, des sons que j'exige chez l'interprète) - de rendre cohérent et répétable - autant que possible, un phénomène sonore que j'ai imaginé préalablement.

Je vais me référer encore dans quelques lignes à mon expérience personnelle de compositeur, de créateur de partitions, donc - implicitement. D'habitude la "lettre" de la partition représente pour moi surtout le côté purement matériel du problème à résoudre. Mes partitions supposent une énorme contribution de la part de l'interprète. Quel genre d'apport ? Un énorme contrôle de la sonorité. Une gradation absolument précise mais toutefois dynamique, vivante, psychologiquement contrôlable. Rigueur et spontanéité. Des transformations de couleurs, des transformations de processus d'émission sonore. En tout cas, tout ceci, si précisément notées, solliciterait le musicien au maximum. Le sollicite, d'ailleurs ! Mais en fait, ce qui lui est sollicité c'est sa claire-vision, la maîtrise de soi-même, son ouverture, le contrôle à chaque moment, le déchaînement total dans certains moments. Il est plus que difficile, sinon impossible d'obtenir tout cela à la fois. L'interprète idéal devrait être au moins un génie sinon un surhomme. Tout cela n'est pas possible à être obtenu dans des détails précisément notés, mais, paradoxalement TRES possible de réaliser lorsque l'on fait appel à l'intuition du musicien, et lorsque, par des modèles sonores et une méthode adéquate on le met en état de faire, tout simplement, ces choses. C'est pour cela donc que cette position, que je représente en musique et aussi dans la notation, est perçue comme un changement radical et novateur.

La notation que je suis arrivée à utiliser et que j'ai adaptée au fur et à mesure, et qui s'adapte encore, perpétuellement, dans une pratique continue, qui réussit à être perçue chaque fois comme « nouvelle » (et cela avec des musiciens très différents comme culture musicale, expérience, etc) - cette notation donc a démontré son efficacité si je peux m'exprimer ainsi. Car chaque fois, je le constate, elle fonctionne. C'est-à-dire le musicien a, plus ou moins vite, l'appréhension de ce que l'on lui demande et réussit à s'intégrer dans l'univers de l'oeuvre.

Car ce que je lui demande, en fait, se réfère autant à l'exactitude et à la précision, qu'à la vérité. Exactitude et vérité sont deux choses complémentaires qui seulement ensemble peuvent clarifier et unifier l'oeuvre. Ainsi, même des artistes complètement illettrés (du point de vue classique, évidemment), qui ne jouent jamais d'après les notes arrivent à lire à

artists (from the classical point of view, obviously) unused to reading music, succeed in reading, understanding and actualising the music contained in these scores. This is not because the parts are vague, for they are in fact sufficiently precise for most of the imagined details (which are, as I have said, very numerous) to be inscribed in them, but because, as a performing musician, I have imagined, and developed over years and with long experience, the most functional way to express myself in a written score.

Each music that I realise therefore finds its own graphic expression, using several ways of conceiving a score, and various degrees of graphic elaboration, combined with different degrees and ways of graphically defining the sound detail. In general, my effort is concentrated on reducing everything towards a coherence, to generalise the graphic vocabulary in line with the new musical syntax that I am proposing. Certain scores destined for orchestras, for example, contain the maximum quantity of detail possible to follow. The music that results should contain the actualisation of all the indications specified in the score. This is the ideal, but it is what I reach for when I write for large ensembles or orchestras, when musicians are trained uniquely in nominalist music (where there is no transcendent sound reality).

But I also write scores of an other kind, which I would call 'quick' scores, that are more like schemas for the structure and evolution of the material in play. This material is known beforehand by the players. For these scores to work, it is necessary for their interpreters to be already trained in the details of this music, its style, the playing techniques they need to use, the rhythmic patterns, and the developmental principles. All of this must have been previously worked on by the group. Otherwise, this kind of notation does not work. It has the advantage that, with artists who already know the details, a score comes together faster and more efficiently. But this is nothing to do with improvisation. You realise, each time such a score is played, and even with different artists, that the results converge to a sometimes astonishing degree – which is nothing like what happens with improvisation. Such writing allows us to acquire a sense of freshness, of spontaneity, and of an apparent freedom that may make it seem like an improvisation, even if this is just an appearance. For it to be actual improvisation, the musicians would have to interact without even a schematic and minimal

comprendre et appliquer la musique d'après cette écriture. Non pas parce que ces partitions sont vagues, car elles sont quand même suffisamment précises pour que la majeure partie des détails imaginés (et qui sont, comme je le disais, très nombreux) s'y retrouvent. Mais, parce que, en tant que praticien de la musique, j'ai imaginé, et adapté, au long des années et après une très grande expérience, la manière la plus fonctionnelle pour réussir à m'exprimer par la partition, par l'écriture.

Chaque musique retrouve donc sa propre expression graphique. Plusieurs façon de concevoir une partition et de divers degrés d'élaboration graphique, divers degrés et manières de déterminer graphiquement les détails sonores. En général, mon effort se concentre pour réduire (dans un sens phénoménologique), de généraliser le vocabulaire graphique conformément à la nouvelle syntaxe musicale que je propose. Certaines partitions qui s'adressent aux orchestres, par exemple, comprennent le plus grand taux de détails possible à être suivis. La musique qui résulterait devrait contenir la concrétisation de toutes les indications spécifiées dans une partitions. C'est un cas plutôt utopique, néanmoins je tâche à l'atteindre lorsque j'écris pour de grands ensembles, ou des orchestres, pour des musiciens entraînés uniquement dans une musique nominaliste. (où il n'y a pas de réalité transcendante du son).

Mais je réalise aussi des partitions d'un autre genre, que j'appellerais des partitions « rapides » et qui sont plutôt des schémas des structures et des évolutions du matériel employé. Matériel a priori connu par les destinataires. Pour qu'elles fonctionnent, il faut que les interprètes à qui elles s'adressent soient déjà entraînés sur les détails de cette musique : son style, les modes de jeu qu'ils doivent employer, les patterns rythmiques, les principes d'évolution... toutes étant des choses antérieurement travaillées dans l'ensemble. Autrement, ce genre de notation n'est pas utilisable. Il a l'avantage que, avec des artistes déjà connaisseurs de ces détails, une partition de ce genre se monte plus rapidement et plus efficacement.

Mais il ne s'agit pourtant pas du tout d'une improvisation. On constate, chaque fois qu'une telle partition est créée et même avec des artistes différents, une coïncidence des résultats à un degré qui peut paraître étrange pour quelqu'un non averti.

Rien de la sorte quand à l'improvisation. Une telle écriture, par contre, permet de récupérer un sens de fraîcheur, de spontanéité, d'apparence de liberté qui la fait ressembler à une improvisation, mais il s'agit seulement d'une apparence.

score, drawing directly and exclusively on their own sound proposals - even if, here too, there is a demand for a style, that is, certain things are not allowed, there are rules for generating material, etc.

The difference in attitude is radical.

In my music I try to assume completely the transitory quality of the spectral phenomena that I use, in a systematic way, and in a coherent musical universe. This is the essence of the difference, I think, between my kind of spectralism and the old kind. There are two possible choices: the use of a model that reproduces the spectral structure of a sound (as found in certain spectralist schools), and the use of spectral sounds themselves - partials, harmonics, multiphonics, beating sounds, distortions, recognising that they are transitory phenomena, and finding in the transformational principle the way to develop them into a musical form. This choice represents at the same time an aesthetic, philosophical, and finally moral attitude, which works its way also into the graphic expression of the score. The result is a music which, already now and for the future, has been identified as hyper-spectral, which draws therefore the necessary conclusions from the initiatives of the spectralist schools of the 1980s: a music that assumes, on both micro and macro levels, the infinite complexity of the world of sound.

Pour qu'il s'agisse d'« improvisation » il faudrait que, sans l'apport d'une partition (fut-elle même schématique et minimale) — les musiciens réagissent mutuellement, se rapportent directement et uniquement à leur propre propos sonores réciproques, même si, là aussi, il y a l'exigence d'un « style », c'est à dire des interdictions, des lois pour générer le matériel... etc... La différence d'attitude est radicale.

Dans ma musique, j'essaie donc d'assumer complètement la qualité transitoire des phénomènes spectraux que j'utilise de manière systématique dans un univers musical cohérent. Ça c'est l'essentiel de la différence, je crois. Entre les deux choix à faire : un modèle analogique du spectre (à retrouver dans d'autres écoles spectrales) ou l'utilisation des sons spectraux eux-mêmes - partiels, harmoniques, multiphonies, battements, distorsions - en assumant qu'ils sont des phénomènes transitoires et trouvant dans le principe transformationnel la manière de les développer dans la forme musicale. Ce choix représente à la fois une attitude esthétique, philosophique - et finalement morale - qui se retrouve aussi dans l'expression graphique de la partition. Le résultat est une musique qui a d'ores et déjà été identifiée comme hyper-spectrale, qui donc tire les conclusions nécessaires qui découlent des démarches initiés par les écoles spectralistes des années 80, une musique qui assume la complexité infinie du monde sonore, au niveau micro et macroscopique.

THE METAMORPHOSIS OF THE MUSICAL TEXT

The first time I looked at a Bach manuscript I was struck by the force of the graphism, of the image, of the design, by the exquisite spacing of the notes, their inclination - both of these eloquent - by the essential yet all the same elementary character, the frugality of this writing. The lack of all indications of dynamic and tempo have never seemed so revelatory to me. Revelatory, but occluded from the profane gaze. You could see there the form of the rubato, as well as the virtual polyphonies, effortlessly indicating the direction and intention of the flow of the music. In other words, a definitive vision of the natural.

Truth - I would learn - must not be affirmed or pointed out insistently. It must surge up, reveal itself, come forwards, to be discovered spontaneously. It has to be lived. In the 1970's I learned that the great initiates of music - and here I would mention, amongst others, my teacher, Sergiu Celibidache - often sought out the original manuscript, the ur-text, to catch the first angled strokes of meaning before they were deformed by subsequent editing.

Very early I had discovered, amongst many other things, the impact of the original manuscript. The visual impact of the living writing, in comparison with the printed version, which seemed to me, in contrast, reductionist, minimalist, and a profanation of the most transparent meanings.

I mean here the printed part that levels everything out, claiming to express all the splendour of the sound, whilst actually reducing all manipulators of sonorous illusions - i.e. composers - to the same procrustean formula, wrongly suggesting complete fidelity. Nothing could be further from the truth! I call on Mahler, who said that a score 'contains everything but the essential'.

Ignorant of this saying of Mahler's, I have found myself searching for this elusive 'essential' ever since my youth, and even more so once I set off on the adventure of new music and new experiments.

As I write these lines, seemingly completely confident of my affirmations, I am convinced that no fresh and really new 'new music' can exist without

LA MÉTAMORPHOSE DU TEXTE MUSICAL

La première fois que j'ai regardé un manuscrit de Bach j'ai été frappé par la force du graphisme, de l'image, du dessin, par la distance exquise entre les notes, leur inclinaison - toutes les deux éloquentes - par le caractère essentiel et toutefois élémentaire, la frugalité de cette écriture. L'absence de tout indice sur la dynamique, sur le tempo, ne m'ont jamais parues plus révélatrices. Révélatrices mais occultées pour le regard profane. On pouvait y observer la forme du rubato, le tempo, ne m'ont jamais parues plus révélatrices. Révélatrices mais occultées pour le regard profane. On pouvait y observer la forme du rubato, ainsi que les polyphonies virtuelles, indiquant sans effort la direction, l'intention du flux musical. En d'autres mots, une vision définitoire du naturel. La vérité - j'allais l'apprendre - ne doit pas être affirmée ou indiquée avec insistance. Elle doit surgir, se révéler, apparaître, doit être découverte spontanément. Elle doit être vécue. Dans les années 70, j'ai appris que les grands initiés de la musique - et là j'évoquerais à nouveau, parmi d'autres, mon maître Sergiu Celibidache - recherchaient souvent le manuscrit, l'Ur-Text, l'originale, pour déchiffrer la diagonale initiale du sens, déformée ensuite par l'édition.

Très tôt j'avais découvert en fait, entre bien d'autres choses, l'impact du manuscrit. L'impact visuel de l'écriture vivante, par rapport à celle imprimée. Qui m'apparaissait par contre, réductionniste, minimaliste et profanatrice des significations les plus diaphanes.

J'entends par là la partition imprimée, égalisatrice, qui prétend exprimer toute la splendeur du son, et, certainement, qui réduit tous les manipulateurs d'illusions sonores - les compositeurs - à la même formule procustienne, suggérant - à tort - la fidélité. En fait, rien de plus faux ! J'évoquerais Mahler qui disait qu'une partition « comprend tout, sauf l'essentiel ».

Sans connaître ce dire de Mahler, depuis ma jeunesse, je me suis retrouvé en quête de cet « essentiel » qui me fuyait, surtout depuis que je me suis aventuré dans la nouvelle musique et les nouveaux expérimentations.

Lorsque j'écris ces lignes, en apparence avec une totale assurance sur mes affirmations - je ne doute pas qu'une « nouvelle musique » - fraîche, réelle-

some correlative and adequate musical notation. It is the oxygen of life. That this new music needs something like oxygen too can be brought to bear on the problem of notation, for it cannot be imagined without electroacoustic sound and the discoveries that have emerged with the use of computers.

(In fact, without this, all the densities become compressed, lack oxygen, and part company from creative intentions and inspiration. The connections between the notes are empty spaces, without indications, at the subjective mercy of the interpreter.)

When, today, I consider writing as a living fact, I mean to include the part realised on computer by the composer. The computer's art and its intentions are transparent and its footprint remains unique: despite its detractors, it allows freedoms and nuances just as subtle and malleable, if not even richer, than written music.

But computer-use is admittedly still at a very early stage, and there is a pressing need for softwares to open up to new demands.

Prior to a particular point in time, compared with what I wanted, I had access to only very few originals or historical manuscripts. Following this point, amongst my great encounters I would recall the original of Tristan – which seemed colossal to me in the densities of its writing, and then the explosive impact of Beethoven – what an untold pictorial laboratory offered to eye and ear in equal measure!

But for new music, which has turned away from all the classical and scholastic traditions, the style of writing seemed to me not only standardised, inhibited and mediocre, but also restrictive, against development, and against the already widespread attempts to break out into something new.

In fact we are not facing a crisis of notation, far from it. The difference between a personal notation and a standardised one seem to me to be comparable to the difference between a poem in its original language and its translation, however well done. Effectively, poetry is untranslatable.

But the image of the music, the image of the sound, can be transcribed perfectly each time, in all its dimensions. This requires a substitution of the system, its symbols, dimensions and proportions. I have formed this view on the basis of the idea of drawing, of the energy of drawing, the idea of graphic art, which seems to me the sole authority able to ensure the communication of a certain ethos.

ment neuve, ne peut exister sans une corrélation avec une notation musicale adéquate. C'est l'oxygène de la vie. Tout autant, pour extrapoler le problème de la notation, cette nouvelle musique a besoin comme d'oxygène elle aussi, et ne peut être imaginée sans le son électroacoustique et les trouvailles surgies de l'utilisation de l'ordinateur.

(En fait, autrement, toutes les densités deviennent complètement plafonnées, elles manquent l'oxygène, elles se détournent des intentions créatrices et de l'inspiration . Les connections entre les notes sont des espaces vides, dépourvus de toute indication, à la portée subjective de l'interprète.)

Lorsque, aujourd'hui, je considère l'écriture comme un fait vivant, j'entends par là, évidemment, d'inclure la partition réalisée à l'ordinateur par le compositeur. Son art, ses intentions sont translucides et son empreinte reste unique. L'ordinateur, en dépit de ses détracteurs, permet des libertés et des nuances tout aussi subtiles et malléables, sinon encore plus riches, que l'écriture manuscrite. Mais l'informatique, il faut l'avouer, se trouve encore à ses débuts, les logiciels devraient s'ouvrir d'urgence vers des nouvelles exigences.

Jusqu'à un moment donné, je n'ai eu accès qu'à très peu d'originaux, de manuscrits historiques, en comparaison avec mes exigences. Parmi les choses capitales qui ont suivi, je remémorais l'original de Tristan – qui m'apparut colossal dans ses densités d'écriture. Ensuite, l'explosion beethovenienne. Quel laboratoire pictural indicible, offert à l'oeil et à l'ouïe également !

Pour la musique nouvelle qui s'est éloigné de toutes les traditions classiques, scolastiques, ce style d'écriture m'est apparu non seulement standardisé, refermé et médiocre, mais aussi non-permissif, opposé au développement, aux tentatives d'affranchissement affirmés déjà en maintes occasions.

En fait, on n'est pas devant une crise de la notation, loin de là. La différence entre une notation personnelle et celle standardisée me paraît semblable avec celle entre une poésie dans la langue d'origine et sa traduction, n'importe combien compétente.

Car en effet on ne peut traduire la poésie.

L'image de la musique, l'image du son, peut être transcrite en toutes ses coordonnées, chaque fois parfaits. Il s'agit d'une commutation du système, des symboles, des dimensions et proportions. Mon jugement se réfère à l'idée de dessin, à l'énergie du dessin, à l'idée d'art graphique qui me paraît la seule autorité capable d'assurer la transmission d'un certain ethos.

By comparison, the printed part seemed to me always 'aseptic', mediocre, with a dimension that was both abstract and over-demonstrative, lacking the vibration of the manuscript. This notation can sometimes work for new music - to manage coordinations where needed - but it is geared above all to the speculations of combinatory musics, serial or other - to musics whose precisions are often artful and whose arbitrarily complex rhythms are deprived at one stroke of all plasticity and freedom.

Twelve tone music, with all the importance and the leap forwards that it represented, succeeded in infinitely shortening the path - and this seemed so generous - that leads from art to freedom. It stands as a sublime aberration of excessive cartesian rationalism! Probably this is why this movement has succumbed after only a few decades, and has had to be replaced by completely different formulae, infinitely more eloquent and natural.

In parenthesis: Western culture has, in a schematic manner, defaced the formidable profile of humanity in the twentieth century, and evidently the profile of present-day humanity also, turning us into dubious automata. There is less and less diversity, we can't any longer accept or recognise the exceptional, the other, the fantastic... and all the rest. And when you find yourself suffocated and automatized, you are then offered a return to neo-romanticism! But has anyone seen a masterpiece in the last 35 years or even more? All these recipes have lamentably failed.

A first conclusion follows from this, which is that probably the standard modern form of writing has lost touch with, and neutralised, the greater part of the immense range of sonorous expression such as it was in the tradition, and in which resided the impact and the eloquence of music.

Industrialised writing, as the unique academic model delivered by the universities has disseminated the false idea that in paper you could find the image of music or the becoming of sound. That there existed, in other words, a music for the eye, as there exists a music for the ear. In other words, that every beautiful graphic assemblage has as its necessary counterpart a marvellous sonic elaboration. The mistake comes from the confusion of two different worlds. For this to have been true it would have been necessary for the ideal score - i.e. from the point of view of the 'masters' of the academies, the score that fixes once and for all all the possible details, individuating them and representing them in crystalline clarity - to authentically represent the domain of sound.

Sadly, this is not so. One could expand on this subject at length. Things are completely otherwise. If

Par comparaison, la partition imprimée m'apparut dans tous les cas « aseptique », médiocre, ayant un côté abstrait et démonstratif à la fois, dépourvue de la vibration du manuscrit. Pour la musique nouvelle cette écriture peut être éventuellement efficace - pour gérer les corrélations - si celles-ci sont prévues - mais se référant surtout aux spéculations de la musique combinatoire, sérielle ou autre, à une musique dont les précisions sont souvent artificieuses, et où les rythmes arbitrairement compliqués sont dépourvus d'emblée de toute souplesse et de toute liberté.

La musique dodécaphonique - avec toute l'importance et l'énorme saut en avant qu'elle représenta - a réussi d'écourter infiniment le chemin - qui paraissait si généreux - qui mène de l'art à la liberté. Elle demeure comme une sublime aberration du rationalisme cartésien en excès ! Probablement c'est la cause pour la quelle ce courant a succombé après seulement quelques décennies, et a du être remplacé par des formules tout-à-fait différentes, infiniment plus éloquentes et naturelles.

En parenthèse: la culture de l'Ouest a, d'une manière schématique, "défiguré" le profil formidable de l'homme du XX siècle, et comme on peut facilement le constater, celui de l'homme de nos jours également, le transformant dans un automate douteux. On manque de plus en plus de diversité, on n'est plus capables d'accepter, de reconnaître l'inédit, l'altérité, la fantaisie... et tout le reste... Lorsque 'on se retrouve suffoqués, robotisés, on nous propose le retour au néo-romantisme. Mais a-t-on vu, dans 35 ans et plus, un seul chef-d'oeuvre quelque part? Toute ces recettes ont lamentablement échoué.

Une première conclusion qui en découle est que, probablement, l'étalon moderne de l'écriture actuelle a éludé, aboli la majeure partie de l'immense éventail d'expression sonore, tel qu'il s'était avéré dans la tradition, et dans le quel résidait l'impact et l'éloquence de la musique.

L'écriture industrialisée, en tant qu'unique modèle académique livré par les Universités a répandu l'idée fausse que dans du papier on pourrait retrouver l'image de la musique ou le devenir du son. Qu'il existerait donc une musique pour la vue, comme il en existe une pour l'ouïe. Autrement dit, que toute belle construction graphique a comme corollaire nécessaire une merveilleuse élaboration sonore. L'erreur vient d'une confusion entre deux mondes différents. Pour que cela soit vrai, il aurait fallu que la partition idéale (du point de vue des « maîtres » des académies, - c'est-à-dire celle qui fixe une fois pour toutes tous les détails possibles, en les indiquant et représentant avec la netteté du cristal) puisse représenter valablement le domaine du sonore. Malheureusement il n'en est pas ainsi. On pourrait glosser longuement sur le sujet. Les choses

for example twelve performances of the same new work were to take place, we would find the same number of variants, all more or less successful, but none conforming exactly to the written parts.

Furthermore it must be said that the multitude of details and complex rhythmic forms never reach stability in the sounding result of the work, but only succeed in dragging it down by their insistence on mechanics and exterior details, and by their elimination of the fabulous orphic dimension of music, which comes from the oral, and from ineffable life. Every art that unfolds in time lives under the hand of time. And is dependent on acoustics, amongst other things..

Specially with today's musics, the musical energies of an orchestra must develop by transcending the will and artistic force implicit in the skill of interpretation, with its duty of accuracy towards the score and its disdain for the metaphor of the text - the subliminal meaning that strives to insert itself into the flow of the music.

The technique of writing which they taught us in composition classes, realised on the five line staff, with its sequences of intricately assembled bars, was a discovery promoted by the 'great masters' of the academies as the single professional and valid technique that could pull us out of the rut of stagnation and a backwards looking mentality too conservative for contemporary music. But nothing could be further from the truth!

The new scholasticism killed art, slammed the door in its face! Turned it into a producer of conserves devoid of interest, a machine for the manufacture of artificial textures, artful overflowings, delicious poisons for the ignorant.

Music is completely absent from the written page. The score can only hint at the content, articulate its intentions, sketch interventions, like the architectural drawings that offer to the client the three-dimensional image - within the limits of the possible - of a future habitation. Of course this is of decisive importance, but all the same it is not the thing itself.

Sometimes I feel we are living the death-throes of composition. Music even doesn't exist. It's a volatile assembly of precarious sounds, irrespective of how sophisticated. As much as poetry is, music is a becoming. Poetry is not rhyme, and music is not the score. Music can be born, can develop itself, can finish when its expression is exhausted. Music has a duration. When what it has to say runs out, it is condemned to vanish.

sont donc complètement différentes. Si par exemple, douze exécution d'une même œuvre nouvelle auront lieu, on retrouvera tout autant de variantes - plus ou moins réussies, mais tout aussi non conformes avec la lettre écrite sur le papier.

D'autre part il faudrait dire que les subtilités, les épurations, la multitude des détails, des formes rythmiques complexes n'arrivent jamais à se stabiliser dans le résultat sonore de l'oeuvre mais seulement arrivent à l'assommer par la mécanique et l'insistance sur des détails extérieurs; à éliminer donc le côté orphique, fabuleux, qui tient de l'oral, de la vie ineffable. Tous les arts se déroulant dans le temps vivent sous emprise du temps. Sont dépendants de l'acoustique, entre autres... Les énergies musicales d'un orchestre, quant à la musique d'aujourd'hui surtout - se développent en transcendant la volonté et, donc, le côté orphique, fabuleux, qui tient de l'oral, de la vie ineffable. Tous les arts se déroulant dans le temps vivent sous emprise du temps. Sont dépendants de l'acoustique, entre autres... Les énergies musicales d'un orchestre, quant à la musique d'aujourd'hui surtout - se développent en transcendant la volonté et la force artistique de l'interprète, obligé à respecter la partition dans sa correctitude en laissant échapper la métaphore du texte, son sens subliminal, qui tente à s'enserrer dans le flux musical nécessaire.

La technique de l'écriture qu'on nous a enseigné dans les classes de composition, réalisée sur la portée à 5 lignes, en alternant des mesures des plus bigarées, a été une trouvaille vendue par les « grand maîtres » des académies comme la seule version professionnelle et valable, qui pourrait nous sortir des ornières, de la stagnation et de la mentalité conservatrice, rétrograde dans musique contemporaine. Rien de plus faux !

La nouvelle scolastique a tué l'art, lui a claqué la porte devant ! L'a transformé dans un producteur de conserves sans aucun intérêt, une machine à fabriquer des textures artificielles, des débordements artificieux, des délicieux poisons pour ignorants. La musique manque totalement de la page écrite. La partition n'arrive qu'à suggérer le contenu, d'articuler les intentions, de dessiner les interventions, comme dans une élaboration d'architecture destiné à offrir à l'adressant une image tridimensionnelle - dans la limite du possible - de l'habitation à venir. Bien sûr que cela est décisivement important, mais toutefois cela n'est pas la chose elle-même.

Parfois j'ai l'impression que nous vivons l'agonie de la composition. La musique n'existe même pas. Elle est un volatile rassemblement de sons précaires, n'importe combien sophistiqués. Autant que la poésie, la musique est un devenir. La poésie n'est pas le rime et la musique n'est pas la parti-

In the end, all this industrious permutation led to repetition, to an inflation deprived of value, plunging musical reality into a terrible dead end, that of forgery. A combinatory technique that has generated pure pyramids of sound, electronic exercises having nothing more to communicate to the listener than repetition and multiplication. Because of lack of subject. Polished objects – perhaps – but that have nothing to say, aside from artificial expression and coldness. And uselessness.

It developed, in other words, by shying away from intentional directions of expression, restricting more and more the aesthetic categories which have always underwritten the creative act. Reducing nuances, the unsayable, the essential problems of acoustics, quantifying, equalising, avoiding all metaphysical nuance, the contrast between transparency and solidity, directionless, and out of touch with the primary and ineffable reality of sound. We have been offered nothing but maps of cold fronts, without personality or any mark of subjectivity, without philosophy, without any intuitive impact, at best simply the games of an unmediated intelligence fleeing from the ineffable.

In contrast, if I aim for a music of the imagination, a music of fundamental research and unformulated sonorous creations, a really new music, then writing in the classical system with staves seems to suffer an irremediable collapse. But this does not exclude an alternative.

Musical writing, notation, is in fact a tragic and impossible form, the photographic negative of the sonorous. Unlike painting, film, and above all sound recording which can transmit the metaphysical limitlessness of the artistic gesture, the score, when it becomes its own purpose, affirms only its own damnation.

Speculative music cannot, probably, be more complex or serious than life itself, but neither should it be more limited, petty, or schematic.

I propose a step, small but probably important for all that, beyond what we call sound combination, towards transformational sound. Sound evolving without pause, non-linear, seeking its path in conformity with its changing contour.

The nebulous complex sound of the interiorities of harmonics, with its alchemy and its always open and transformational combinations, lays claim to a completely new graphic vision, a highly particular writing technique and inventivity – a true cryptography, a science that allows the unmediated expertise in object, observation and work that is

tion! La musique peut naître, se développer, et s'achever lorsque son expression s'est épuisée. La musique a une étendue. Lorsque son dire s'épuise, elle est condamnée à finir. Finalement, cette combinatoire industrielle a mené à la répétition, à une inflation dépourvue de valeur, qui précipite la réalité musicale dans une impasse terrible, celle de la contrefaçon. Une combinatoire qui a généré de pures pyramides sonores, des exercices électroniques qui n'ont plus rien à communiquer à l'auditeur faute de répétition, de multiplication. Faute de manque de sujet ! Des objets polis, - peut-être - mais qui n'ont rien à dire, à part l'expression artificielle et la froideur. Et l'inutilité !.

En d'autres mots, elle s'est développée en édulcorant les directions intentionnelles de l'expression, en limitant de plus en plus les catégories esthétiques qui ont parainé l'acte créateur depuis toujours. En réduisant les nuances, l'indicible, les problèmes essentiels de l'acoustique, en quantifiant, égalisant, édulcorant toute nuance métaphysique, le contraste entre diaphane et solide, en s'égarrant et en perdant la réalité première et ineffable du son. On ne nous a rien offert, excepté des contours froids, sans personnalité, sans accents subjectifs, sans philosophie, sans aucun impact intuitif, dans le meilleur des cas, rien donc au-delà des jeux de l'intelligence non médiée qui s'éloigne de l'ineffable.

Par contre, si je vise la musique d'imagination, celle des recherches fondamentales et des créations sonores indicibles, la musique vraiment novatrice, l'écriture dans le système classique à portées etc me paraît succomber irrémédiablement. Mais ceci n'exclut pas l'alternative.

L'écriture musicale, la notation est en fait une forme tragique et impossible, le négatif (comme dans la photographie) – du sonore. Contrairement à la peinture, au film et surtout à l'enregistrement sonore qui peuvent transmettre l'illimité métaphysique du geste artistique, la partition lorsqu'elle représente un but en soi, affirme seulement sa propre condamnation. La musique prospective ne peut être, probablement, ni plus complexe, ni plus grave que la vie elle-même, mais elle ne devrait être non plus limitée, mesquine, schématique...

Je propose un pas, menu mais probablement plus important encore, au-delà de ce qu'on appelle la combinatoire sonore, vers le son transformationnel. Le son évoluant sans répit, non linéaire, recherche son sillon en conformité avec son relief variable. Le son nébuleux, complexe, des interiorités des harmoniques, avec son alchimie et ses combinaisons toujours ouvertes, transformationnelles, réclame une vision graphique complètement neuve, une technique de l'écriture et une inventivité tout-à-fait particulière. Une véritable cryptographie. Une science qui permet l'expertise non-médiée de l'objet, de l'observation et du travail qui est le son. Qui en fait ne

a sound: which in fact does not pre-exist, which only comes to life, evolves and dies to be taken back into the cosmos. Direct perception, in all its dimensions, almost spontaneous, of 'matter' – whether or not selected beforehand – seems to me the most attractive opportunity that I glimpse in the future.

If one could impose one's analysis, this new way would be considered a new hermeneutic of musical graphics. For our art to be able to resist the onslaughts of conceptualisation – and even these have unfortunately almost dried up in the music of today, giving place to the obscurantism which comes after blindness, and this includes all the sciences, whether informatics, mathematics, quantum physics and microbiology – we must raise our sights and consider the possibility of a hermeneutic approach to musical writing.

Hermeneutics represents exactly the exploration of hidden pathways, the preliminary decodings and first readings. Hermeneutics is at once encoding and decoding. Writing and communication. But decoding the world will never be the same thing as clarification, we can never dissipate doubt with hermeneutics. The history of these last decades is a time of investigation, of search, but without having the necessary certitudes, and without suppressing the mysteries – in fact exactly the opposite.

Our art would reside – this is true at least for mine – in an increase, an addition of mystery, an immersion in the fog of creativity, a plunge into the abyss. Equally, in the care of a philosophy in the image of a labyrinth, a philosophy with which to recover the ambiguous darknesses of the deepest productions of sense, those reserved uniquely for sound expression. It is a philosophy that offers spontaneous and increasingly palpable joys.

Sound deprived of shadow and hesitation and traced with an implacable determinism, music constructed without uncertainty, and the utter aridity of its metaphysical reserves, made of serialism a movement of which the communicative capacity was quickly used up. The artful purism, the flawless construction, the permutation of objects and numbers, led to the rapid exhaustion of this indeed ingenious recipe.

Masterfully written scores endure as monuments to the intelligence in composition, without, though, having been grasped as the acts of acknowledge-

préexiste pas. Qui seulement naît, évolue et meurt, étant récupéré par le cosmos. La perception directe, dans toutes ses dimensions, presque spontanée, de la "matière" – fut-elle a priori sélectionnée – ou pas encore – me paraît la plus séduisante opportunité que j'entrevois dans l'avenir.

Si l'on pourrait imposer son analyse, cette nouvelle voie devrait être considérée une nouvelle hermeneutique de la graphique musicale. Pour que notre art puisse survivre aux assauts conceptualisés – qui, même eux, ont malheureusement presque cessé dans la musique d'aujourd'hui, laissant place à l'obscurcissement qui vient après l'aveuglement, et ceci au niveau de toutes les sciences, qu'il s'agisse de l'informatique, des mathématiques, de la physique quantique, de la microbiologie – il faut lever le regard et méditer à une possible issue hermeneutique quant à l'écriture.

La hermeneutique représente justement l'exploration des sentiers cachés, des directions secrètes, salutaires, dans l'épaisseur de la forêt où notre orientation, notre sens élémentaire paraît de plus en plus faible sinon complètement égaré. C'est un domaine où l'on se trouve encore au début – premiers déchiffrages, premières lectures. La hermeneutique est à la fois chiffage et déchiffrement. Écriture et communication. Mais déchiffrer le monde ne sera jamais synonyme de clarification, on ne va jamais dissiper, les doutes par la hermeneutique. L'histoire des dernières décennies est l'époque de l'investigation, de la quête, sans avoir des certitudes nécessairement, sans supprimer les mystères, mais au contraire.

Notre art résiderait – ceci est, du moins, valable pour moi-même – dans un rajout, une addition de mystère, une immersion dans le brouillard créateur, une plongée dans l'abyssal. Également, dans la prise en charge d'une philosophie à l'image du labyrinthe, une philosophie qui récupérerait les ténèbres ambiguës des sémiotiques les plus profondes, réservées uniquement à l'expression sonore. C'est une philosophie qui nous offre des joies spontanées, de plus en plus palpables.

Le son dépourvu d'ombre, d'incertitude, le son tracé avec un déterminisme implacable, la musique bâtie sans doute, un art dont le réservoir métaphysique est tari, ont fait du sérialisme un courant dont la capacité de communiquer a été rapidement épuisée. Le purisme artificiel, le concret sans faille, la combinatoire dans le domaine physique et numérique, ont mené à l'épuisement rapide d'une recette d'ailleurs ingénieuse.

Des partitions magistralement écrites subsistent en tant que monuments de l'intelligence en composition, sans pour autant pouvoir être perçues

ment of our relativity – so necessary to be expressed, moreover.

So the cryptography, the Open Work, the score charged with secrets into which you plunge to discover each time new aspects, seems to me the most wonderful thing that we have, to answer to so many provocative and still un-decoded questions. This time will come, I am sure.

Finally, amongst all these arguments, I would evoke the fact that, to realise a truly new music, we need a new graphic form. The force of its graphic symbols and the densities which demanding expression, will be perceived immediately. Here, the fertile search seems to me the crucial attitude.

comme des actes de conscience de notre relativité – si nécessaire être exprimée, d'autre part .

Ainsi la cryptographie, Opera Aperta - la partition chargée de secrets dans la quelle on plonge en découvrant chaque fois de nouveaux aspects - me paraît la chose la plus merveilleuse de la quelle nous disposons, pour répondre à tant de questions incitantes et encore jamais déchiffrées. Ce temps viendra, j'en suis sûr.

Ainsi, parmi tant d'arguments j'évoquerais le fait que, pour réaliser une musique vraiment neuve, il faut une nouvelle forme graphique. La force des symboles graphiques, des densités qui exigent d'être exprimées sera tout de suite perçue. La quête fertile me paraît l'attitude cruciale dans le domaine.



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